



Repacking on Demand for Hierarchical Cellular Networks

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Abstract. In mobile telecommunications operation, radio channels are scarce resources and should be carefully assigned. One possibility is to deploy the hierarchical cellular network (HCN). This paper studies a HCN channel assignment scheme called repacking on demand (RoD). RoD was originally proposed for wireless local loop networks. We extend this work to accommodate mobile HCN. A simulation model is proposed to study the performance of HCN with RoD and some previously proposed schemes. Our study quantitatively indicates that RoD may significantly outperform the previous proposed schemes.

Keywords: channel assignment, channel repacking, hierarchical cellular network, repacking on demand

1. Introduction

One of the most important issues in cellular network operation is capacity planning. Especially when the number of cellular subscribers grows rapidly, it is required that the cellular service provider increases its network capacity effectively. One possible solution is to deploy the hierarchical cellular network (HCN) [5,11,13]. As shown in figure 1, the HCN consists of two types of base stations (BSs): micro BSs and macro BSs. A micro BS with low power transceivers provides small radio coverage (referred to as microcell), and a macro BS with high power transceivers provides large radio coverage (referred to as macrocell). The microcells cover mobile subscribers (MSs) in heavy teletraffic areas. A macrocell is overlaid with several microcells to cover all MSs in these microcells.

In a cellular network, radio channels must be carefully assigned to reduce the numbers of new call blockings as well as handoff call force-terminations. Several channel planning and assignment approaches have been proposed for HCN [1–4,7,14–18,20]. Some studies focused on channel assignment according to the received radio signal strength [3,15]. Other studies [2,4,7,20] investigated radio channel packing issues for channel reuse. A basic scheme called *no repacking* (NR) was described in [16]. In this scheme, when a call attempt (either a new call or a handoff call) for an MS arrives, the HCN first tries to allocate a channel in the microcell of the MS. If no idle channel is available in this microcell, the call attempt overflows

to the corresponding macrocell. If the macrocell has no idle channel, the call attempt is rejected. Call blockings and force-terminations of NR can be reduced by repacking techniques described as follows [21]. Consider a call attempt for a microcell BS_i that has no idle channel. In NR, this call attempt is served by the corresponding macrocell. If radio channels are available in BS_i later, this call can be transferred from the macrocell to BS_i again. The process of switching a call from the macrocell to the microcell is called *repacking*. Repacking increases the number of idle channels in a macrocell so that more macrocell channels can be shared by the call attempts where no channels are available in the microcells. Depending on the time when repacking is exercised, several schemes have been proposed. In *always repacking* (AR) [1,14,17], the HCN always moves a call from the macrocell to the corresponding microcell as soon as a channel is released at that microcell. Some schemes [8,19] perform repacking based on the moving speeds of MSs. In [8], the calls of slow-speed MSs are always moved from the macrocells to the corresponding microcells when these MSs move across the borders of microcells.

In [6,19], *repacking on demand* (RoD) schemes were proposed. Unlike AR, RoD does not immediately perform repacking when a channel in a microcell is released. Instead, repacking is exercised only when it is necessary. Based on the speeds of MSs, the study in [19] investigated RoD for Exponential cell residence times and call holding times. The study in our previous work [6] investigated RoD for wireless local loop. This paper extends the work in [6] to accommodate mobile networks. We consider general distributions for both the cell residence times and call holding times.

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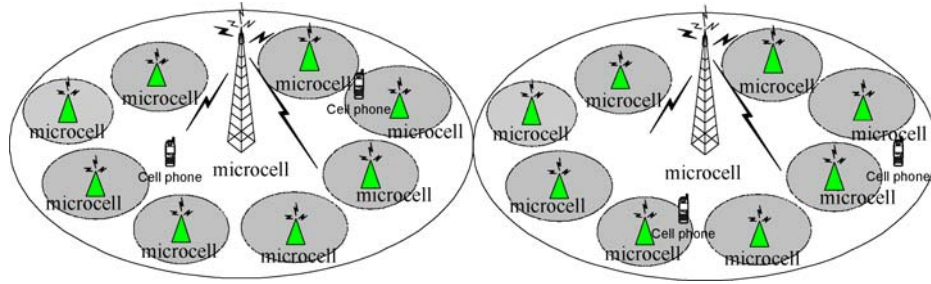


Figure 1. Hierarchical cellular network architecture.

Our study develops a simulation model to investigate the performance (i.e., the call blocking, force-termination, and in-completion) for NR, AR, and RoD. In Sections 2 and 3, we describe RoD. In Section 5.1, we propose a discrete event simulation model for HCN channel assignment. In Section 4, we use simulation experiments to compare NR, AR, and RoD. Our study quantitatively shows that RoD outperforms NR and AR.

2. Repacking on demand for hierarchical cellular network (HCN)

This section describes the RoD channel assignment and repacking procedures for HCN. As shown in figure 2, when a call attempt is newly generated from or handed off to the i th microcell, the HCN first tries to assign a channel in the i th microcell to the call attempt (see figure 2(1) and (2)). If no idle channel is available in the i th microcell, the call attempt overflows to the j th macrocell that overlays with the i th microcell. If the macrocell has idle channels, the HCN assigns one to the call attempt (figure 2(3) and (4)). Otherwise, RoD is exercised to identify *repacking candidates* (figure 2(5)). Every repacking candidate is an ongoing call that satisfies the following criteria:

- Criterion 1.** The call occupies a channel in the j th macrocell.
- Criterion 2.** The microcell of this call (i.e., the microcell where the call party resides) has an idle channel.

RoD selects one repacking candidate to hand off from the macrocell to the microcell where the call resides (see figure 2(6) and (7)). Then the reclaimed macrocell channel is used to serve the call attempt (figure 2(8)). If RoD cannot find any repacking candidate, the call attempt is rejected; i.e., the new call is blocked or the handoff call is force-terminated (figure 2(9)).

We propose two policies to handle the repacking candidates in RoD at Step 6 in figure 2. *Random RoD* (RoD-R) randomly selects a repacking candidate with the same probability. *Load Balancing RoD* (RoD-L) selects the repacking candidate whose microcell has the least traffic load. Both RoD-R and RoD-L can be adopted by an HCN that utilizes radio systems such as GSM/PCS1900 [13] or WCDMA [5], where the handoff decision is made by the network.

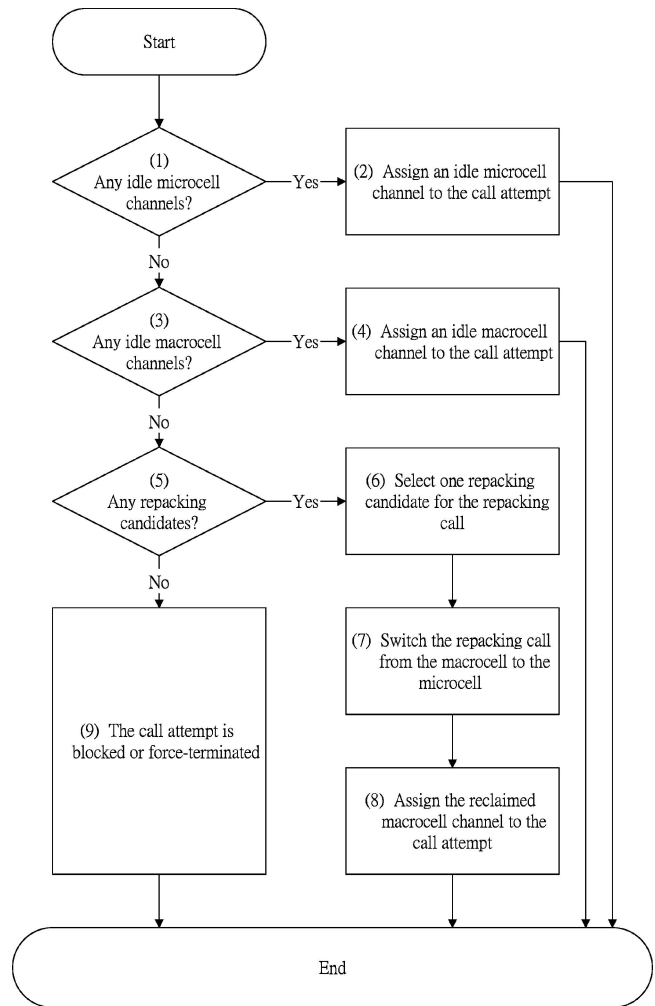


Figure 2. Channel assignment with RoD.

3. System model for HCN

This section describes the input parameters and output measures for the HCN system model. Our model can accommodate any cell configurations. For the demonstration purpose, we consider a wrapped mesh cell configuration as shown in figure 3. This configuration consists of four macrocells. Each macrocell covers 4×4 microcells. The wrapped topology simulates unbounded HCN so that the boundary cell effects can be ignored [12]. Without loss of generality, the MS moves to

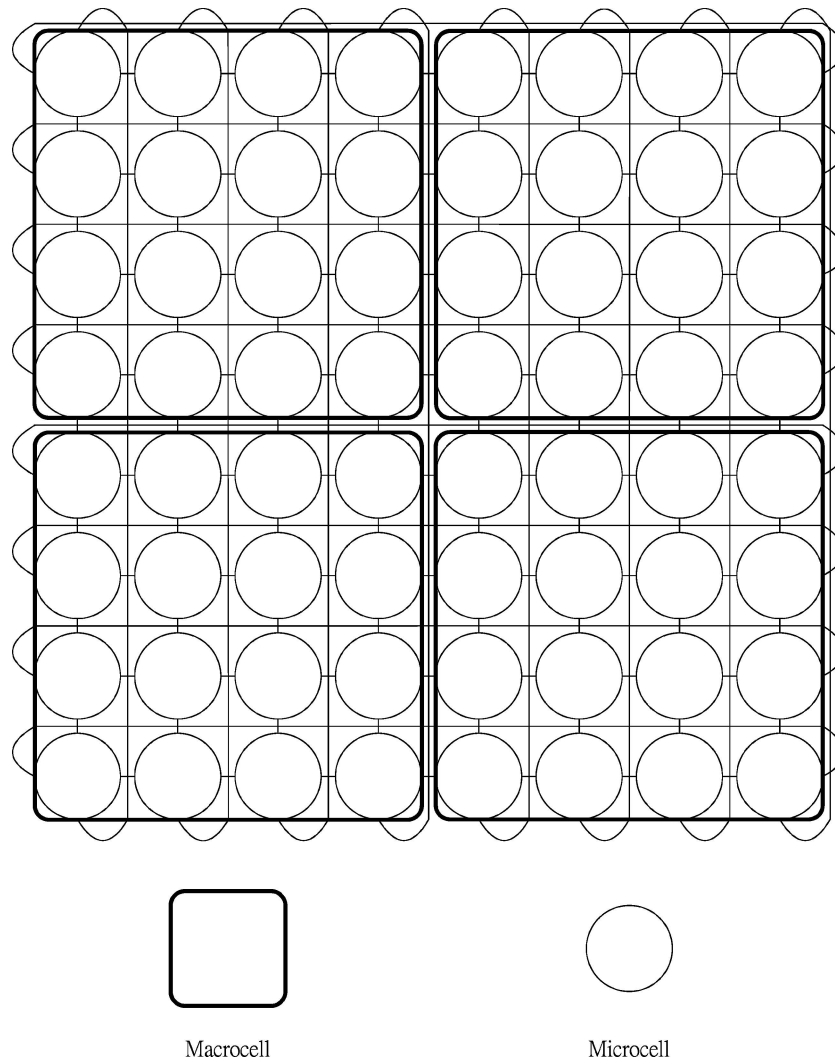


Figure 3. Hierarchical cellular network with wrapped mesh configuration.

one of the four neighbor microcells with the same probability (i.e., 0.25). Three types of input parameters are considered in our model.

System Parameters: Each macrocell has C radio channels, and each microcell has c radio channels.

Traffic Parameters: The call arrivals to a microcell (for both incoming and outgoing calls) form a Poisson stream with rate λ . The expected call holding time is $1/\mu$.

Mobility Parameters: The expected microcell residence time of an MS is $1/\eta$.

Several output measures are defined in this study:

- P_b : the blocking probability that a new call is blocked
- P_f : the force-termination probability that a successfully connected call is force-terminated because of handoff failure
- P_{nc} : the incomplete probability that a new call is blocked or a connected call is force-terminated
- H : the expected number of handoffs occurred during a call

Based on the source and the target cells of handoff, figure 4 shows five types of handoffs, and five handoff measures are defined.

H_{mm} : the expected number of handoffs from a microcell to another microcell during a call (figure 4(a))

H_{mM} : the expected number of handoffs from a microcell to a macrocell during a call (figure 4(b))

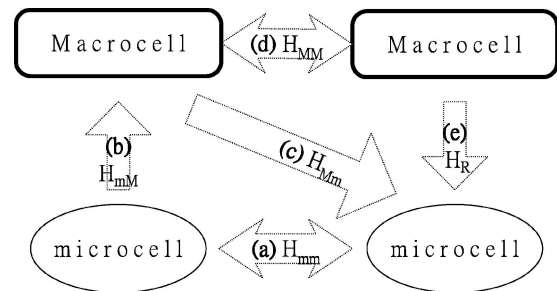


Figure 4. Handoff types.

- H_{Mm} : the expected number of handoffs from a macrocell to a microcell during a call (figure 4(c))
- H_{mM} : the expected number of handoffs from a macrocell to another macrocell during a call (figure 4(d))
- H_R : the expected number of repackings during a call (figure 4(e))

From the above description, H can be expressed as

$$H = H_{mm} + H_{mM} + H_{Mm} + H_{MM} + H_R. \quad (1)$$

Table 1 lists the notation described in this section, which will be used in the remainder of the paper.

When the MS residence times are exponentially distributed, RoD may be model by multi-dimensional Markov chain. Since the details are tedious and the assumption is quite artificial, we will not work on this approach. Instead, we use simulation approach to model more realistic scenarios with general MS residence time distributions. In Appendix A, we describe a

discrete simulation model for RoD. This simulation model is partially validated by several analytic models [6,13], and the details are omitted.

4. Results and discussions

Based on the simulation model developed in Appendix A, we compare NR, AR, RoD-R and RoD-L in terms of the output measures defined in Section 3. In our numerical examples, the radio channel number is $c = 10$ for every microcell. We assume that the call holding times have a Gamma distribution with mean $1/\mu$ and variance V_μ (the typical value for $1/\mu$ is 1 minute). We also assume that the microcell residence times have a Gamma distribution with mean $1/\eta$ and variance V_η . The Gamma distribution is considered because it can approximate many distributions as well as measured data (see Lemma 3.9 in [9]). Note that when $V_\mu = 1/\mu^2$ ($V_\eta = 1/\eta^2$),

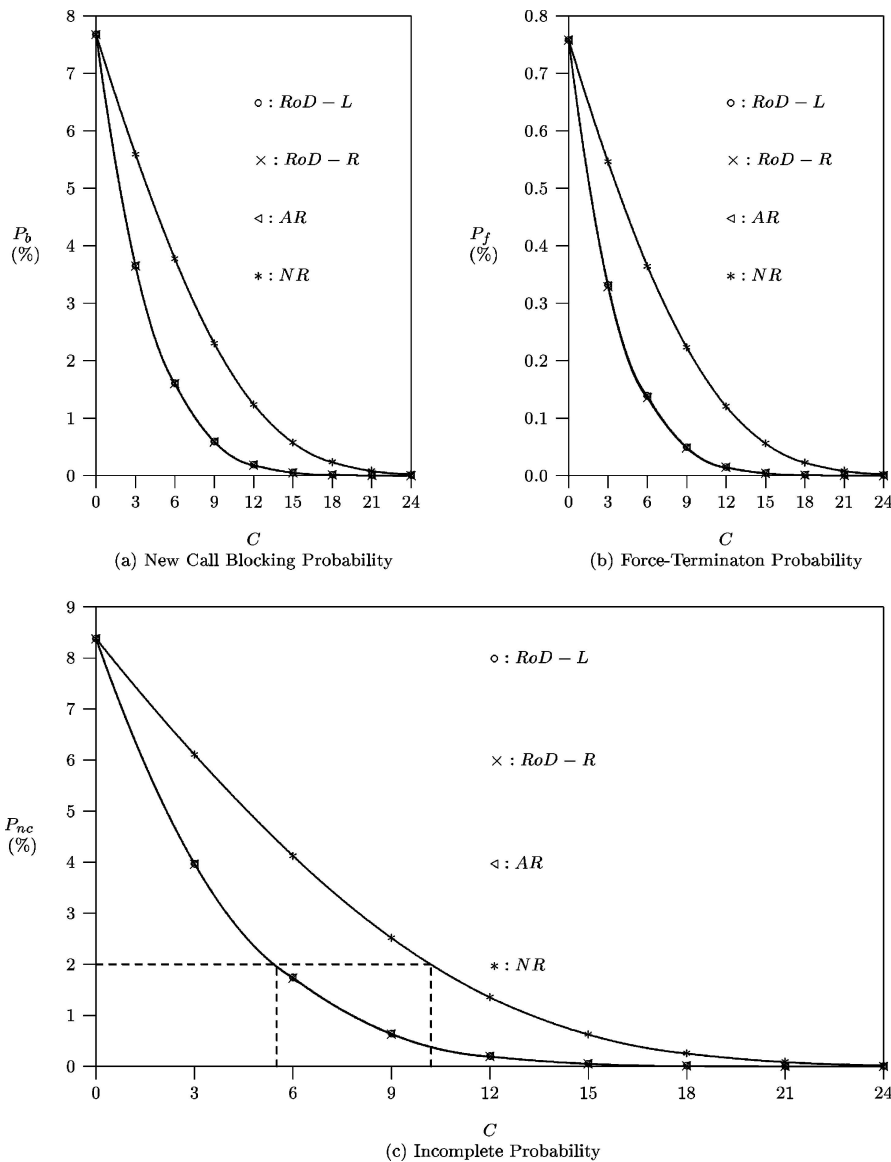


Figure 5. Effects of C on P_b , P_f and P_{nc} ($c = 10$, $\lambda = 7\mu$, $V_\mu = 1/\mu^2$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$).

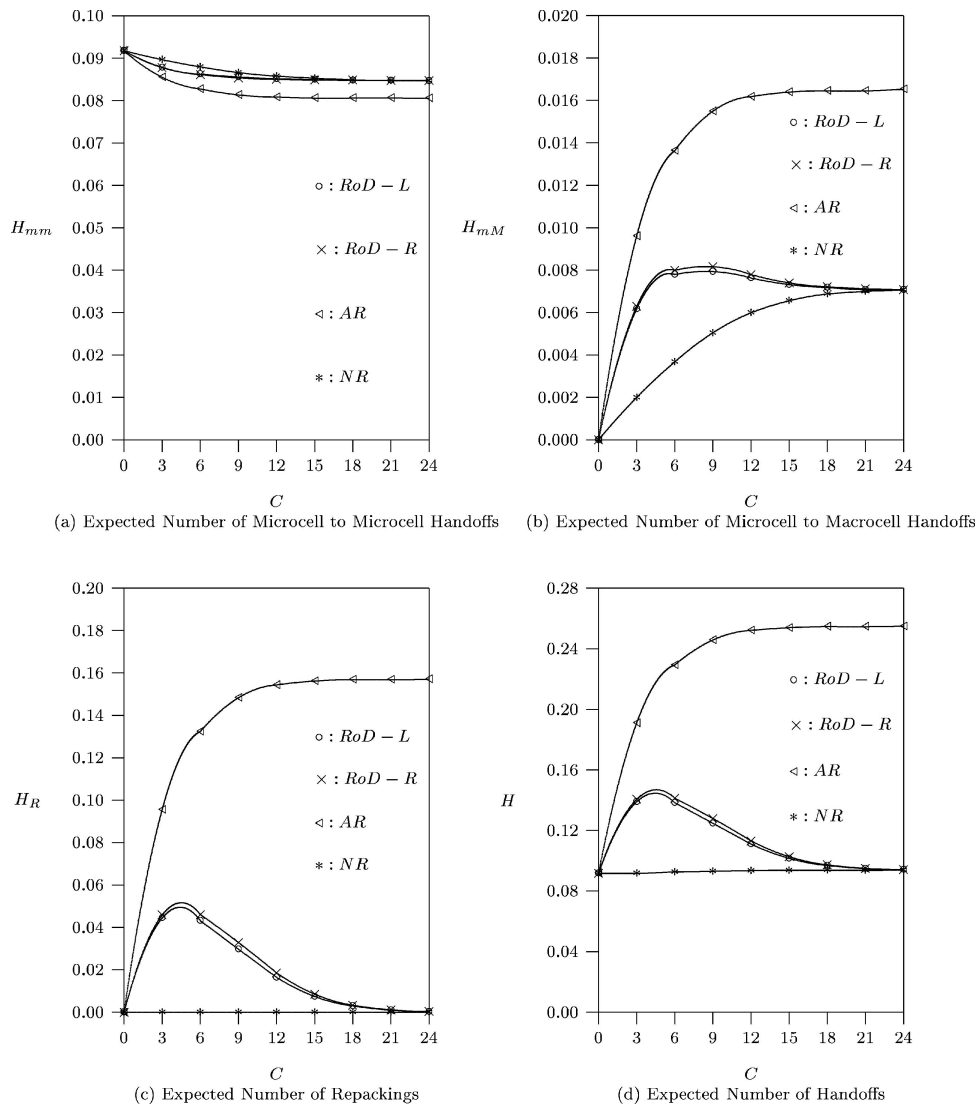


Figure 6. Effects of C on H_{mm} , H_{mM} , H_R and H ($c = 10$, $\lambda = 7\mu$, $V_\mu = 1/\mu^2$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$).

the Gamma distribution becomes an Exponential distribution. The call arrivals to every microcell form a Poisson process with the arrival rate λ . In each simulation run, $10^5 - 10^6$ call arrival events per microcell are executed to ensure that simulation results are stable. Furthermore, we run replications such that the confidence intervals of the 99% confidence levels are within 3% of the mean values in most cases. The effects of the input parameters are described as follows.

Effect of the macrocell channel number C . Figures 5(a), (b) and (c) plot P_b , P_f and P_{nc} as functions of C , where $\lambda = 7\mu$, $V_\mu = 1/\mu^2$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$. These figures show the intuitive results that for all approaches under investigation, P_b , P_f and P_{nc} decrease as C increases. When C is small, macrocell channels are the bottleneck resources. Increasing C significantly improves the P_b , P_f and P_{nc} performance. When C is larger than a threshold C^* , the macrocell channels are no longer the bottleneck, and adding extra macrocell channels only insignificantly reduces P_b , P_f and P_{nc} . The importance of our study is that

for any specific input parameters, we can find the threshold C^* . For example, $C^* = 12$ for RoD and AR in figure 5. Figures 6 (a)–(d) plot H_{mm} , H_{mM} , H_R and H as functions of C , where $\lambda = 7\mu$, $V_\mu = 1/\mu^2$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$. For all approaches, figure 6(a) shows that H_{mm} is a decreasing function of C . On the other hand, H_{mM} (figure 6(b)) is an increasing function of C . These phenomena are due

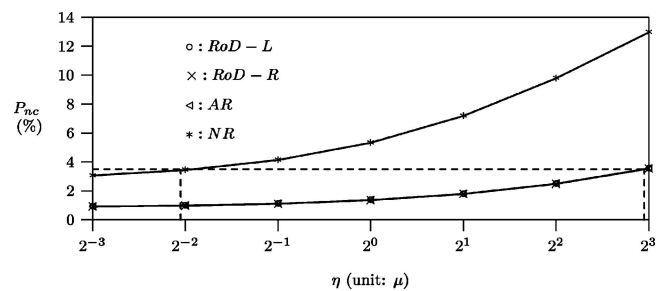


Figure 7. Effects of η on P_{nc} ($C = 8$, $c = 10$, $\lambda = 7\mu$, $V_\mu = 1/\mu^2$ and $V_\eta = 1/\eta^2$).

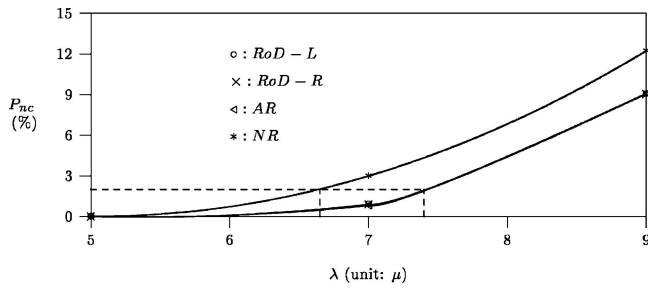


Figure 8. Effects of λ on P_{nc} ($C = 8, c = 10, V_\mu = 1/\mu^2, \eta = 0.1\mu$ and $V_\eta = 1/\eta^2$).

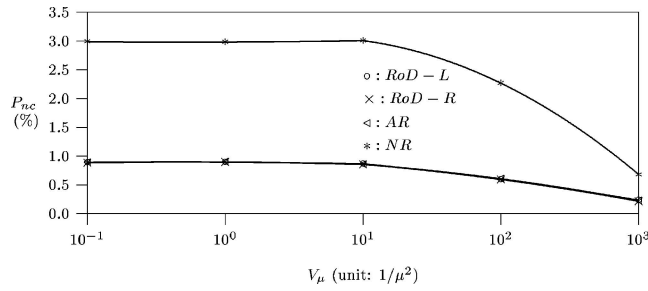


Figure 9. Effects of variance (V_μ) of call holding time on P_{nc} ($C = 8, c = 10, \lambda = 7\mu, \eta = 0.1\mu$ and $V_\eta = 1/\eta^2$).

to the fact that when C increases, all handoff activities involving macrocell channels will increase, and the number of pure microcell to microcell handoffs will decrease. The performance figures for H_{Mm} and H_{MM} are similar to that for H_{mM} , and the details are omitted. Figure 6(c) shows that when AR is exercised, H_R increases as C increases for the following reason. Increasing C results in more repackaging candidates, and more repackagings are exercised. On the other hand, for RoD-R and RoD-L, H_R increases and then decreases as C increases. This non-trivial phenomenon is

Notation	Description
System parameters	
C	the number of radio channels in a macrocell
c	the number of radio channels in a microcell
Traffic parameters	
λ	the call arrival rate to a microcell
$1/\mu$	the expected call holding time
Mobility parameters	
$1/\eta$	the expected microcell residence time
Output measures	
P_b	the blocking probability
P_f	the force-termination probability
P_{nc}	the incomplete probability
H_{mm}	the expected number of microcell-to-microcell handoffs per call
H_{mM}	the expected number of microcell-to-macrocell handoffs per call
H_{Mm}	the expected number of macrocell-to-microcell handoffs per call
H_{MM}	the expected number of macrocell-to-macrocell handoffs per call
H_R	the expected number of repackagings per call
H	the expected number of handoffs per call

explained as follows. When C is small, macrocell channels are the bottleneck resources. Increasing C results in more repackaging candidates, and more on-demand repackagings are exercised (just like AR). When C is large ($C > 5$ in figure 6 (c)), macrocell channels are no longer the bottleneck. Increasing C results in fewer blockings as well as force-terminations, and less on-demand repackagings are needed. Therefore H_R decreases as C increases. Figure 6(d) shows the net effects of repackagings and all types of handoffs. In this figure, H is an increasing function for NR and AR. For RoD-R and RoD-L, as C increases, H increases and then decreases.

Comparison of NR, AR, RoD-R and RoD-L. Figures 5(a), (b) and (c) indicate that repackaging approaches (AR, RoD-R and RoD-L) have the same P_b, P_f and P_{nc} values, which

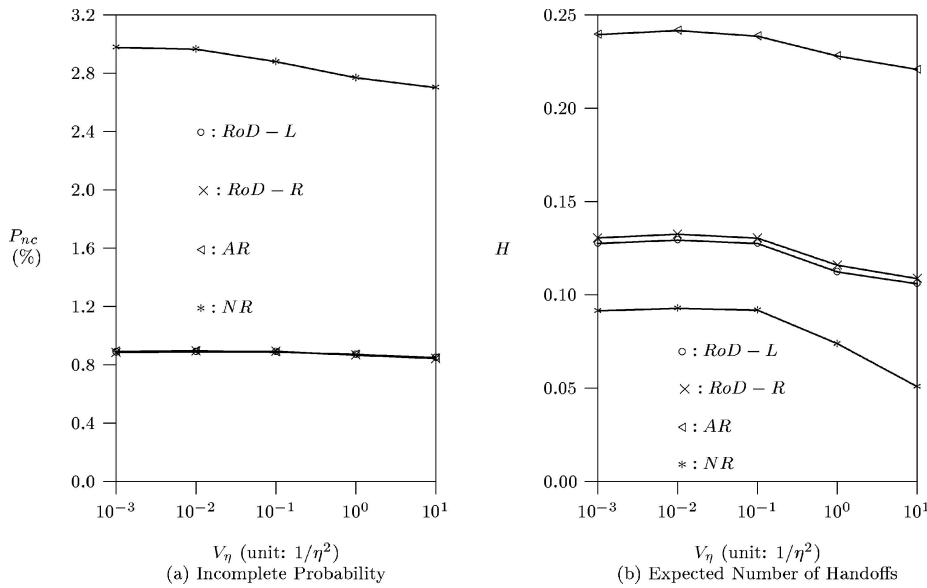


Figure 10. Effects of variance (V_η) of microcell residence time on P_{nc} and H ($C = 8, c = 10, \lambda = 7\mu, V_\mu = 1/\mu^2$ and $\eta = 0.1\mu$).

Effect of the Arrival Rate λ . Figure 8 plots P_{nc} as an increasing function of λ , where $C = 8$, $V_\mu = 1/\mu^2$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$. It shows that to keep the same P_{nc} performance (e.g., $P_{nc} = 2\%$), repacking approaches can support more call arrivals (more than 11%) than NR.

Effect of the Variance V_μ for the Call Holding Time.

Figure 9 plots P_{nc} as a decreasing function of variance V_μ , where $C = 8$, $\lambda = 7\mu$, $\eta = 0.1\mu$ and $V_\eta = 1/\eta^2$. Note that, for the call holding time distributions with the same mean value $1/\mu$, the standard deviation $\sigma = \sqrt{V_\mu}$. By the Chebyshev's Inequality, the probability that the call holding times are out of range $[1/\mu - \frac{5\sqrt{V_\mu}}{3}, 1/\mu + \frac{5\sqrt{V_\mu}}{3}]$ is smaller than 36 percent for all V_μ values. For example, if $V_\mu = 100/\mu^2$, then $\frac{5\sqrt{V_\mu}}{3} = 50/3\mu$ and the probability that the call holding time exceeds $53/3\mu$ is smaller than 36 percent. We note that as V_μ increases, more large and small call holding times are observed. More short call holding times implies that more calls are completed before next new call attempts arrive or next handoff attempts are exercised. Thus the numbers of blocked calls and force-terminated calls decrease.

Effect of the Variance V_η for the Microcell Residence Time.

Figures 10(a) and (b) plot P_{nc} and H as functions of variance V_η , where $C = 8$, $\lambda = 7\mu$, $V_\mu = 1/\mu^2$ and $\eta = 0.1\mu$. These figures show that for all approaches, P_{nc} and H decrease as V_η increases. From the residual life theorem [10], the mean value of the first microcell residence time increases as V_η increases, which implies that more calls will complete in the first microcell before they are handed off to the next cells. Therefore, both P_{nc} and H drop as V_η increases.

5. Conclusions

This paper studied repacking on Demand (RoD) for channel assignment in a hierarchical cellular network (HCN). We developed simulation models to investigate the RoD performance on the blocking probability P_b , the force-termination probability P_f , the incomplete probability P_{nc} and the expected number of handoffs H during a call. We compared RoD with other HCN channel assignment schemes including no repacking (NR) and always repacking (AR). We showed that RoD and AR have the same P_b , P_f and P_{nc} performance. Compared with NR, both RoD and AR reduce the P_b , P_f , and P_{nc} performance at cost of increasing the number of handoffs. With the same P_{nc} performance, the repacking approaches can support much faster MSs or more call arrivals than NR does. Moreover, our study indicated that RoD results in much less handoffs than AR does.

5.1. Simulation model

This appendix describes the discrete event simulation model for RoD-R. Other strategies (such as NR, AR and RoD-L) can be studied by similar simulation models, and the details are omitted. In this simulation model, three types of events are defined to represent call arrival, call completion, and MS

movement. These events are inserted into the event list, and are deleted/processed from the event list in the non-decreasing timestamp order. A simulation clock is maintained to indicate the simulation progress, which is the timestamp of the event being processed. The following attributes are defined for an event e :

- The **type** attribute indicates the event type. An **Arrival** event represents a new call arrival. A **Move** event represents an MS movement from one cell to another. A **Complete** event represents a call completion.
- The **ts** attribute indicates the time when the event occurs.
- The **tc** attribute indicates the time when the call corresponding to e will complete. Note that $tc \geq ts$.
- The **mc** attribute indicates the microcell where the MS (corresponding to this event) resides.
- The **ma** attribute indicates the macrocell where the MS (corresponding to this event) resides.
- The **is_macro** attribute indicates whether the call corresponding to this event occupies a macrocell channel. If a macrocell channel is occupied, **is_macro** = 1. Otherwise, **is_macro** = 0.

An array $mc_ch[i]$ is used to represent the number of the idle channels of microcell i . Another array $ma_ch[j]$ is used to represent the number of the idle channels of macrocell j . When a handoff occurs, two variables new_mc and new_ma are used to indicate the next micro and macro cells where the MS moves into. The outputs measured in the simulation are the number N of total call arrivals during the simulation, the number N_b of blocked calls, the number N_f of force-terminated calls, the number N_h of handoffs. From the above output measures, we can compute

$$P_b = \frac{N_b}{N}, \quad P_f = \frac{N_f}{N - N_b}, \quad P_{nc} = \frac{N_b + N_f}{N},$$

$$H_R = \frac{N_R}{N - N_b} \quad \text{and} \quad H = \frac{N_h}{N - N_b}. \quad (2)$$

Figure 11 shows the simulation flow chart for RoD-R, which is described as follows. Step 1 initializes the input parameters. Step 2 generates the first **Arrival** event for each microcell and inserts these events into the event list. In Steps 3 and 4, the next event e in the event list is processed based on its type. There are three cases:

Case I. $e.type = \text{Arrival}$: At Step 5, if $N - N_b > N^*$ (in our simulation, $N^* = 6 \times 10^5 \times 64$), then Step 6 computes the output measures using (2), and the simulation terminates. Otherwise, Step 7 generates the next **Arrival** event e_1 for the same microcell (i.e., $e_1.mc = e.mc$, $e_1.ma = e.ma$ and $e_1.is_macro=0$). The timestamp of e_1 equals $e.ts$ plus the inter call arrival time generated by a random number generator. Then e_1 is inserted into the event list. At Step 8, if microcell $e.mc$ has idle channels (i.e., $mc_ch[e.mc] > 0$), then a channel is assigned to the incoming call. Then $mc_ch[e.mc]$ is decremented by 1 at Step 9. Step 10 computes the call

completion time $\mathbf{e.tc}$ as $\mathbf{e.ts}$ plus the call holding time. Step 10 also determines the MS move time T_h when the MS moves out of the microcell. T_h equals $\mathbf{e.ts}$ plus the cell residence time. Then Step 11 determines the next event (i.e., a **Move** event or **Complete** event) for the call corresponding to \mathbf{e} . If the MS will move to another cell after call completion (i.e., $\mathbf{e.tc} \leq T_h$), then Step 12 is executed to generate a **Complete** event \mathbf{e}_2 where $\mathbf{e}_2.ts = \mathbf{e.tc}$, $\mathbf{e}_2.mc = \mathbf{e.mc}$, $\mathbf{e}_2.ma = \mathbf{e.ma}$ and $\mathbf{e}_2.is_macro = \mathbf{e.is_macro}$. Event \mathbf{e}_2 is inserted into the event list. On the other hand, if the MS moves to another cell before the call completion (i.e., $\mathbf{e.tc} > T_h$) at Step 11, then Step 13 is executed to generate the next **Move** event \mathbf{e}_2 with the timestamp T_h for this call (i.e., $\mathbf{e}_2.ts = T_h$, $\mathbf{e}_2.tc = \mathbf{e.tc}$, $\mathbf{e}_2.mc = \mathbf{e.mc}$, $\mathbf{e}_2.ma = \mathbf{e.ma}$ and $\mathbf{e}_2.is_macro = \mathbf{e.is_macro}$). Event \mathbf{e}_2 is inserted into the event list.

At Step 8, if microcell $\mathbf{e.mc}$ has no idle channel (i.e., $mc_ch[\mathbf{e.mc}] = 0$), the call attempt overflows to macrocell $\mathbf{e.ma}$. Step 14 checks if macrocell $\mathbf{e.ma}$ has idle channels (i.e., $ma_ch[\mathbf{e.ma}] > 0$). If so, a macrocell channel is assigned to the incoming call at Step 15. In this case, $ma_ch[\mathbf{e.ma}]$ is decremented by 1, and $\mathbf{e.is_macro} = 1$. The simulation proceeds to execute Steps 10–12 (or 13).

If macrocell $\mathbf{e.ma}$ has no idle channel (i.e., $ma_ch[\mathbf{e.ma}] = 0$) at Step 14, then Step 16 checks if there are repacking candidates in macrocell $\mathbf{e.ma}$. If so, Step 17 randomly selects a repacking candidate (i.e., a call corresponding to a **Complete** or **Move** event \mathbf{e}_3) to be handed off from macrocell $\mathbf{e.ma}$ to microcell $\mathbf{e}_3.mc$ (i.e., $\mathbf{e}_3.is_macro$ is set to 0), and the reclaimed macrocell channel is assigned to the incoming call (i.e., $\mathbf{e.is_macro}$ is set to 1). Step 17 also decrements $mc_ch[\mathbf{e}_3.mc]$ by 1, and increments both N_R and N_h by 1. Then the simulation proceeds to execute Steps 10–12 (or 13). If no repacking candidate is found at Step 16, the incoming call is blocked, and N_b is incremented by 1 at Step 18.

Case II. $\mathbf{e.type} = \text{Move}$: Step 19 selects the next microcell new_mc and its macrocell new_ma for the MS corresponding to event \mathbf{e} . At Step 20, if the call of the MS occupies a microcell channel (i.e., $\mathbf{e.is_macro} = 0$), the occupied channel of microcell $\mathbf{e.mc}$ is released ($mc_ch[\mathbf{e.mc}]$ is incremented by 1 at Step 21). At Step 22, if microcell new_mc has idle channels (i.e., $mc_ch[new_mc] > 0$), a channel is assigned to the handoff call. Then at Step 23, the call is handed off to the microcell (i.e., $\mathbf{e.is_macro} = 0$), and $mc_ch[new_mc]$ is decremented by 1. Step 24 increments N_h by 1. Step 25 updates the current cell for the call (i.e., $\mathbf{e.mc} = new_mc$ and $\mathbf{e.ma} = new_ma$) and computes the next MS move time T_h for the call. Then the simulation proceeds to execute Steps 11 and 12 (or 13).

At Step 22, if all channels in the new microcell are busy (i.e., $mc_ch[new_mc] = 0$), then Step 26 checks whether macrocell new_ma has an idle channel. If so (i.e., $ma_ch[new_ma] > 0$), a macrocell channel is assigned to the handoff call. Then at Step 27, the call is handed off to the macrocell (i.e., $\mathbf{e.is_macro}$ is set to 1), and $ma_ch[new_ma]$ is decremented by 1. The simulation

proceeds to execute Steps 24, 25, 11 and 12 (or 13). On the other hand, if no channel is available in macrocell new_ma at Step 26, then Step 28 checks if there are repacking candidates in new_ma . If so, Step 29 is executed to repack the calls (same as Step 17), and the simulation proceeds to execute Steps 24, 25, 11 and 12 (or 13). At Step 28, if no repacking candidate is found, the call is force-terminated and Step 30 is executed to increment N_f by 1.

At Step 20, if the call occupies a macrocell channel, then Step 31 checks if the MS is moving out of its macrocell $\mathbf{e.ma}$. If so (i.e., $new_ma \neq \mathbf{e.ma}$), the call is handed off to the new cell. Step 32 increments $ma_ch[\mathbf{e.ma}]$ by 1; i.e., the occupied channel of $\mathbf{e.ma}$ is released. Then the simulation proceeds to execute Steps 22–30 or to execute Steps 22–25, 11 and 12 (or 13). At Step 31, if the MS does not move out of its macrocell (i.e., $\mathbf{e.ma} = new_ma$), the simulation proceeds to execute Step 25 and then Steps 11 and 12 (or 13). **Case III. $\mathbf{e.type} = \text{Complete}$:** At Step 33, if the call occupies a macrocell channel (i.e., $\mathbf{e.is_macro} = 1$), then Step 34 is executed to increment $ma_ch[\mathbf{e.ma}]$ by 1. Otherwise, Step 35 is executed to increment $mc_ch[\mathbf{e.mc}]$ by 1.

To accommodate RoD-L, we only need to modify Steps 17 and 29 of the flowchart in figure 11. The simulation model is partially validated by the analytic model in [6] for the no mobility case. The details are omitted.

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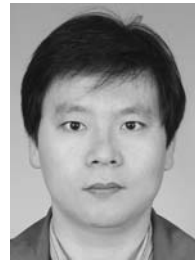


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