

A HYBRID METHOD FOR SOLVING PARABOLIC PARTIAL DIFFERENTIAL EQUATIONS

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Abstract—*The temperature distribution across an one-dimensional thermally conductive, uniform slab was found at discrete space points using continuous-time, discrete-space (CTDS) technique on the University of Cincinnati AD-4 hybrid computer facilities. In addition, a pure analog computer solution was also investigated, so that a comparison can be made between these two methods. The agreement between the analog and hybrid methods is satisfactorily good.*

INTRODUCTION

A hybrid computer is in principle a combination of a digital and an analog computer together with some interface devices in such a way that these two can operate as one unit. Analog computers are particularly well suited for the solution of large set of coupled simultaneous ordinary differential equations. These equations can be solved simultaneously on the analog computer at high speed without computing time penalty. On the other hand, digital computers are capable of performing logic decisions both quickly and accurately. By combining analog computer's ability to quickly solve simultaneous differential equations with a digital computer's prodigious memory and ability to rapidly make complex logic decisions, one can obtain a hybrid system that combines the best features of both analog and digital machines.¹⁻⁶

The interface devices of a hybrid computer include analog to digital converters (ADC), digital to analog converter (DAC) and some logic control signals. The analog to digital converters provide for the conversion of analog signals present at the analog console to sixteen digital words. A multiplexer provides for scanning sixteen such analog signals in succession and stores in the digital memory for later playback. The digital to analog converters are really digital registers that control electronic switches attached to resistor networks. The output terminal of the resistor networks can be connected to the summing junctions of computing amplifiers and thereby provide a very high speed technique for transferring a digital value held in the digital computer to a corresponding analog value which then appears at the output terminal of the computing operational amplifier. Thus in summary, digital or analog information can be accepted by the system and can be exchanged by the system at high speed under the control of digital logic signals or by digital computer program written in the convenient language of Fortran. Of course, the analog or

digital computer of the hybrid system can work as a separate computer independent of the other if desired. Fig. 1 shows a schematic diagram for a hybrid computer.

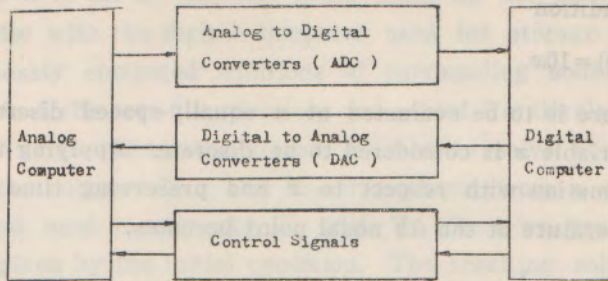


Fig. 1. Hybrid Computer Schematic Diagram

For a number of years it has been suggested that one of the fruitful fields of application for hybrid computation might lie in the study of distributed systems. In principle, the combination of analog speed with the memory and logic capabilities of digital computers should make it possible to solve partial differential equations both efficiently and rapidly. One of the most promising techniques for hybrid solution of partial differential equations involves a CTDS (continuous-time discrete-space) analog mechanization of a space nodal point (or a group of nodal points) with the digital computer used for storage and playback of guessed or previously computed solutions of the surrounding nodal points. The nodal point simulated on the analog computer is then integrated over the entire region to obtain the solution for the first major iteration. Iterations will continue until solutions converge to a satisfactory degree of accuracy.

In the digital computer solution of a partial differential equation, both time and space variables are discretized by applying finite difference method.⁴ The number of difference equations equals the number of space nodal points times the number of time increments. In the analog computer solution of partial differential equations, the equations can be approximated by a set of coupled ordinary differential equations and can be solved simultaneously. However, unless the problem is simple, and the number of nodal points is small, pure analog methods frequently require large quantities of hardware and pure digital solutions are always extremely time-consuming, thereby justifying the idea of hybrid computation.

ONE-DIMENSIONAL DIFFUSION EQUATIONS

An infinite one-dimensional thermally conductive, uniform slab of length L is initially at a temperature distribution of $10x$. Its left boundary at $x=0$ is held at zero temperature and the right boundary at $x=L$ is held at 100°C . The temperature distribution along this slab is described by the equation

$$\frac{\partial T(x, t)}{\partial t} = \frac{\partial^2 T(x, t)}{\partial x^2} \quad (1)$$

with the boundary conditions

$$T(0, t) = 0$$

$$T(L, t) = 100$$

and the initial condition

$$T(x, 0) = 10x$$

The temperature is to be evaluated at n equally-spaced discrete nodal points, i. e. the spatial variable x is considered to be discrete. Applying the central finite difference approximation with respect to x and preserving time as a continuous variable, the temperature at the i th nodal point becomes:

$$\frac{dT_i(t)}{dt} = \frac{1}{(\Delta x)^2} [T_{i-1}^{(t)} - 2T_i^{(t)} + T_{i+1}^{(t)}] \quad (2)$$

$i = 1, 2, \dots, n$

where

$T_i(t)$ = Temperature at the i th nodal point.

Δx = The distance between two nodal points.

HYBRID COMUTER SET-UP AND SOLUTION

The analog circuit for solving the resulting n simultaneous differential equations of eqn. (2) all in parallel is shown in Fig. 2. Although the all-parallel analog approach is quite feasible for one-dimensional diffusion equations with a small

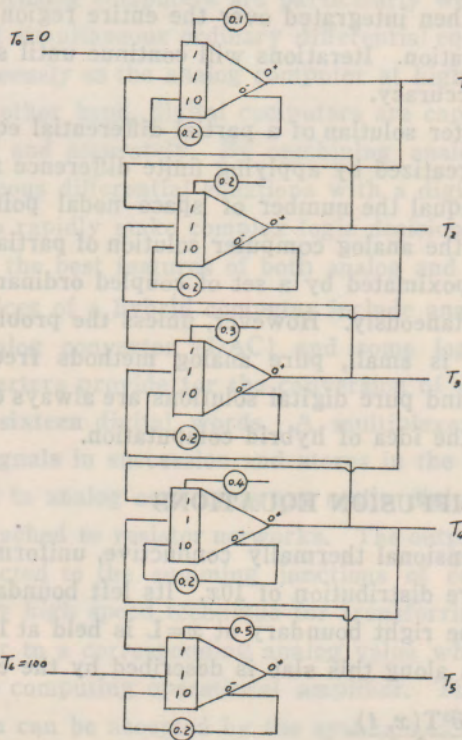


Fig. 2. Analog Circuit For Solving One-dimensional Heat Diffusion Equation with 5 Space Nodal Points.

number of nodal points, it soon becomes impractical due to the analog hardware limitations when a large number of nodal points, say, 50 points, is required.

An alternative is to set up only one nodal point on the analog patchboard of the hybrid computer with the digital computer used for storage and playback of guessed or previously computed solutions of surrounding nodal points. In this CTDS hybrid method, the set of n equations are solved iteratively, one at a time. Thus in Fig. 3 the single integrator circuit is used to solve eqn, (2) at the i th nodal point with the voltages T_{i-1} and T_{i+1} reproduced from a previous solution. This circuit is first used to compute T_1 with T_0 given by prescribed boundary condition and T_2 given by the initial condition. The resulting solution T_1 is then sampled and converted to digital words and stored in digital computer. Next the circuit is used to compute T_2 at the second nodal point with T_1 obtained by playing back the just-computed solution through a DAC (digital to analog converter) and T_3 given by the initial condition. The resulting solution T_2 is then converted to digital form again and stored for playback. The process is repeated, using the circuit shown in Fig. 3 to compute T_3, T_4, \dots, T_n respectively. This completes a major iteration.

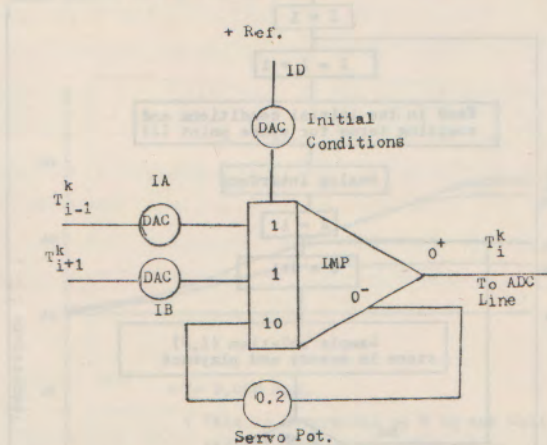


Fig. 3. Hybrid Computer Circuit for Solving One-dimensional Heat Equations.

The second major iteration is begun with the circuit again representing T_1 , but this time T_2 was the solution obtained previously in the first major iteration. This single integrator circuit is then iterated sequentially across the one-dimensional slab over and over again until all the T_i 's converge to within a small prescribed value between successive iterations. In this arrangement, the temperature at the i th nodal point for the k th major iteration is represented as:⁵

$$\frac{dT_i^k}{dt} = \frac{1}{(\Delta x)^2} (T_{i-1}^k - 2T_i^k + T_{i+1}^k) \tag{3}$$

where

i = Number of nodal points.

k = Number of major iterations.

It is always wanted to estimate the time needed to achieve the solution. This is a direct function of the number of iterations necessary for convergence. The speed of convergence depends upon the number of nodal points, and the initial guess used to start the iteration procedure.

RESULTS OF HYBRID CALCULATION

A flow chart for hybrid program used for solving the foregoing heat flow problem is shown in fig. 4. The hybrid program written in the convenient language of FORTRAN is listed in appendix. The solutions were calculated on the University of Cincinnati hybrid facilities which is a combination of an AD-4 analog computer and an IBM 1130 digital computer. All the hybrid communication routines and the addresses of the hybrid devices used in the program were written by the author according to the "HYBRID COMMUNICATION ROUTINES OPERATORS'S MANUAL

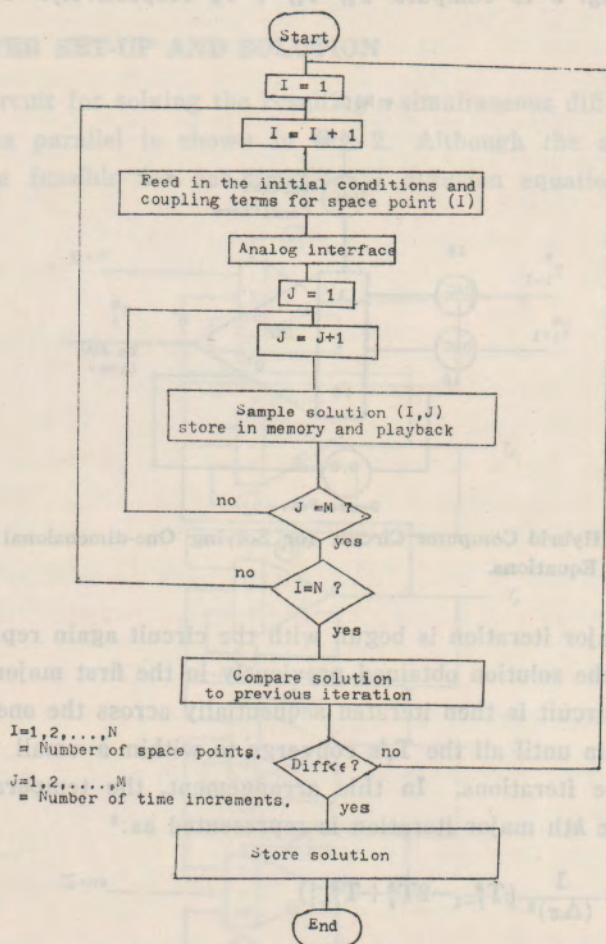


Fig. 4. Hybrid Flow Chart For Solving One-dimensional parabolic Partial Differential Equations.

BY APPLIED DYNAMICS, INC.™ A detail explanation of the program is also provided in appendix.

Table 1 shows the number of iterations and total computer time needed for solving the heat flow problems for five space nodal points and for three space nodal points. Actually the total computer time includes the time for execution and the print-out time. It is seen both computer time and number of iterations increases with the increase in nodal points.

Table 1. Comparison between 5 station problems and 3 station problems

	Number of Iterations	Total Computer Time
Five Stations	12	5 min. 20 sec.
Three Stations	6	3 min. 10 sec.

Fig. 5 shows the solutions of T_3^k for a five nodal stations problem after various iterations. It can be seen from Fig. 5 that the solutions converge after 12 iterations. The numerical values for each nodal station after 12 iterations are shown in table 2.

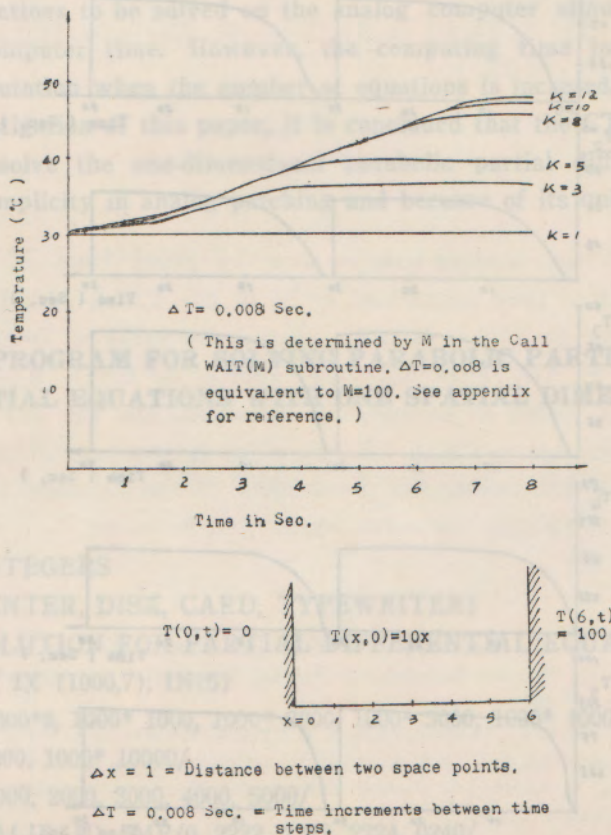


Fig. 5. Iterative solutions for T_3^k by hybrid computation

Table 2. Hybrid results for 5 nodal stations of an one-dimensional heat flow problem

Time (Sec.)	T ₁	T ₂	T ₃	T ₄	T ₅
0	1000	2000	3000	4000	5000
0.8	1004	2024	3130	4549	6751
1.6	1038	2124	3433	5014	7323
2.4	1106	2311	3730	5480	7606
3.2	1190	2484	3978	5744	7782
4.0	1271	2638	4177	5937	7903
4.8	1343	2769	4338	6085	7992
5.6	1403	2876	4467	6199	8060
6.4	1453	2961	4569	6290	8113
7.2	1490	3030	4650	6362	8156
8.0	1502	3096	4703	6414	8186

Note: The exact value=The printout value $\times 10^{-2}$. for examp'c, 1000 is equivalent to 10.

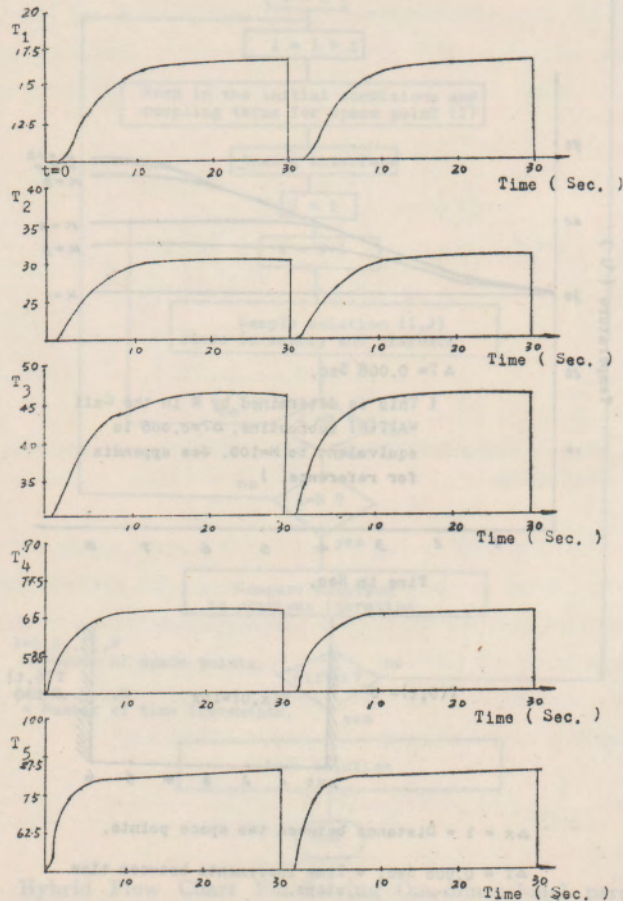


Fig. 6. Analog Results for 5 Nodal Stations Heat Flow Problem

The results obtained from pure analog method for 5 stations problem also are shown in Fig. 6. Observation of the results in table 2 and Fig. 6 suggests that the agreement between hybrid method and pure analog method is satisfactorily good.

CONCLUSIONS

Although the problem solved is one-dimensional, extension to two-dimensional problems is quite simple by using the method of lines, i.e. solving the two-dimensional partial differential equations in parallel along one row of nodes and use previously-obtained solutions for the row above and row below.³ In this arrangement the iterative equation obtained by applying the central finite-difference approximation to the spatial variable x and y in the two-dimensional slab heat flow equations are:

$$\frac{dT_{i,j}^k}{dt} = \frac{1}{h^2} [T_{i+1,j}^k + T_{i-1,j}^k + T_{i,j-1}^k + T_{i,j+1}^k - 4T_{i,j}^k]$$

$$h = \Delta x = \Delta y$$

$$k = \text{Number of iterations}$$

where i corresponds to x and j corresponds to y .

In this case, the advantages of hybrid computation stand out very clearly. It allows more equations to be solved on the analog computer simultaneously without the increase of computer time. However, the computing time increases linearly in pure digital computation when the number of equations is increased.

By the investigation of this paper, it is concluded that the CTDS hybrid method is adequate to solve the one-dimensional parabolic partial differential equations because of its simplicity in analog patching and because of its quickness in convergence.

APPENDIX

THE HYBRID PROGRAM FOR SOLVING PARABOLIC PARTIAL DIFFERENTIAL EQUATIONS WITH ONE SPATIAL DIMENSION

//JOB

//FOR

*LIST ALL

*ONE WORD INTEGERS

*IOCS (1132 PRINTER, DISK, CARD, TYPEWRITER)

C HYBRID SOLUTION FOR PARTIAL DIFFERENTIAL EQUATIONS
DIMENSION IX (1000,7), IN(5)

DATA IX/1000*0, 1000* 1000, 1000* 2000, 1000* 3000, 1000* 4000,
1 1000* 5000, 1000* 10000/

DATA IN/1000, 2000, 3000, 4000, 5000/

DATA N, IA, IB, ID, IMP/0, 2222, 2223, 2224, 0240/

M=100


```

CALL INITA (E, N)
CALL HYTST (3, 0)
CALL RUN (E)
DO 60 K=1, 15
DO 20 I=1, 5
CALL IC (E)
CALL WAIT (300)
DO 20 J=1, 1000
CALL STIND (E, ID, IN(I))
CALL SIND (E, IA, IX (J, I))
CALL STIND (E, IB, IX (J, I+2))
CALL OP (E)
CALL WAIT (M)
CALL HOLD (E)
CALL READ (E, IMP, IX (J, I+1))
20 CONTINUE
WRITE (3, 30) K
30 FORMAT (2X, 'MAJOR ITERATION', I3, //, 6X 'T1', 9X, 'T2',
1 9X, 'T3', 9X, 'T4', 9X, 'T5')
DO 40 L=1, 1000, 100
40 WRITE (3, 50) IX (L, 2), IX (L, 3) IX (L, 4), IX (L, 5), IX (L, 6)
50 FORMAT (3X, 5 (16, 5X))
60 CONTINUE
CALL STP (E)
CALL EXIT
END

```

The process of incrementing time is done by going from IC MODE into OP MODE for a length of time determined by M in the CALL WAIT (M) statement and then proceeding to HOLD MODE, wherein the value of T_i is picked off and stored in memory by ADC lines using the subroutine CALL READ. The initial conditions and the values of surrounding nodal stations are fed in by means of DAC'S using the subroutine CALL STIND. The subroutines CALL INITIA, CALL HYTST. are special subroutines used to initialize all the interface functions to zero state and provide to indicate the error signals for the users.

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HANKEL MATRIX REALIZATION AND IDENTIFICATION

tion of special interest: with functions in the continuous case, impulse sequences and their realizations are not directly related. In this paper, we shall study the realization of discrete-time systems from their impulse sequences. It is shown that the realization of discrete-time systems from their impulse sequences can be easily generated in practice. The realization of discrete-time systems from their impulse sequences is not a trivial problem. There are some attempts in this problem. However, their computations are very involved. We present in this paper a new method for the realization of discrete-time systems from their impulse sequences. This method is based on the Hankel matrix realization method. The computation of the Hankel matrix is very simple and the realization is very easy to be implemented. The method is based on the Hankel matrix realization method. The computation of the Hankel matrix is very simple and the realization is very easy to be implemented. The method is based on the Hankel matrix realization method. The computation of the Hankel matrix is very simple and the realization is very easy to be implemented.

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Abstract—This paper studies the realization and the identification problem of linear time-invariant lumped systems. It is assumed that the systems to be identified are causal and that the measured data are free of noise. The introduced method is based on Hankel matrices. The properties of Hankel matrices are first introduced. A new realization algorithm, which is based on the Hankel matrix realization method, is then used in the identification. Both discrete-time and continuous-time systems are studied. The method is very simple and the realization is very easy to be implemented.

1. INTRODUCTION

This paper studies the realization and identification problem of linear time-invariant lumped systems. Identification is a problem of determining the internal structure of a system from the externally measured data; realization is a problem of determining a dynamical equation, an internal description of a system, from a given transfer function matrix, mathematical description. Though the realization problem can be considered as a special case of the identification problem, it has its own importance in engineering and has been received considerable attention. It is useful among others, in analog computer simulation, synthesis of digital filters, and active circuit syntheses.

The identification problem can be roughly divided into two categories: one with noise, the other without noise. This paper studies only the latter case, that is, systems and measured data are assumed not contaminated with noise. It is also assumed that the systems to be identified are known to be linear, time-invariant, lumped (having finite number of state variables), and can be tested or can return to the zero state after each experiment.

The identification method to be introduced is based on Hankel matrices, and reduces essentially to the irreducible realization problem. The use of Hankel matrices in realizations was initiated, independently, by Lu and Kalman, Silverman, and