

# AUGMENTED IFN LEARNING MODEL

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**ABSTRACT:** Solving engineering problems is a creative, experiential process. An experienced engineer generally solves a new problem by recalling and reusing some similar instances examined before. According to such a method, the integrated fuzzy neural network (IFN) learning model was developed and implemented as a computational model for problem solving. This model has been applied to design problems involving a complicated steel structure. Computational results indicate that, because of its simplicity, the IFN model can learn the complicated problems within a reasonable computational time. The learning performance of IFN, however, relies heavily on the values of some working parameters, selected on a trial-and-error basis. In this work, we present an augmented IFN learning model by integrating a conventional IFN learning model with two novel approaches—a correlation analysis in statistics and a self-adjustment in mathematical optimization. This is done to facilitate the search for appropriate working parameters in the conventional IFN. The augmented IFN is compared with the conventional IFN using two steel structure design examples. This comparison reveals a superior learning performance for the augmented IFN learning model. Also, the problem of arbitrary trial-and-error selection of the working parameters is avoided in the augmented IFN learning model.

## INTRODUCTION

Solving engineering problems—such as those of analysis and design—is a creative, experiential process in which the experiences and combined knowledge of engineers serve as resources. An experienced engineer generally solves a new problem in the following stages. First, he or she recalls instances that were similar but produced resolution, while properly considering the functional requirements of those instances. Then, the engineer attempts to derive the solution from these similar instances through adaptation or synthesis. After the problem is solved, the new instance is then stored in her/his memory as an additional knowledge resource for solving future problems.

The described stages can be implemented as a computational model for problem solving, one that utilizes a case base of previously solved problems when solving a new one. In symbolic artificial intelligence (AI), case-based reasoning (Carbonell 1981) is an effective means of facilitating computer program development. It attempts to solve problems by directly accessing the case base. This approach relies on the explicit symbolic representation of a case base established from experience. With a given case base, case-based reasoning uses a representation involving specific episodes of problem solving, not only to solve a new problem, but also to learn *how* to solve the new problem. Based on the approach of case-based reasoning, the way to solve engineering problems has received considerable attention (Maher et al. 1995).

Artificial neural networks (ANNs), on the other hand, constitute a different AI approach, one that has made rapid advances in recent years. Such networks have the ability to develop, from training instances, their own solutions to a class of problems. The method of representation used by ANNs, essentially a continuous function, is conducive to generalization beyond the original set of training instances used in their development. The feasibility of applying ANN computing to engineering problems has received increasing interest, particularly on supervised neural networks with the back-propagation

(BP, Rumelhart et al. 1986) learning algorithm. Vanluchene and Sun (1990) applied the back-propagation learning algorithm to structural engineering. Gunaratnam and Gero (1994) discussed the effect of the representation of input/output pairs on the learning performance of a BP neural network. Also, several other researchers have applied neural networks to engineering design and related problems (Hajela and Berke 1991; Ghaboussi et al. 1991; Kang and Yoon 1994; Stephen and Vanluchene 1994; Elkordy et al. 1994).

The learning processes of back-propagation (BP) supervised neural network learning models, however, always take a long time. Therefore, several different approaches have been developed to enhance the learning performance of the BP learning algorithm. Such an approach is to develop parallel learning algorithms on multiprocessor computers to reduce the overall computational time (Hung and Adeli 1991b, 1992, 1994b; Adeli and Hung 1993a). Another approach is to develop more effective neural network learning algorithms to reduce learning cycles (Adeli and Hung, 1993a, 1994a; Hung and Lin, 1994). A third approach involves the development of a hybrid learning algorithm—for instance, by integrating a genetic algorithm with neural network algorithms to improve the overall learning performance (Hung and Adeli 1991b, 1994b).

Another category of learning in ANN includes unsupervised neural network learning models that are generally used in classification problems (Carpenter and Grossberg 1988; Adeli and Hung 1993b). In structural engineering, Adeli and Park (1995) employed a counterpropagation neural network (CPN), which combines supervised and unsupervised neural networks, to solve complicated engineering design problems. That investigation concluded that a CPN learning model can learn how to solve complicated structural design problems within a reasonable computation time. Recently, authors Hung and Jan (1997, 1999) presented an integrated fuzzy neural network (IFN) learning model in structural engineering. The IFN learning model combined a novel unsupervised fuzzy neural network (UFN) reasoning model with a supervised neural network learning model using the adaptive L-BFGS learning algorithm (Hung and Lin 1994). The IFN learning model was applied to steel beam design problems. That work contended that the IFN learning model is a robust and effective ANN learning model. In addition, the IFN model can interpret a large number of instances for a complicated engineering problem within a reasonable computational time, owing to its simplicity in computation. However, the performance of the IFN learning model is heavily affected by some working parameters that are problem dependent and obtained via trial and error.

In this work, we present a more effective neural network

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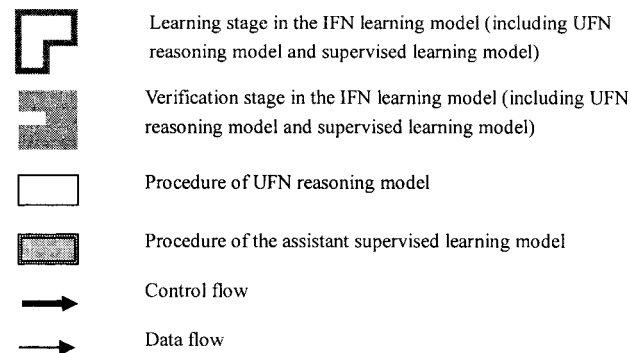
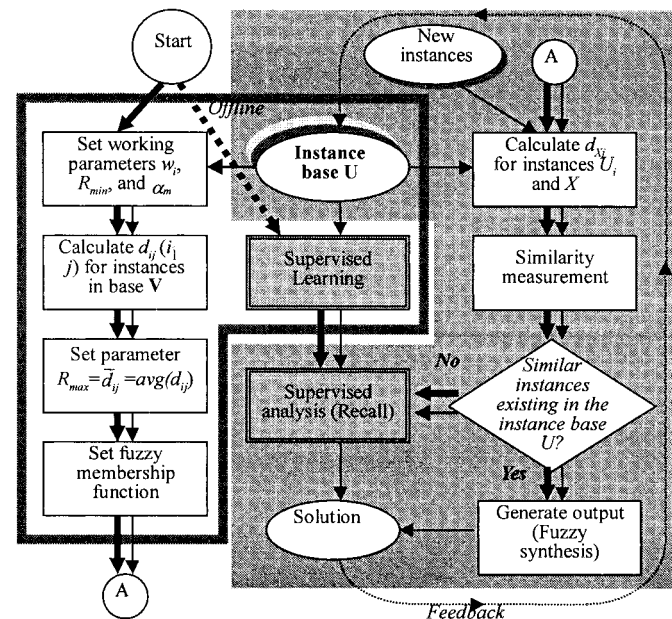
Note. Editor: Sivand Lakmazaheri. Discussion open until June 1, 2000. To extend the closing date one month, a written request must be filed with the ASCE Manager of Journals. The manuscript for this paper was submitted for review and possible publication on June 1, 1999. This paper is part of the *Journal of Computing in Civil Engineering*, Vol. 14, No. 1, January, 2000. ©ASCE, ISSN 0887-3801/00/0001-0015-0022/\$8.00 + \$.50 per page. Paper No. 21139.

learning model, called the augmented IFN learning model, by integrating a conventional IFN learning model with two newly developed approaches. The first approach, correlation analysis in statistics, is employed to assist users in determining the appropriate working parameter to be used in the fuzzy membership function. The second approach, self-adjustment in mathematical optimization, is used to obtain appropriate weights, systematically, for each decision variable required in the input of training instances. The novel model is implemented in C language on a DEC3000/600 workstation. The augmented IFN learning model proposed herein is applied to two structural engineering problems to verify its learning performance. The first example is a steel beam design problem. The second example involves the preliminary design of steel structure buildings. The two examples are also used to train a conventional IFN learning model, for the sake of comparison.

### REVIEW OF IFN LEARNING MODEL

This section briefly reviews the integrated fuzzy neural network (IFN) learning model (Hung and Jan 1997, 1999). The IFN learning model combines two sub-ANN learning models. One is a novel, unsupervised fuzzy neural network (UFN) reasoning model: a single-layered laterally connected network with an unsupervised competing learning algorithm. The other is an offline assistant model: a supervised neural network learning model with the adaptive L-BFGS learning algorithm (Hung and Lin 1994). The IFN learning model is schematically depicted in Fig. 1.

Assume that  $\mathbf{U}$  is an associated instance base, with  $N$  solved



**FIG. 1. Conventional IFN Learning Model**

instances  $U_1, U_2, \dots, U_N$  and  $X$  is a new instance. Instance  $U_j$  is defined as a pair, including input  $U_{j,i}$  and its corresponding output  $U_{j,o}$ . If there are  $M$  decision variables in the input and  $K$  items of data in the output, the input  $U_{j,i}$  and output  $U_{j,o}$  of instance  $U_j$  are represented as vectors of the decision variables and data, and are denoted as  $U_{j,i} = \{u_j^1, u_j^2, \dots, u_j^M\}$  and  $U_{j,o} = \{o_j^1, o_j^2, \dots, o_j^K\}$ . Similarly, the new instance  $X$  can also be defined as a pair including input  $X_i$  and unsolved output  $X_o$ , respectively. The input  $X_i$  is a set of decision variables as  $X_i = \{x^1, x^2, \dots, x^M\}$ . The output  $X_o$  is currently a null vector.

The learning stage in the IFN model is performed in two sub-ANN models concurrently. First, the offline assistant supervised neural network model is trained, based on the adaptive L-BFGS supervised learning algorithm using these  $N$  given instances. In the UFN reasoning model, however, the learning process simply involves selecting appropriate working parameters for the fuzzy membership function and weights for each decision variable in the input. The process is implemented in the following steps. The first step attempts to determine the degree of difference between any two distinct instances in base  $\mathbf{V}$ , which contains  $P$  instances randomly selected from instance base  $\mathbf{U}$ . Therefore, a total of  $T = C_2^P = P(P - 1)/2$  degrees of difference must be computed. The function of degree of difference,  $diff(U_{i,i}, U_{j,i})$ , is employed to measure the difference,  $d_{ij}$ , of two inputs  $U_{i,i}$  and  $U_{j,i}$  for instances  $U_i$  and  $U_j$  in  $\mathbf{V}$ . The function is defined as the modified square of Euclidean distance and represented as

$$d_{ij} = diff(U_{i,i}, U_{j,i}) = \sum_{m=1}^M \alpha_m (w_i u_i^m - w_j u_j^m)^2 \quad (1)$$

where  $w_i$  and  $\alpha_m$  denote predefined weights and are used to represent the degree of importance for the  $i$ th instance in the instance base for the  $m$ th decision variable in the input. The weights  $w_i$  are generally set as constant one. The weights  $\alpha_m$ , however, are set by trial and error. After the values of  $d_{ij}$  for all instances in base  $\mathbf{V}$  are computed, the average of the sum of  $d_{ij}$ , denoted as  $\bar{d}_{ij} = avg(d_{ij}) = \sum_{i=1}^T (d_{ij})/T$ , can be computed.

The second step entails determining the fuzzy membership function. The relationship of "similarity" between any two instances is represented using a fuzzy membership function. In the UFN reasoning model, a quasi-Z-type membership function is used and defined as

$$\mu(d_{ij}) = f(R_{max}, R_{min}, d_{ij}) = \begin{cases} 0 & \text{if } d_{ij} \geq R_{max} \\ \frac{R_{max} R_{min} - R_{min} d_{ij}}{(R_{max} - R_{min}) d_{ij}} & \text{if } R_{min} < d_{ij} < R_{max} \\ 1 & \text{if } d_{ij} \leq R_{min} \end{cases} \quad (2)$$

The terms  $R_{max}$  and  $R_{min}$  are two working parameters that define the upper and lower bounds of "degree of difference." The lower bound  $R_{min}$  is set as a constant  $10^{-5}$ . The upper bound, however, is set as  $R_{max} = \eta \bar{d}_{ij}$ . The term  $\eta$  is a real number between zero and one and it was set by trial and error. Consequently, the degree of similarity for instances  $U_i$  and  $U_j$  can be determined from the fuzzy membership function.

After learning in the UFN and in the assistant supervised learning model is completed, any new instance  $X$  can be solved via the IFN learning method. The reasoning in UFN is performed through a single-layered, laterally connected network with an unsupervised competing algorithm, and it is implemented in three steps. The first step involves searching for some instances from the instance base  $\mathbf{U}$  that resemble the new instance  $X$  according to their inputs; that is, the degree of difference,  $d_{xj}$ , between the inputs,  $X_i$  and  $U_{j,i}$ , for instance  $X$  and instance  $U_j$  in base  $\mathbf{U}$  is calculated. The input  $X_i$  of instant  $X$  is presented to the first node and the input  $U_{j,i}$  of instance  $U_j$

is presented to the  $(j + 1)$ th node simultaneously. The degree of difference  $d_{Xj}$  is then computed using (1) as  $diff(X_i, U_{j,i}) = \sum_{m=1}^M \alpha_m (w_x x^m - w_j u_j^m)^2$ . The second step entails representing the relationships among the new instance and its similar instances, with  $d_{Xj}$  less than  $R_{max}$ . The fuzzy set,  $S_{sup,x}$ , of "similar to  $X$ " was then expressed as follows:

$$S_{sup,x} = (\mu_1/S_1) + (\mu_2/S_2) + \dots + (\mu_p/S_p) + \dots \quad (3)$$

where  $S_p = p$ th similar instance to instance  $X$ ; the term "+" denotes a union operator; and  $\mu_p =$  corresponding fuzzy membership value.

The final step involves generating the output  $X_o$  vector of instance  $X$  by synthesizing the outputs of its similar instances according to their associated fuzzy membership values using center of gravity (COG) or mean of maximum (MOM) methods (Hung and Jan 1999). For the given unsolved instance  $X$ , assume that  $P$  similar instances are in fuzzy set  $S_{sup,x}$ ; they are classified into  $C$  distinct clusters according to their outputs. Then, the output  $X_o$  of instance  $X$  yielded via these two methods are defined, respectively, as follows:

$$X_o = \frac{\sum_{k=1}^p \mu_k S_{k,o}}{\sum_{k=1}^p \mu_k} \quad (\text{COG}) \quad (4)$$

$$X_o = \frac{\sum_{k=1}^c \mu_k^{\max} S_{k,\max,o}^k}{\sum_{k=1}^c \mu_k^{\max}} \quad (\text{MOM}) \quad (5)$$

where  $\mu_k$  denotes the membership value for the  $k$ th similar instance in fuzzy set  $S_{sup,x}$ . Correspondingly,  $\mu_k^{\max}$  denotes the membership value for the most similar instance  $S_{k,\max,o}^k$  in the  $k$ th cluster.

The reasoning process of the UFN depends on determining the degree of similarity among  $X$  and  $U_j$ . Consequently, no solution can be generated by the UFN reasoning model if the new instance entirely differs from all instances in the instance base, e.g., all  $d_{Xj}$  are greater than  $R_{max}$ . In addition, using inappropriate working parameters would allow for the possibility that no similar instances can be derived. For the above issues, the undertrained adaptive L-BFGS supervised neural network is used as an assistant system to generate an approximate output for the new instance.

### AUGMENTED IFN LEARNING MODEL

In the conventional IFN learning model, working parameters (such as  $w_j$ ,  $\alpha_m$ ,  $R_{max}$ , and  $R_{min}$ ) are selected subjectively by users, and generally, on a trial-and-error basis. Consequently, the learning performance is highly affected by these parameters, especially  $R_{max}$  and  $\alpha_m$ . In this work, two novel approaches are employed for assisting the users to determine these parameters and weights systematically. One approach, correlation analysis in statistics, is used to determine the adequate  $R_{max}$  value in the fuzzy membership function. The other approach, self-adjustment based on mathematical optimization theory, is employed to find proper values for weights  $\alpha_m$ .

### Correlation Analysis for $R_{max}$ in Fuzzy Membership Function

In conventional IFU, the similarity measurement between two instances heavily depends on the value of parameter  $R_{max}$ . A small value of  $R_{max}$  implies that a strict similar relationship between instances is utilized. Consequently, most of the instances are sorted as dissimilar. As a result, few similar in-

stances to the new instance can be found and, ordinarily, no solution can be generated via the UFN reasoning model. On the other hand, a loose similar relationship is adopted under the case of a larger  $R_{max}$ . Accordingly, a large number of instances are taken to be "similar instances" and the solution generated via these similar instances is inferior. Here, the linear correlation analysis in statistics is employed to facilitate the determination of appropriate value of  $R_{max}$  in the fuzzy membership function. The analysis is a process that aims to measure the strength of the association between two sets of variables that are assumed to be linearly related.

For the above instance base  $U$  with  $N$  instances, the correlation analysis in the fuzzy membership function is implemented in the following steps. The first step is to determine the degree of difference between any two instances in the base  $U$  using the aforementioned function of degree difference in (1). Hence, a total of  $(C^N + N)$  resembling samples  $S_{ij}(U_{i,o}, U_{j,o}, d_{ij})$  can be compiled. A resembling sample contains two instances' outputs ( $U_{i,o}$  and  $U_{j,o}$ ) and the corresponding degree of difference ( $d_{ij}$ ). Thereafter, two arrays,  $A_t$  and  $B_t$ , can be assorted from resembling samples in the case of  $d_{ij}$  less than or equal to a prescribed value, say  $t$ . The elements in  $A_t$  and  $B_t$  are the first and second items, respectively, of these resembling samples. Next, the accumulative correlation coefficient,  $Ac\_CORREL(A_t, B_t, t)$ , is calculated for arrays  $A_t$  and  $B_t$  with the degree of difference less than or equal to  $t$ . Assume that for a total  $P$  resembling samples with  $d_{ij}$  less than a prescribed  $t$ , the arrays  $A_t$  and  $B_t$  can be denoted as

$$A_t = \{a_k | a_k = U_{i,o} \in S_{ij}, \text{ for } d_{ij} \leq t\} = \{a_1, a_2, \dots, a_p\}$$

$$B_t = \{b_k | b_k = U_{j,o} \in S_{ij}, \text{ for } d_{ij} \leq t\} = \{b_1, b_2, \dots, b_p\}$$

The value of the accumulative correlation coefficient equals

$$Ac\_CORREL(A_t, B_t, t) = \frac{\text{Cov}(A_t, B_t, t)}{\sigma_{A_t} \sigma_{B_t}} \quad (6)$$

$$\text{Cov}(A_t, B_t, t) = \frac{1}{P} \sum_{k=1}^p (a_k - \mu_{A_t})(b_k - \mu_{B_t}) \quad \text{s.t. } d_{ij} \leq t \quad (7)$$

where  $\sigma_{A_t}$  and  $\sigma_{B_t}$  are standard errors of arrays  $A_t$  and  $B_t$ ;  $\mu_{A_t}$  and  $\mu_{B_t}$  are the means of  $A_t$  and  $B_t$ . The formulas expressed in (6) and (7) represent the relationship between the accumulative correlation coefficient to any value of  $t$ . An accumulative correlation curve can be plotted as a function of  $t$  and  $Ac\_CORREL(A_t, B_t, t)$ . Fig. 2 demonstrates an accumulative correlation curve for two arrays  $A_t = \sin(x)$  and  $B_t = 0.95(x - x^3/3! + x^5/5!)$  such that  $x = -\pi + (\pi/15)i$ ,  $i = 0$  to 30. Shown in Fig. 2, the curve falls from one to zero as the value of  $t$  increases, and it resembles the quasi-Z-type fuzzy membership function defined in (2) for the case of  $R_{min}$  equal to zero. Note that the

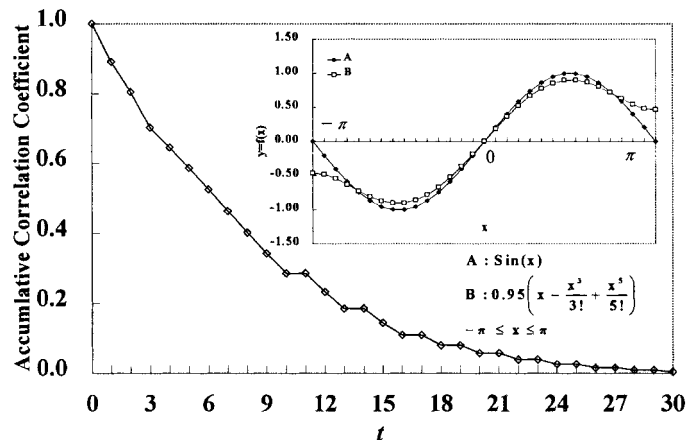


FIG. 2. Example of Accumulative Correlation Curve

appropriate  $R_{\max}$  equals a certain value of  $t$ , such that instances in the instance base  $\mathbf{U}$  have a certain degree of correlation.

Obviously, the smaller the  $t$  implies a larger accumulative correlation coefficient, indicating a strong relationship between the two arrays, e.g., the strongest correlation,  $t = 0$ , between the two arrays refers to the case in which the instances in the two sets are identical and the value of  $Ac\_CORREL(A_i, B_i, t)$  equals one. In such a case, no solution to a new instance can be generated via the UFN reasoning model except for when identical instances exist in the instance base. In order to avoid this issue here, we set  $Ac\_CORREL(A_i, B_i, t)$  equal to 0.8 as the lower bound for similarity measurement. The value of  $t$  corresponding to this lower bound is adopted as the appropriate value of  $R_{\max}$ .

### Self-Adjustment Approach for Selecting Weights $\alpha_m$

Except for  $R_{\max}$ , the selected weights  $\alpha_m$  also significantly affect the learning performance for the conventional IFN. This occurrence has been investigated in the earlier work (Hung and Jan 1999). The learning results indicated that significant improvements were achieved as the weights were gradually updated via a basis of heuristic knowledge associated with learning problems. In this study, a more systematic approach—self-adjustment based on mathematical optimization—is adopted to facilitate the search for appropriate weights.

For the above instance base  $\mathbf{U}$  with  $N$  instances, the self-adjustment approach can be briefly stated as consisting of the following steps. First, set up the corresponding working parameters,  $R_{\max}$ ,  $R_{\min}$ , and  $w_j$ , where  $R_{\max}$  is determined using the aforementioned correlation analysis approach and where parameter  $R_{\min}$  and weights  $w_j$  are set as constants in this work. Meanwhile, weights  $\alpha_m$  for each decision variable in the input are directly initialized as one. Then, based on these working parameters, the outputs for training instances are found via the UFN reasoning model. Then the error,  $E_i$ , between the computed and desired outputs,  $Y$  and  $U_{i,o}$ , for training instance  $U_i$ , is calculated. The system error,  $E$ , for a total  $N$  instances is then defined as half of the average sum of errors and denoted as

$$E = \frac{1}{2N} \sum_{i=1}^N E_i \quad (8)$$

$$E_i = \sum_{k=1}^K (y^k - o_i^k)^2 \quad (9)$$

where  $o_i^k$  and  $y^k = k$ th items of data in desired and computed outputs,  $U_i$  and  $Y$ , respectively. Note that the system error is an implicit function of the weights  $\alpha_m$  as  $E(\alpha_m)$ .

Weights  $\alpha_m$  in the UFN reasoning model are adjusted to reduce the system error as much as possible. This goal can be achieved if a set of appropriate weights,  $\alpha_m$ , are used. The problem, then, can be considered as an unconstrained optimization problem, that is, searching a set of optimum weights by iteration to minimize the system error. In the mathematical optimization approaches, the conjugate gradient (CG) method has been proved an efficient means of solving the problem. The weights  $\alpha_m$  are updated in each iteration, say the  $(s + 1)$ th iteration, as  $\alpha_m^{(s+1)} = \alpha_m^{(s)} + \lambda \mathbf{d}^{(s)}$ . The term  $\lambda$  is step length and is set as a constant in this work. The search direction  $\mathbf{d}^{(s)}$  is defined as

$$\begin{cases} \mathbf{d}^{(s)} = \mathbf{g}^{(s)} = -\nabla E(\alpha_m^{(s)}) & \text{if } s = 0 \\ \mathbf{d}^{(s)} = \mathbf{g}^{(s)} + \beta^{(s)} \mathbf{d}^{(s-1)} & \text{if } s > 0 \end{cases} \quad (10a,b)$$

where

$$\beta^{(s)} = \frac{(\mathbf{g}^{(s)})^T \mathbf{g}^{(s)}}{(\mathbf{g}^{(s-1)})^T \mathbf{g}^{(s-1)}}, \quad \text{and} \quad \mathbf{g}^{(s)} = -\nabla E(\alpha_m^{(s)})$$

The iteration is terminated as the value of  $\|\mathbf{g}^{(s+1)}\|$  or  $|E(\alpha_m^{(s+1)}) - E(\alpha_m^{(s)})|$  is sufficiently small. The term  $\mathbf{g}^{(s)}$  is the negative gradient vector of function  $E(\alpha_m)$ . For simplicity, the superscript  $(s)$ , denoted as the  $s$ th iteration, is ignored. Hereinafter, vector  $\mathbf{g}$  is derived using chain rule and denoted as

$$\mathbf{g} = \frac{\partial E(\alpha_m)}{\partial \alpha_m} = \frac{1}{2N} \sum_{i=1}^N \frac{\partial E_i}{\partial \alpha_m} \quad (11)$$

$$\begin{aligned} \frac{\partial E_i}{\partial \alpha_m} &= 2 \sum_k (y^k - o_i^k) \left( \sum_p f(d_{ip}) \right)^{-2} \\ &\times \left( \sum_p o_p^k f'(d_{ip})(u_i^m - u_p^m)^2 \sum_p f(d_{ip}) \right. \\ &\left. - \sum_p f(d_{ip}) o_p^k \sum_p f'(d_{ip})(u_i^m - u_p^m)^2 \right) \end{aligned} \quad (12)$$

where index  $p$  denotes the  $p$ th similar instance in fuzzy set  $S_{\text{sup}, U_i}$ , and indices  $m$  and  $k$  denote the  $m$ th decision variable in the input and the  $k$ th data item in the output vectors, respectively.

### Augmented IFN Learning Model

In this section, we present an augmented IFN learning model. Fig. 3 schematically depicts the procedures of the augmented IFN learning model. Instead of using a constant working parameter  $R_{\max}$ , as in conventional IFN, the appropriate parameter is determined using correlation analysis. Meanwhile, the appropriate weights  $\alpha_m$  are adapted during the self-adjustment process through a mathematical approach. These two approaches, called self-organized learning, are used to enhance the learning capability of the conventional IFN learning model. The procedure of the augmented IFN learning model can be summarized as follows:

- *Self-organized learning phase*

Step 0. Train the adaptive supervised L-BFGS learning neural network model *offline*.

Step 1. Initialize parameter  $R_{\min}$  as constant  $10^{-5}$  and

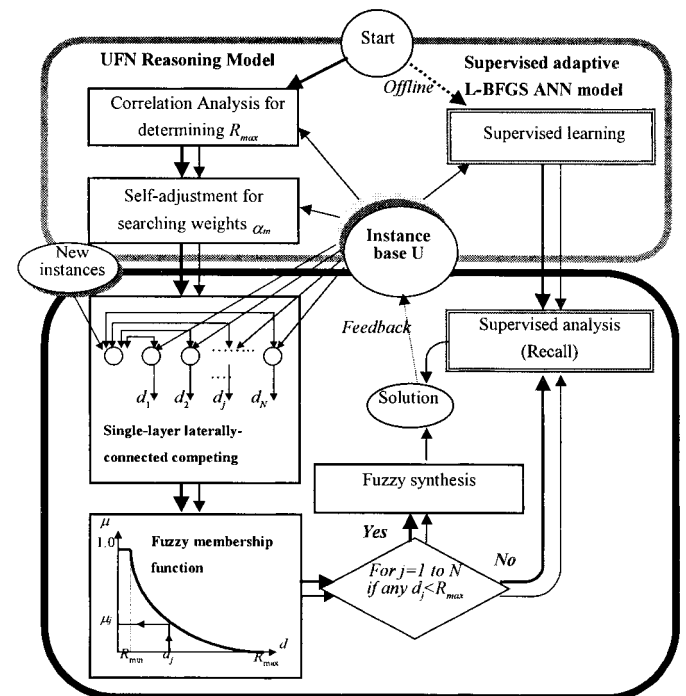


FIG. 3. Augmented IFN Learning Model

weight  $\alpha_m$  for each decision variable, on a heuristic basis or by trial and error.

Step 2. Calculate the degree of difference  $d_{ij}(i \neq j)$  among all instances in base  $\mathbf{V}$ .

Step 3. Determine the parameter  $R_{\max}$  using correlation analysis and set  $R_{\max} = t$  such that  $Ac\_CORREL(A, B, t) = 0.8$ .

Step 4. Set the fuzzy membership function,  $\mu(d_{ij}) = f(R_{\min}, R_{\max}, d_{ij})$ , defined in (2).

Step 5. Adjust the weight  $\alpha_m$  for each decision variable in input, using the self-adjustment approach.

- *Analysis phase* (after learning phase is completed)

Step 6. Present the new (unsolved) instance  $X$  to the UFN reasoning model, and perform a similarity measurement between  $X$  and instance  $U_i$  in the base  $\mathbf{U}$  using a single-layered, lateral-connected competing network.

Step 7. If more than one similar instance is found in Step 6, generate the solution  $X_o$  for the new instance using fuzzy synthesis approaches in (4) or (5), and go to Step 9. Otherwise go to next step.

Step 8. Compute the solutions via the undertrained assistant adaptive L-BFGS supervised learning model and go to next step.

Step 9. Feedback the new instance into the base  $\mathbf{U}$ . Meanwhile, further learning in the assistant supervised learning model is launched offline.

## APPLICATIONS

Here the novel augmented IFN learning model is applied to problems of engineering design. Two structural design examples are presented to verify the learning performance of the augmented IFN learning model. The first example is a steel beam design problem. The second is the preliminary design of steel structure buildings. The two examples are also used to train a conventional IFN learning model for comparison.

### Steel Beam Design Problem

The problem is the design of the lightest W-section simply supported steel beam with compact section, under LRFD Specification (*Manual* 1994). The problem was studied in our earlier work (Hung and Jan 1999), with those results demonstrating that the conventional IFN learning model is superior to a stand-alone supervised neural network with L-BFGS learning algorithm when the number of training instances was large enough. This work investigates only the learning performances of the conventional IFN and the novel augmented IFN learning models.

The LRFD design method, applied to the effect of lateral torsional buckling for beam with compact section, is summarized in the following steps:

1. Determine the factored moment  $M_u$  at midspan of a given beam.
2. Select one potential member with plastic section modulus  $Z$  so that the required nominal moment  $M_n = Zf_y$  satisfies  $0.9M_n \geq M_u$ , where  $f_y$  is the specified yield strength of the beam.
3. Estimate whether the lateral supports are close enough to design the beam using plastic analysis or whether we should use the fully plastic moment strength  $M_p$  without plastic analysis, for a given unbraced length  $L_b$ . The nominal moment  $M_n$  is then obtained according to the following formulas with different conditions:

a. If  $L_b < L_p$ , then  $M_n = M_p$

b. If  $L_p < L_b < L_r$ , then  $M_n$

$$= C_b [M_p - (M_p - M_r)((L_b - L_r/L_r - L_p))] \leq M_p$$

c. If  $L_b > L_r$ , then  $M_n$

$$= M_{cr} = C_b \frac{\pi}{L_b} \sqrt{\left(\frac{\pi E}{L_b}\right)^2 C_w I_y + E I_y G J}$$

where  $M_p$  = plastic moment strength;  $L_p$  and  $L_r$  = limited laterally unbraced length for full plastic bending capacity and for inelastic lateral-torsional buckling, respectively;  $C_b$  = moment gradient coefficient;  $M_r$  = limited buckling moment;  $E$  = elasticity modulus of steel;  $C_w$  = warping constant;  $I_y$  = moment of inertia about the minor axis;  $G$  = shear modulus of elasticity of steel; and  $J$  = torsional constant.

4. Finally, confirm whether or not the section of selected member satisfies the requirements of flexural design strength,  $0.9M_n \geq M_u$ , and shear design strength,  $0.9V_n \geq V_u$ , where  $V_n$  is the nominal shear strength.

The above steps are repeated until a satisfactory lightest member is obtained. Eight hundred instances, created according to the aforementioned design process, are used in the present example to train and verify the conventional and augmented IFN learning models. Of these, 600 are used as training instances and the remaining two hundred (200) are used as verification instances. Seven decision variables are used as inputs in order to determine the plastic modulus  $Z$  of a lightest W-section steel beam with compact section. The seven decision variables are the yielding strength of steel  $f_y$ , factored maximum bending moment  $M_u$ , the live load  $w_p$ , the factored maximum shear force  $V_u$ , the span of the beam  $L$ , the moment gradient coefficient  $C_b$ , and the unbraced length  $L_b$ . Notably, the first decision variable,  $f_y$ , was not used in the earlier work (Hung and Jan 1999), as the yielding strength of steel was identical for each instance.

The parameters  $R_{\min}$  and  $w_i$  are set as constant  $10^{-5}$  and one, respectively. The weights  $\alpha_m$  however, are initialized as [1, 9, 1, 1, 1, 1, 1] for the seven decision variables. Of these, the second weight,  $\alpha_2$ , for decision variable, factored maximum bending moment  $M_u$ , is set based on the finding investigated in the earlier work (Hung and Jan 1999). Using these parameters and weights, the augmented IFN learning model is trained in four different cases with different numbers of training instances in base  $\mathbf{V}$ . The number of training instances is increased from 100 to 400 with an increment of 100. After performing the correlation analysis in four different bases of  $\mathbf{V}$ , the accumulative correlation coefficients can be computed with respect to any specified value  $t$ . With the value of  $Ac\_CORREL(A, B, t)$  equal to 0.8, the values of  $t(=R_{\max})$  for four different cases are obtained. Those values are 0.044, 0.034, 0.033, and 0.030, respectively, for 100, 200, 300, and 400 training instances in base  $\mathbf{V}$ , and are displayed in Fig. 4. Interestingly, according to this figure, the greater the number of instances in bases  $\mathbf{V}$  implies a higher correlation among these instances. Restated, the value of  $R_{\max}$  decreases with an increase of the number of training instances. After the value of  $R_{\max}$  is determined, the self-adjustment approach is launched to search the appropriate weights  $\alpha_m$  for each decision variable in the input.

After self-adjustment is achieved, a set of weights  $\alpha_m$  is obtained, e.g., the weights  $\alpha_m$  are adjusted to values [1.42, 6.93, 1.02, 1.01, 1.01, 1.51, 0.73] for the case of  $\mathbf{V}$  with 400 training instances. Note that the first, second, and sixth weights ( $\alpha_1$ ,  $\alpha_2$ , and  $\alpha_6$ ) are changed by more than the other weights. These adjustments illustrate that the first and sixth decision

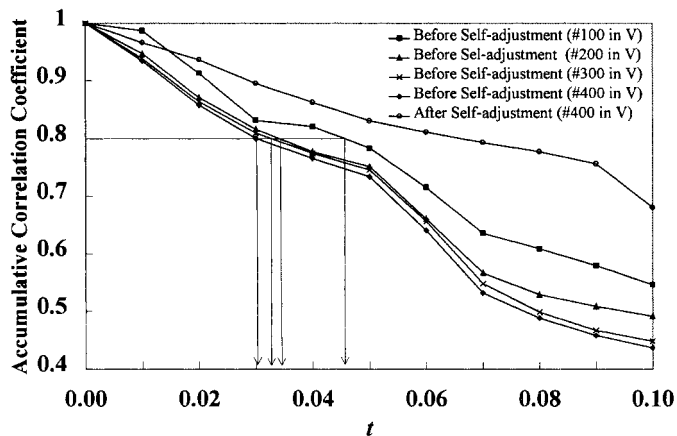


FIG. 4. Accumulative Correlation Curve for Steel Beam Design Example

variables,  $f_y$  and  $C_b$ , are more important than we would be led to believe by a process of trial and error. However, the weight  $\alpha_2$  for the second decision variable,  $M_u$ , is adjusted from 9 to 6.93. The occurrence reveals that the factored moment,  $M_u$ , is the most important decision variable in the input, as compared with other decision variables. Then, the 200 verification instances are used to verify the learning performance of the conventional and augmented IFN learning models. The verification in the augmented IFN is based on the newly adjusted weights  $\alpha_m$  with the appropriate  $R_{max}$ . The working parameters and weights used in the conventional IFN, however, are selected by trial and error. Fig. 5 compares the computed and desired outputs of the 200 verification instances for the augmented and conventional IFN learning models. The correlation coefficients for the computed and desired outputs are 0.997 and 0.992 for the augmented and conventional IFN learning model, respectively. Table 1 summarizes the computing results

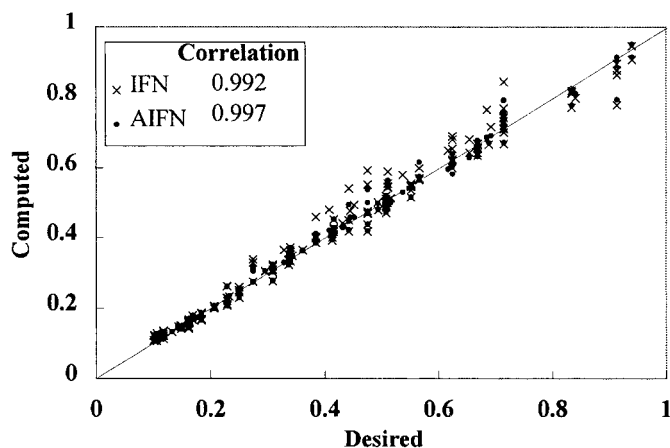


FIG. 5. Comparison of Computed and Desired Outputs for Verification Instances: Steel Beam Design Example

TABLE 1. Results of Steel Beam Design Problem

Number of training instances in $\mathbf{U}(\mathbf{V})$ (1)	Average Error ( $R_{max}$ ) for 200 Verification Instances	
	Conventional IFN learning model (2)	Augmented IFN learning model (3)
100 (100)	9.33% (0.040)	8.31% (0.044)
200 (200)	8.31% (0.040)	5.50% (0.034)
300 (300)	5.57% (0.040)	4.47% (0.033)
400 (400)	4.92% (0.040)	3.82% (0.030)
600 (400)	4.47% (0.040)	3.47% (0.030)

for the 200 verification instances. According to this table, the learning performance is improved as the number of training instances increases for the augmented and conventional IFN learning models. This same table reveals that the average errors for verification instances are 3.47% and 4.47% for the augmented and conventional IFN learning models, respectively. In sum, the learning performance of the augmented IFN learning model is much better than that of the conventional IFN learning model in this example.

Based on the newly adjusted weights  $\alpha_m$ , correlation analysis is next performed for the case of 400 instance bases in  $\mathbf{V}$  again. According to those results, the accumulative correlation coefficients are higher for any specified value  $t$  than those obtained from the initial set of weights. For example, the accumulative correlation coefficient is from 0.8 to 0.9 at the value  $t$  equal to 0.03 (Fig. 4).

## Preliminary Design of Steel Structural Buildings

In the complete design of a structure, the preliminary design stage is mainly a creative, experiential process that involves the choice of structure type, selection of the material, and determination of the sections of beams and columns in the structure. An experienced engineer is likely to carry out this stage more quickly than does an inexperienced one. The basic configuration of the structure at this stage should satisfy the specified design code, such as LRFD for steel structures. To satisfy the prescribed constraints and achieve minimum expenditure for materials and construction, this stage becomes a looped optimization decision-making process. Hence, a good initial development of the basic form, with sections of beams and columns satisfying the aforementioned constraints, will reduce the number of redesign cycles. After a basic structure is determined, the structural analysis stage involves analyzing the initial guessed structure and computing the service loads on the members. Also, the maximum lateral drift of the structure and the drifts between floors are computed if lateral loads are considered. The present example involves a complete design structure that satisfies the conditions that the service loads should not exceed the strength of the members; the drifts should be within the prescribed limits, and the structure should be economical in material (e.g., minimum weight), construction, and overall cost. In this example, the augmented IFN learning model is trained to learn how to implement the preliminary design of buildings satisfying the conditions of utility, safety, and economy in only one design cycle. For simplicity, only regular buildings with a rectangular layout—such as most factory buildings—are considered herein. Also, the beams in every floor have the same sectional dimensions, as do the columns.

In this example, 416 instances are used. They are randomly divided into 380 training instances and 36 verification instances. Seven decision variables are used as inputs to determine the sections of beams and columns of a building that satisfies the given specifications. The seven decision variables and their limits are described as follows:

1. Number of stories = [9, 10, 11, 12, 13, 14, 15]
2. Bay length in long-span direction ( $X$  direction) = 9 to 12 m
3. Bay length in short-span direction ( $Y$  direction) = 6 to 9 m
4. Number of bays in both directions = [3, 4, 5]
5. Seismic zone coefficient = [0.18, 0.23, 0.28, 0.33]
6. Live load ( $\text{kgw}/\text{m}^2$ ) = 200 to 350
7. Wall load ( $\text{kgw}/\text{m}$ ) = [100, 200]

Other corresponding decision variables used in the stage of preliminary design are assumed to be constant. In practice, the

sections of beams and columns of a building are classified into certain groups for convenience in construction, instead of separate consideration being given to each element. Here, a building with three groups of steel elements in both beams and columns is considered. The three groups are upper, medium, and lower. For a building with  $N$  stories, these three groups are defined as upper group: floors from  $2N/3$  to  $N$ ; medium group: floors from  $N/3$  to  $2N/3$ ; and lower group: floors from one to  $N/3$ . An instance contains seven decision variable inputs and six data items as outputs.

The parameters  $R_{min}$  and  $w_i$  are set as constant  $10^{-5}$  and one, respectively. The weights  $\alpha_m$ , however, are initialized as [1, 1, 1, 1, 1, 1, 1] for the seven decision variables. Using these parameters and weights, correlation analysis in the augmented IFN learning model is performed first to determine the working parameter  $R_{max}$ . Fig. 6 displays the result of correlation analysis. With the value of  $Ac\_CORREL(A, B, t)$  equal to 0.8, the values of  $t (=R_{max})$  are obtained. They are 0.12 for beams and 0.178 for columns, respectively.

After the fuzzy membership function is defined, the self-adjustment approach is launched to obtain the adequate weights  $\alpha_m$  for each decision variable in the input. The weights  $\alpha_m$  for each decision variable are updated from [1, 1, 1, 1, 1, 1, 1] to [1.471, 1.369, 0.416, 0.008, 1.104, 0.825, 0.513] for beams and to [1.106, 0.997, 0.542, 0.009, 1.232, 0.999, 0.997] for columns. Interestingly, the weights of the fourth decision variable in beams and columns are both self-adjusted close to zero. This observation indicates that this decision variable (number of bays in both directions) is insignificant in the input. Consequently, this decision variable can be neglected. The 36 verification instances are used to verify the learning performance of the augmented and conventional IFN learning models, respectively. Notably, the augmented IFN is verified on the basis of the newly adjusted weights  $\alpha_m$  with the adequate  $R_{max}$ . The working parameters and weights used in the conventional IFN, however, are selected on a trial-and-error basis. Fig. 7 depicts the correlation between the computed and desired outputs of beams for the 36 verification instances for the augmented as well as conventional IFN learning models. Similarly, Fig. 8 displays the correlation between the computed and desired outputs for columns for the thirty-six verification instances using the two IFN learning models. Table 2 summarizes the learning results for thirty-six verification instances. According to this table, the average percentage errors for beams and columns are 13.81 and 9.36 for the conventional IFN learning model. However, these errors are reduced to 6.17 and 6.1 for beams and columns, respectively, for the augmented IFN learning model. The augmented IFN learning model significantly improves in terms of learning. This ex-

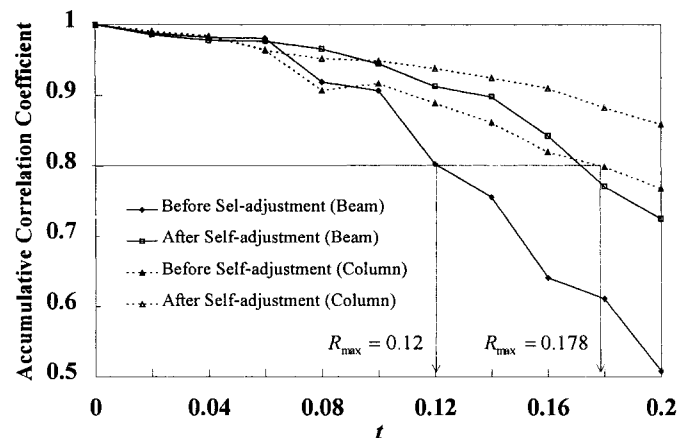


FIG. 6. Accumulative Correlation Curves for Example of Preliminary Design of Steel Structural Buildings

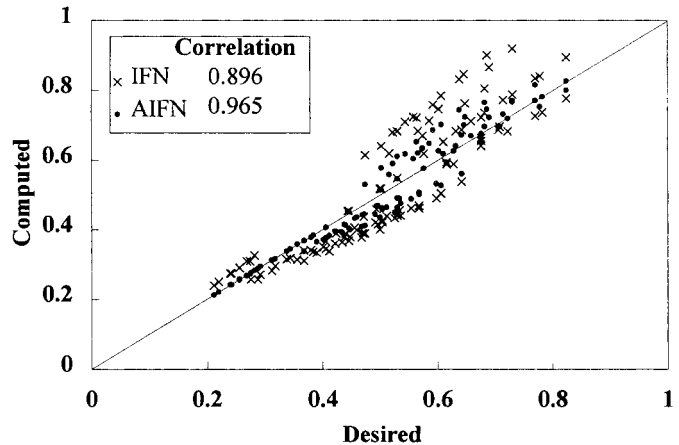


FIG. 7. Comparison of Computed and Desired Outputs (Beams) for Verification Instances: Preliminary Design of Steel Structural Buildings

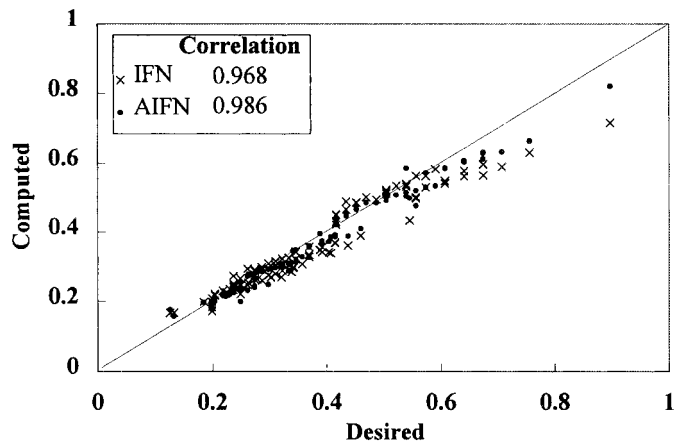


FIG. 8. Comparison of Computed and Desired Outputs (Columns) for Verification Instances: Preliminary Design of Steel Structural Buildings

TABLE 2. Results of Preliminary Structural Design Problem

Error (%) (1)	NUMBER OF ITEMS IN OUTPUT FOR VERIFICATION INSTANCES			
	Conventional IFN Learning Model		Augmented IFN Learning Model	
	Beam (2)	Column (3)	Beam (4)	Column (5)
0 ~ 5	12	43	52	51
5 ~ 10	29	29	39	31
10 ~ 15	21	22	13	20
15 ~ 20	29	10	3	6
>20	17	4	1	0
Average error for 36 verification instances	13.81%	9.36%	6.10%	6.17%

Note: Each instance has six items, three beams, and columns, in output.

ample also illustrates that the augmented IFN learning model yields a substantially better learning performance than that of the conventional IFN learning model.

### CONCLUDING REMARKS

This work presents an augmented IFN learning model by integrating two newly developed approaches into a conventional IFN learning model. These approaches are a correlation analysis in statistics and self-adjustment in mathematical op-

timization, which collaboratively enhance the learning capability of the conventional IFN. The first approach, correlation analysis in statistics, assists users in determining the appropriate working parameter used in the fuzzy membership function. The second approach, self-adjustment in mathematical optimization, obtains appropriate weights, systematically, for each decision variable in the input of training instance. The augmented IFN learning model proposed herein is applied to engineering design problems. Two structural design problems were addressed to assess the learning performance of the augmented IFN learning model. Based on the results of this work, we can conclude the following:

1. The problem of arbitrary trial-and-error selection of the working parameter ( $R_{\max}$ ) in fuzzy membership function, encountered in the conventional IFN learning model, is avoided in the newly developed augmented IFN learning model. Instead of arbitrary  $R_{\max}$ , the appropriate value of  $R_{\max}$  is determined using correlation analysis in statistics. Thus, the new learning model provides a more solid systematic foundation for IFN learning than the conventional IFN learning model.
2. In the conventional IFN learning model, the weights  $\alpha_m$ , denoting the importance of the  $m$ th decision variable in the input, are set on a trial-and-error basis. For complicated problems, the appropriate weights are difficult to obtain because of a lack of the relevant heuristic knowledge. In due course, the value is commonly initialized as one for most of the examples. This problem is avoided by the newly developed learning model. Instead of an assumed constant, the appropriate weights are determined through the self-adjustment approach in mathematical optimization. Therefore, the augmented IFN learning model provides a more solid mathematical foundation for neural network learning.
3. For each training instance, decision variables in the input are generally selected subjectively by users. As a result, some trivial decision variables may be adopted in the input for some complicated examples. Based on the self-adjustment approach, the importance of a decision variable in an input can be derived systematically. Therefore, insignificant or redundant decision variables in the input can be neglected.
4. The results illustrate that the value of the appropriate  $R_{\max}$  gradually falls with an increase in the number of instances. Consequently, not only is the learning performance for training instances enhanced, but also the performance for verification instances is improved. Notably, a small value of  $R_{\max}$  indicates that a strict similarity measurement is utilized in the UFN reasoning model and the possibility that no similar instances can be derived for any new instance also increases.

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