





P r i m i t i v e B o u n d a r y - I c o n i c , F l u x , I n - b e t w e e n

蔡宗翰 Tsung-Han Tsai, NCTU, 2009



Abstract

This design discourse focuses on the research about the relationship between "space in form", anthropology, geography and politics.

The concept of classification is the fundamental of anthropology. Peoples use to classify different things to different categories. And the same objects may be categorized under different cultural circumstances leading to differences in category. When knowledge interaction occur misunderstandings are brought about.

"Primitive Boundary", "Primitive" refers to prehistoric \ primary \ original. In Biology means rudimentary \ primordial. "Boundary" refers to something that indicates bounds or limits between differences. 「 Primitive Boundary \ Iconic \ Flux \ In-between 」 indicates thematic structure of design.

Since Modernism of 20th century, rigid order of "form follow function" confines most of architects within the single rule.

In the time of today, the 21th century. Technology not only broke down the political and economical structure but it also let free the unlimited creativity of mankind. Therefore I tend to redefine the typological and spatial definition of architecture.

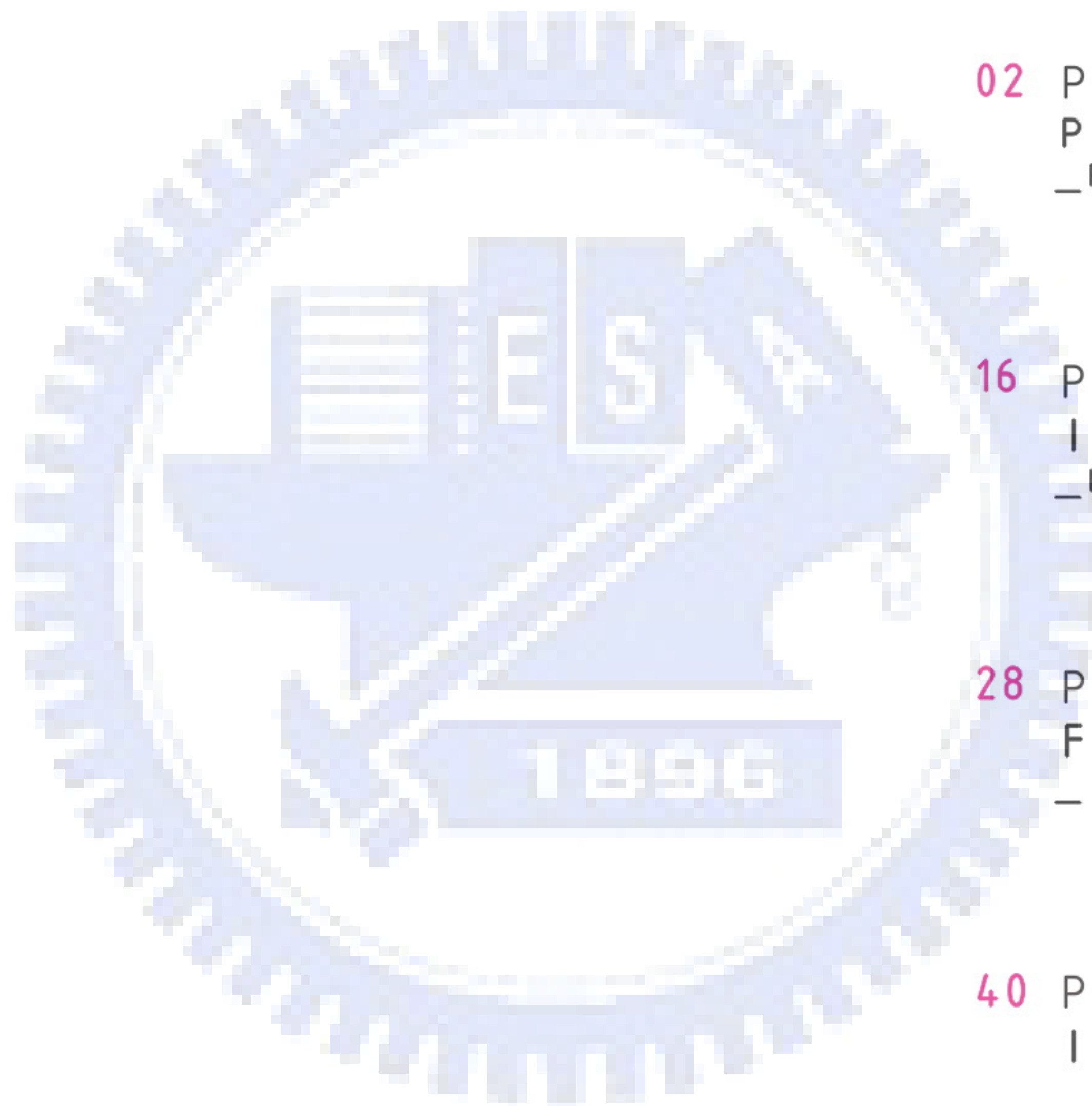
Overall, This design discourse puts more emphasis on the direction that digital era might lead me to in architecture design. Instead of producing one specific and mono building type. I try to find the fundamental concept as thematic structure of design to develop the primitive space in form to deal with dynamic circumstances and events in the future future.



C o n t e n t s

III Abstract

V Contents



02 Project 01_NCTU
Primitive Boundary
_Reflecting City

16 Project 02_NCTU
Iconic
_Nude Library

28 Project 03_CTH
Flux
_Interface

40 Project 04_CTH
In-between