Figure



Figure 1-1 A classification of feature tracking methods

Extracted from Reference [13]



Figure 2-1 Scenario of target tracking



Figure 2-2 Block diagram of target tracking



Figure 2-3 object movement relative to the imaging plane



(a)

(b)



Figure 3-1 an example with Sobel operator

- (a) Original image
- (b) S_x mask can extract vertical edges
- (c) S_y mask can extract horizontal edges
- (d) Sobel operator, a 2D mask, includes S_x and S_y



(e) Figure 3-2 an example with PDOE operator

- (a) Original image I(x, y, k-1)
- (b) Original image I(x, y, k)
- (c) Sobel operator E(x, y, k-1)
- (d) Sobel operator E(x, y, k)
- (e) PDOE operator PDOE(x, y, k)





Figure 3-4 Overall structure of the target tracking



Figure 3-5 the flow chart of the adaptive window algorithm



Figure 3-6 the layout of an outer frame and an inner frame and background frame.

Definitions of Inner, Middle, and Outer Regions for four

directions







Figure 3-8 four reference unit vectors for four sides



Figure 3-9 the projection analysis of each region



Figure 3-10 the second policy



Figure 3-11 Tuning of tracking position for correcting the position change. Positions before window sizing procedure and after window sizing procedure



Figure 4-1 a translation and scale example for tracking with adaptive window.



Figure 4-2 a translation, scale and rotation example for tracking with adaptive window.