Parallel Implementation of Three-dimensional Poisson-Boltzmann Equation Solver Using Finite Element Method with Adaptive Mesh Refinement

MATTELLIERS

Poisson-Boltzmann

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Poisson-Boltzmann

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學生:鍾東霖 指導教授 : 吳宗信

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Parallel Implementation of Three-dimensional Poisson-Boltzmann

Equation Solver Using Finite Element Method

with Adaptive Mesh Refinement

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A parallel Poisson Boltzmann equation solver using finite element method with adaptive mesh refinement is proposed. A Monotone iterative method was used to solve the nonlinear equation arising from the finite element discretization procedure. A 3D Poisson-Boltzmann equation was used to model the electric double layer field. And the solver will be using to simulate this phenomenon. First, in order to verify code accuracy we model the EDL potential distribution at sphere and cylinder, and compared with analytical solution and approximant solution. These results are all the same in small zeta potential. After verification, we couple with parallel adaptive mesh refinement to compute some simple cases such as two identical charged spherical particles and computer the interaction force. After five step refinement levels, we calculate the potential, electric field and interaction force, and compared with previously literature. It has 0.06% inaccuracy between our results and previously

work. After this case, we apply our code to simulate the situation of two identical particles in a cylindrical pore, and compared with previously works. It also has 1% inaccuracy. The mesh distribution may influence the result, but we can not refine mesh after five level according to computing resources. In the previously works, most of them are use high order finite element method. If we can use high level mesh in future, we can have more accuracy result.

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Chapter 1 Introduction

1-1 Motivation

The study of fluid flow in microchannels is of significant interest to engineers because of microfluid have wide industrial applications. For examples, miniaturize flow injection analysis, micro-reactors for the analysis of biological cells, heat sinks for the analysis of biological cells, and heat sinks for cooling microchips and laser diode arrays, etc.

At the small scales channels, the electrical double layer (EDL) phenomena significantly makes an influence on the fluid behaviors and the electrical double layer is also the important interfacial effect.

The EDL field in such a microchannels is governed by the Nonlinear Poisson-Boltzmann (PB) equation.

The Nonlinear Poisson-Boltzmann equation is also used for the description of the distribution of electrostatic potential in colloidal dispersions. Knowing the electrostatic potential, one can calculate other quantities such as the force of particle-particle interaction. Features of particle interaction are great importance for the stability and properties of colloidal dispersions. Numerical investigation of models based on the PB equation can provide important information on effective particle interaction in colloidal systems.

In previous documents and theses, there are not so many reports discussed the three-dimensional computation model. The two-dimensional computation model was most commonly mentioned. However, when the geometries is getting complex, the two-dimensional computation model is gradually losing its accuracy.

Therefore, we have developed a numerical scheme to simulate Electrical double layer potential distribution by solving 3D Nonlinear Poisson-Boltzmann equation.

1-2 Background

1-2.1 The Like-charge Attractions Phenomenon

Colloidal sphere provide a simple model system for understanding the interactions of the charge particles in a salt solution. Hence, it came as a great surprise when it was observed that two like-charge spheres can attract each other when the spheres are confined by walls. Since both the charge densities and sizes of the spheres are in the range of large proteins, it would be expected that a charge in sign of this interaction would have important implications for biological systems.

The attractive interaction between two charge walls can be understood with a simple picture (**Fig 1.1**). When the spheres are sufficiently close to the wall, they are electrostatically repelled from it. The net force on each sphere thus includes both their mutual electrostatic repulsion and their repulsion from the wall. How the spheres respond depends on their hydrodynamic mobility: when the spheres are close together, their mutual repulsion overwhelms any hydrodynamic coupling, and the spheres will separate as hydrodynamic coupling; the spheres will separate as expected for like-charge bodies. However, when they are beyond some critical separation, the hydrodynamic coupling due to the wall force overcomes the electrostatic repulsion, so that the relative distance between the spheres decreases as they move away from the wall.

1-2.2 Electric double layer

Electrokinetic phenomena are of considerable importance in many fields of science and engineering. In particular, they exert a strong influence on the flow behavior of a fluid in microchannels and capillaries. Most solid surfaces bear electrostatic charges. When a charge surface is in contact with an electrolyte, the

electrostatic charges on the solid surface will influence the distribution of nearby ions in the electrolyte solution. Ions of opposite of charges to that of the surface are attracted towards the surface, while ions of like charges are repelled from the surface; thus, an electric field is established. The charges on the solid surface and the balancing charge in the liquid are called the "electric double layer" (EDL). The EDL potential distribution is show in **Fig 1.2**. The sign and magnitude of the EDL field depend on the nature of the surface and the liquid.

The distribution of EDL can be class with two regions. One is compact or **stern layer** the other is **diffusion layer**. Guoy and Chapmal modeled the region near the surface as a diffuse double layer, where they linked the nonuniform ion distribution to the competing electrical and thermal diffusion forces [1]. Stern later presented the basis for the current model, in which the Stern plane splits the EDL into an inner, compact layer and an outer, diffuse layer. In the inner layer or the Stern layer, the geometry of the ions and molecules strongly influences the charge and potential distribution, with the Stern plane located near the surface, at roughly the radius of a hydrated ion. The inner layer between the surface and the Stern plane is considered to be immobile; if the ions are within the Stern plane, thermal diffusion will not be strong enough to overcome electrostatic or Van der Waals forces and they will attach to the surface, becoming specifically adsorbed $[1]$. In the outer diffuse layer, the ions are far enough away from the surface that they are mobile. Electrokinetic transport phenomena such as electroosmosis can be understood in terms of the surface potential at the surface of shear, because these phenomena are only directly related to the mobile part of the EDL [1].

Within the diffuse layer, because of the EDL, the net charge density ρ_e is not zero. If an electric field is applied along the length of the channel, a body force is

exerted on the ions in the diffuse layer of the EDL. The ions will move under the influence of the applied electrical field, pulling the liquid with them and resulting in electroosmotic flow. The fluid movement is carried through to the rest of the fluid in the channel by viscous forces. This electrokinetic process is called electroomosis.

1-3 Literature Survey

The EDL field is described by the Poisson-Boltzmann equation, which is a three-dimensional, nonlinear, second-order partial differential equation. The hyperbolic sine term makes the second-order different equation exponentially nonlinear; therefore. A general analytical solution is not possible.

The PB equation can model many phenomenon such as the like-charge interaction, electrokinetic flow and micro-fluidic actuation etc. There are many studies in the literature dealing with the solution of Poisson-Boltzmann equation.

Bowen and Sharif [2] they presented a 2D FE solution combined with adaptive mesh refinement. They used the Debye-Huckel solution to initial guess, and the Newton sequence was used to solve the nonlinear hyperbolic sine term. They used nine-node quadrilateral elements. Bowen and Sharif also presented some results in 1998 journal of Nature [3]. They said their solver can model the like-charge attractions phenomenon which is presented in 1997 journal of Nature by Larsen and Grier [4]. Dyshlovenko [5] also presented a 2D FE solution combined with adaptive mesh refinement but they used six-node triangular elements. In 2002, Dyshlovenko publish their result in CPC [6], but Dyshlovenko is different from Bowen and Sharif, Dyshlovenko do not find the like-charge attractions phenomenon in his results. Tuinier [7] proposed the approximate solutions to the PB equation in spherical and cylindrical. The approximate solutions provided me a good initial guess for my PB

solver. Das and Bhattacharjee [8] examine the results in 2004, they presented finite element simulation results which is considered the roughness on the wall. They think roughness on the wall can influence the electrostatic forces and the like-charge attraction.

1.4 Objectives and Organization of the Thesis

Based on previous reviews, the current objectives of the thesis are summarized as follows:

- 1. To develop a parallel 3-D finite-element solution of the nonlinear Poisson-Boltzmann equation.
- 2. To couple the parallel adaptive mesh refinement with this PB solver.

The organization of this thesis would be stated as follow: First is this introduction, followed by the numerical method. Next would be the Results and discussions, and finally the Conclusions and Future work.

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Chapter 2 The Numerical Method

This study uses a computer simulation code, which is developed by Kuo-Hsien Hsu, MUST, NCTU. The simulation code is three-dimensional, finite-element, nonlinear Poisson Boltzmann. General flowchart of the simulation is shown in **Fig. 2.1**.

2-1 The Poisson-Boltzmann Equation for the EDL Potential

 Consider a liquid phase containing positive and negative ions in contact with a planar negatively charged surface. An EDL field will be established. According to the theory of electrostatics, the relationship between the electrical potential and the net charge density per unit volume ρ_e at any point in the solution is described by the three-dimensional Poisson equation.

$$
\frac{\partial^2 \psi}{\partial x^2} + \frac{\partial^2 \psi}{\partial y^2} + \frac{\partial^2 \psi}{\partial z^2} = -\frac{\rho_e}{\varepsilon \varepsilon_0} \tag{2-1}
$$

 ρ_e is the charge density, ε is the dimensionless dielectric constant of the solution, and ε _o is permittivity of vacuum. For any fluid consisting of two kinds of two kinds of ions equal and opposite charge (z^+) and z^-), the number of ions of each type is given by the Boltzmann equation.

$$
n^{-} = n_0 \exp(ze\psi / k_b bT), \quad n^{+} = n_0 \exp(-ze\psi / k_b bT)
$$
 [2-2]

 n^{+} and n⁻ are the concentrations of the positive and negative ions, n_{0} is average concentration of ions, $\exp(ze\psi/k_bT)$ is the Boltzmann factor, k_b, and T is the absolute temperature. The Boltzmann distribution is applicable only when the system is in the thermodynamic equilibrium state.

Then the net charge density in a unit volume of the fluid is given by:

$$
\rho = (n^+ - n^-)ze = -2n_0ze\sinh(ze\psi / k_bT)
$$
 [2-3]

Substituting Eq. [2-3] in Eq. [2-1], we can get a nonlinear second-order three-dimensional Poisson-Boltzmann equation:

$$
\frac{\partial^2 \psi}{\partial x^2} + \frac{\partial^2 \psi}{\partial y^2} + \frac{\partial^2 \psi}{\partial z^2} = \frac{2n_o ze}{\varepsilon \varepsilon_0} \sinh\left(\frac{ze\psi}{k_bT}\right)
$$
 [2-4]

Nondimensionalizing the above equation via

$$
\overline{x} = \frac{x}{\kappa^2}, \overline{y} = \frac{y}{\kappa^2}, \overline{z} = \frac{z}{\kappa^2}, \overline{\psi} = \frac{ze\psi}{k_bT}
$$
 [2-5]

We obtain a dimensionless form of Eq. [2-4] that can be written as

$$
\frac{\partial^2 \overline{\psi}}{\partial \overline{x}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{y}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{z}^2} = \sinh(\overline{\psi})
$$
\n[2-6]
\nWhere, $\kappa^2 = 2n_0 z^2 e^2 / \varepsilon \varepsilon_0 k_b T$ is the Debye-Huckel parameter, and $1/\kappa^2$ is the characteristic of the EDL.

2-2 Discretization Using Finite Element Method

 The FEM is the computer-aid mathematical technique for obtaining approximate numerical solution to the abstract of calculus that predicts the response of physical system subjected to the external influences.

Such problems arise in many areas of engineering, science, and applied mathematics. Applications to date have occurred principally in the areas of solid mechanics, heat transfer, fluid mechanics, and electromagnetism.

There are many salient features in FEM:

- 1. The domain is divided into smaller regions called elements. Adjacent elements touch without overlapping, and there are no gaps between the elements. The shapes of the elements are intentionally made as simple as possible.
- 2. In each element the governing equations, usually in differential or variation (integral) form, are transformed into algebraic equation. The element equations are algebraically identical for all elements of the same type, which usually need to be derived for only one or two typical elements.
- 3. The resulting numbers are assembled (combined) into a much larger set of algebraic equations called the system equations. Such huge systems of equations can be solved economically because the matrix of coefficients is "spares".
- 4. Solved the matrix problem.

FEM seeks an approximate solution \tilde{U} , an explicit expression for *U*, in terms of known functions, which approximately satisfies the governing equations and boundary conditions. It obtains an approximate solution by using the classical trial-solution procedure. Normally, it is not possible to obtain strong solutions for the problem at hand. Instead one usually decretive the otherwise continuous problem and obtain so-called weak solutions; weak in the sense of approximate.

Now we star to derive the 3D Nonlinear Poisson solver formulation via FEM method.

Consider Eq. [2-6]

$$
\frac{\partial^2 \overline{\psi}}{\partial \overline{x}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{y}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{z}^2} = \sinh(\overline{\psi})
$$

Step1: We use $\tilde{\psi}$ to approximate $\overline{\psi}$, then we set the trial solution:

$$
\tilde{\psi}^{(e)} = \sum_{j=1}^{4} N_j^{(e)}(x, y, z)^* a_j \tag{2-7}
$$

Where x , y , z are the independent variables in the problems. The functions

 $N_i(x, y, z)$ are known functions called trial functions (basis).

The purpose is to determine specific numerical values for each of the parameters *a*. We use the Galerkin method. For each parameter a_i we require that a weighted average of *R* (*x, y, z*; *a*) over the entire domain be zero. The weighting functions are trial functions $N(x, y, z)$ associated with each a_i .

Step2: Galerkin residual method

$$
\oint_{\Omega} N_i^{(e)} * \left(\frac{\partial^2 \overline{\psi}}{\partial \overline{x}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{y}^2} + \frac{\partial^2 \overline{\psi}}{\partial \overline{z}^2} \right) d\Omega = \oint_{\Omega} N_i^{(e)} * \sinh(\overline{\psi}) d\Omega
$$
 [2-8]

The Galerkin residual method is a weighting residual method, which uses the trial function as the weighting function. N_i is not only the weighting function, but also the shape function.

Where the integral $\oint_{\Omega} d\Omega$ means integrate over the volume of element. We use tetrahedral element, which have four degree of freedom (DOF).

 \overline{a}

The tetrahedral element's shape function can desired as:

$$
N_i^{(e)} = \frac{1}{6V} \left(a_i^* + b_i^* x + c_i^* y + d_i^* z \right) \quad i = 1 \sim 4
$$

And

$$
a_i^* = \begin{vmatrix} x_k & y_k & z_k \\ x_l & y_l & z_l \\ x_m & y_m & z_m \end{vmatrix} \quad b_i^* = - \begin{vmatrix} 1 & y_k & z_k \\ 1 & y_l & z_l \\ 1 & y_m & z_m \end{vmatrix} \quad c_i^* = \begin{vmatrix} x_k & 1 & z_k \\ x_l & 1 & z_l \\ x_m & 1 & z_m \end{vmatrix} \quad d_i^* = - \begin{vmatrix} x_k & y_k & 1 \\ x_l & y_l & 1 \\ x_m & y_m & 1 \end{vmatrix}
$$

\n
$$
V = \begin{vmatrix} 1 & x_j & y_j & z_j \\ 1 & x_k & y_k & z_k \\ 1 & x_l & y_l & z_l \\ 1 & x_m & y_m & z_m \end{vmatrix}
$$
 [2-9]

Step3: Integrated by part

Take Eq. [2-7] to Eq. [2-8] and integrated by part

$$
\sum_{i} \sum_{j} \iiint \frac{\partial}{\partial x} \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial x} N_{i}^{(e)} \right) + \frac{\partial}{\partial y} \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial y} N_{i}^{(e)} \right) + \frac{\partial}{\partial z} \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial z} N_{i}^{(e)} \right) dx dy dz
$$
\n
$$
- \iiint \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial x} \frac{\partial N_{i}^{(e)}}{\partial x} \right) + \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial y} \frac{\partial N_{i}^{(e)}}{\partial y} \right) + \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial z} \frac{\partial N_{i}^{(e)}}{\partial z} \right) dx dy dz
$$
\n
$$
= \iiint N_{i}^{(e)} * \sinh(\widetilde{\psi}^{(e)}) dx dy dz
$$
\n
$$
(2-10)
$$

Step4: Gauss divergence theorem

Use Gauss divergence theorem to Eq. [2-10].

$$
\sum_{i} \sum_{j} \oiint \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial x} \hat{i} + \frac{\partial \widetilde{\psi}^{(e)}}{\partial y} \hat{j} + \frac{\partial \widetilde{\psi}^{(e)}}{\partial z} \hat{k} \right) * N_{i} \cdot \hat{n} dxdy
$$
\n
$$
- \iiint \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial x} \frac{\partial N_{i}^{(e)}}{\partial x} \right) + \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial y} \frac{\partial N_{i}^{(e)}}{\partial y} \right) + \left(\frac{\partial \widetilde{\psi}^{(e)}}{\partial z} \frac{\partial N_{i}^{(e)}}{\partial z} \right) dxdydz
$$
\n
$$
= \iiint N_{i}^{(e)} * \sinh(\widetilde{\psi}^{(e)}) dxdydz
$$
\n
$$
(2-11)
$$

Take trial function [2-7] into Eq. [2-11] then we can get Eq. [2-12]

$$
\sum_{i} \sum_{j} \oiint \left(\frac{\partial N_{j}^{(e)} * a_{j}}{\partial x} \hat{i} + \frac{\partial N_{j}^{(e)} * a_{j}}{\partial y} \hat{j} + \frac{\partial N_{j}^{(e)} * a_{j}}{\partial z} \hat{k} \right) * N_{i}^{(e)} \cdot \hat{n} dxdy
$$

$$
- \iiint \left(\frac{\partial N_{j}^{(e)} * a_{j}}{\partial x} \frac{\partial N_{i}^{(e)}}{\partial x} \right) + \left(\frac{\partial N_{j}^{(e)} * a_{j}}{\partial y} \frac{\partial N_{i}^{(e)}}{\partial y} \right) + \left(\frac{\partial N_{i}^{(e)} * a_{j}}{\partial z} \frac{\partial N_{i}^{(e)}}{\partial z} \right) dxdydz
$$
[2-12]

We let

$$
\hat{\tau} = -\left(\frac{\partial N_j^{(e)} * a_j}{\partial x}\hat{i} + \frac{\partial N_j^{(e)} * a_j}{\partial y}\hat{j} + \frac{\partial N_j^{(e)} * a_j}{\partial z}\hat{k}\right)
$$
 [2-13]

And Eq. [2-12] can be rewrote as follows,

$$
\sum_{i} \sum_{j} \iiint \left(\left(\frac{\partial N_{j}^{(e)}}{\partial x} \frac{\partial N_{i}^{(e)}}{\partial x} \right) + \left(\frac{\partial N_{j}^{(e)}}{\partial y} \frac{\partial N_{i}^{(e)}}{\partial y} \right) + \left(\frac{\partial N_{j}^{(e)}}{\partial z} \frac{\partial N_{i}^{(e)}}{\partial z} \right) \right) * a_{j} dx dy dz
$$
\n
$$
= - \iiint N_{i}^{(e)} \sinh(\tilde{\psi}^{(e)}) dx dy dz - \oiint N_{i}^{(e)} \tau_{n} dx dy
$$
\n
$$
\tag{2-14}
$$

Then, take differential

$$
\sum_{i=1}^{4} \sum_{j=1}^{4} \iiint \frac{1}{36V^2} * (b_i^* b_j^* + c_i^* c_j^* + d_i^* d_j^*) * a_j dx dy dz
$$
\n
$$
= - \iiint N_i^{(e)} \sinh(\tilde{\psi}^{(e)}) dx dy dz - \oiint N_i^{(e)} \tau_n dx dy
$$
\n
$$
[2-15]
$$

And

$$
\iiint dx dy dz = V \tag{2-16}
$$

Take [2-16] into [2-15]

Then

$$
\sum_{i=1}^{4} \sum_{j=1}^{4} \frac{1}{36V} * (b_i^* b_j^* + c_i^* c_j^* + d_i^* d_j^*)^* a_j
$$

=
$$
- \iiint N_i^{(e)} \sinh(\widetilde{\psi}^{(e)}) dx dy dz - \oiint N_i^{(e)} \tau_n dx dy
$$
 [2-17]

We let

$$
K_i^{(e)} = \frac{1}{36V} * (b_i^* b_j^* + c_i^* c_j^* + d_i^* d_j^*)
$$
\n[2-18]\n
$$
F_i^{(e)} = -\sinh(\widetilde{\psi}^{(e)}) \iiint N_i^{(e)} dx dy dz - \oiint N_i^{(e)} \tau_n dx dy
$$
\n[2-19]

Finally we can get the matrix form of the Poisson-Boltzmann Equation.

$$
[K_{ij}^{(e)}]\left\{a_j^{(e)}\right\} = \left\{F_j^{(e)}\right\} \qquad e: 1 \sim n \tag{2-20}
$$

The matrix problem of the Galerkin method is not simple to take numerically. To obtain an accurate solution it is often necessary to employ a fine mesh containing many elements. The $N \times N$ matrix of Eq. [2-20] thus becomes very large. This sparsity is utilized fully when implementing good computer codes for the finite element method. The sparsity leads to a significant reduction in memory requirements since only the non-zero matrix elements need to be stored together with an index of where they are stored. Moreover, the sparsity implies a huge reduction in the number of arithmetic operations needed to solve the problem. For a full matrix problem this number is proportional to N^3 for standard Gauss elimination, but by using

direct-banded matrix schemes, or iterative methods like **conjugate gradient methods** or multi-grid methods, it can be reduced to becoming proportional to N^2 or even *N* .

2-3 Force Calculations

 From the potential distribution obtained by solving the Poisson-Boltzmann equation, the electrostatic force on the spherical particles is calculated by integrating the total stress tensor, defined as

$$
T_{ij} = \Delta \prod + \varepsilon [EE - \frac{1}{2}E \cdot EI]
$$
 [2-21]

Where $E = -\nabla \psi$ is the electric field vector; *I* represents the identity tensor, and ∆ ∏ is the osmotic pressure difference between the electrolyte at the particle surface and bulk solution, $\Delta \Pi$ can defined as

$$
\Delta \Pi = 2n_b kT(\cosh \psi - 1)
$$
 [2-22]

Where n_b is the bulk ion number density of the electricity neutral electrolyte.

We took integral the stress tensor over the surface of a particle, defined as

$$
F = \int_{S} T_{ij} \cdot n dS \tag{2-23}
$$

Here F is the force acting on the spherical particle. We note here that the stress tensor is calculated from the potential but the force on the sphere also includes a contribution from the osmotic pressure generated by the electric field; however, pressure variation due to the field at the sphere surface is normally canceled by electrical effects so that we can assume the $\Delta \Pi$ term is zero. Where *n* is the unit outward surface normal, and the subscript *S* represents integration over the closed surface of the particle. This integration can be performed either on the sphere surface or on the midplane for the case of two identical spherical particles.

2-4 Conjugate Gradient Method for Linear Algebra Equation

In the linear system $Ax = b$ suppose the coefficient matrix *A* is symmetric and positive definite. Solving $Ax = b$ is equivalent to minimizing the quadratic function $Q(x) = \frac{1}{2}x^{T}Ax - x^{T}b$. The conjugate gradient method is based on the idea that the convergence to the solution could be accelerates if we minimize Q over just the line that points down gradient. To determine x^{i+1} we minimize Q over x^{o} + *span*(p^{0} , p^{1} , p^{2} ,... p^{i})

where the p^k represent previous search directions. An added advantage to this approach is that, if we can select the p^k to be linearly independent, then the dimension of the hyperplane will grow one dimension with each iteration of the conjugate gradient method. This would imply that (assuming infinite precision arithmetic) the solution of the linear system $Ax = b$ would be obtained in no more than N steps, where N is the number of unknowns in the system.

Let x^0 be an initial estimate to the solution of $Ax = b$. For our first search direction we proceed down a Q-gradient and choose

$$
x^1 = x^0 + a_0 p^0 \tag{2-24}
$$

Where

$$
p^{0} = r^{0} = -\nabla Q(x^{0}) = b - Ax
$$
 [2-25]

From the discussion of the method of steepest descent, we have

$$
\alpha_0 = \frac{r^0 \cdot r^0}{r^0 \cdot Ar^0} = \frac{r^0 \cdot p^0}{p^0 \cdot Ap^0} \tag{2-26}
$$

To understand what follows in the description of the conjugate gradient method, it is

important to note that

$$
r^1 \cdot r^0 = r^1 \cdot p^0 = 0
$$

 Rather than try to establish the above orthogonality relation with a calculation, use the following calculus argument. By definition, r^{\perp} is the gradient of Q at x^{\perp} , where x^1 is the conjugate gradient estimate to follow the initial guess x^0 . Also, $r^0 = p^0$ is the search direction along the line $x^0 + \alpha_0 p^0$ $x^0 + a_0 p^0$. Calculus tells us that the gradient of Q at $x¹$ must be orthogonal to the search direction.

 Not as a proof of the last statement about calculus and orthogonality, but to motivate the statement, consider the layers of an onion to be surfaces of $Q = constant$. Imagine piercing the onion with a skewer. In general, the skewer will pass through several outer layers of the onion, tangentially touch one of the inner layers, and again pass through the other layers and then exit. The innermost layer that the skewer touches tangentially is given by $\nabla Q(x^1) = x^1$ [2-27]

and the direction of the skewer is $r^0 = p^0$.

The conjugate gradient method calls for defining successive approximates by

$$
x^{i+1} = x^i + a_i p^i \tag{2-28}
$$

$$
p^{i+1} = r^{r+1} + \beta_i p^i \tag{2-29}
$$

with the scheme for choosing α_i and β_i to be discussed next. The things to keep in mind when choosing α_i and β_i are:

1. We want the span of the search directions to fill the space we are searching as the number of iterations increases.

2. Searching down Q-gradients was basically a good idea. But, to guarantee linearly independent successive search directions, we generally need to choose conjugate

gradient search directions to be perturbations of steepest descent search directions.

We have already how to define p^0 and α_0 , so x^1 and r^1 and $r^1 = b - Ax^1$ can be considered known. To take the next step using the conjugate gradient method, we must determine values for α_0 and β_1 so that we can calculate p^1 and x^2 . Then we will see a pattern emerge.

 In taking this next step in the conjugate gradient method we are seeking to minimize Q over the plane,

$$
x^0 + span(p^o, p^1) \tag{2-30}
$$

this means that the residual r^2 will have to be orthogonal to both p^0 and p^1 . The orthogonality condition $p^0 \cdot r^2 = 0$ will help us set the search direction p^1 .

$$
p^{0} \cdot r^{2} = p^{0} \cdot [b - A(x^{1})] = p^{0} \cdot r^{1} - a_{1}p^{0} \cdot Ap^{1}
$$
 [2-31]
which is zero provided

$$
\alpha_{1}p^{0} \cdot Ap^{1} = 0
$$
 [2-32]
Definition:

Two vectors u and v are said to be A-conjugate if $u \cdot Au = 0$.

From the requirement that $p^0 \cdot r^2 = 0$, it follows that the search direction p^1 .

Must be A- conjugate to the search direction p^0 . We can now set β_0 as follows:

$$
p^1 = r^1 + \beta_0 p^0
$$

Implies

$$
Ap^1 = Ar^1 + \beta_0 Ap^0
$$

Now

$$
0 = p^{0} \cdot Ap^{1} = p^{0} \cdot Ar^{1} + \beta_{0} p^{0} \cdot Ap^{0}
$$

Implies

$$
\beta_0 = -\frac{p^0 \cdot Ar^1}{p^0 \cdot Ap^0} = -\frac{r^1 \cdot Ar^1}{p^0 \cdot Ap^0}
$$

Having decided to proceed from x^1 to x^2 along the search direction defined by $p^1 = r^1 + \beta_0 p^0$ $p^1 = r^1 + \beta_0 p^0$, the same calculus argument used to determine gives

$$
\alpha_1 = \frac{r^1 \cdot p^1}{p^1 \cdot Ap^1}
$$

So a step of the conjugate gradient method is complete.

2-5 Monotone Iterative Methods

 The method of monotone iterations is a classical tool for the study of the existence of the solution of nonlinear PDE of certain types. It is also useful for the numerical solution of nonlinear types of problems approximated, for instance, by the finite difference, finite element or boundary element method. It is a constructive method that depends essentially on only one parameter, called the monotone parameter herein, which determines the convergence behavior of the iterative process. Based on adaptive 1-irregular finite element meshes, we extend this classical method to device simulation the Poisson Boltzmann equation [9]. Compared with the NI method, the MI method requires no Jacobian matrix and does not encounter any convergence problems and numerical difficulties. Furthermore, the MI algorithm is practical, easy in implementation, and inherently parallel for large-scale 3D simulation.

Consider an example – $\nabla u = e^u$, after discretization using Finite Element Method. We can get Eq. [2-33]

$$
[A]\{U\} = \{F(U)\}\tag{2-33}
$$

We set a parameter λ , which define as follow:

$$
\lambda_i = -F_i(U) \tag{2-34}
$$

then set the monotone iterative form, which show as

$$
[A]\{U^{n+1}\} + [I]\{\lambda_i^n\}\{U^{n+1}\} = \{F(U^n)\} + [I]\{\lambda_i^n\}\{U^n\}
$$
\n
$$
[2-35]
$$

where variable with subscript n represents one value obtained on previous iteration.

2-6 Parallel Implementation of the P-B Equation Solver

2-6.1 Introduction to Parallel Distributed Computing

 A parallel computer, as defined by Almasi and Gottlieb [10], is a collection of processing element that cooperate and communicate to solve large problems fast. Parallel computers can be viewed as a collection of processors and memory units which are connected by an interconnection network. The purpose of parallel computing is to get work done in less time and also to solve problems which can not fit in a single computers memory.

There are two main architectural paradigms associated with parallel computing: Distributed memory and Shared memory [11]. In Distributed Memory architecture parallel computers, memory is physically distributed among processors; each local memory is directly accessible only by its processor. Synchronization is achieved by moving data between processors by a fast interconnection network, see **Fig2.2** In Shared memory architecture parallel computer the same memory is accessible by multiple processors. All processors associated with the program access the same storage as shown in **Fig2.3**.

In our laboratory, we had setup PC Clusters which are use distributed memory system. The advantage of this kind of architecture is that it is scalable to a large number of commodity processors. A major concern with this scheme is data decomposition; the data being operated should be divided equally to balance the load, and also should be done in a efficient manner in order to minimize communication. The scalability depends on the type of interconnection between the processors.

2-6.2 Parallel Implementation

In order to parallelize the Poisson-Boltzmann solver, we use Message Passing Interface (MPI) to be the basic toll. MPI is a library specification for message-passing, proposed as a standard by broadly based committee of vendors, implementers, and users. MPI library of a set of standard subroutine calls which allow parallel programs to be written in distributed memory system. We use Metis to distribute the cells and nodes. Running the solver to test and verity on PC Cluster belongs to our MuST laboratory. In distributed parallel finite element analysis, the domain considered is first decomposed into a number of subdomains. Then in general, one processor is assigned for each subdomain, though other variations are also possible. Computations are then performed on each processor on the local subdomain and communication takes place with the other processors whenever needed. The domain might be divided into a set of overlapping subdomains in which case Overlapping Schwartz methods are used for the solution of system. If the domain is partition into a set of non-overlapping subdomains then the methods used are called iterative substructuring methods. The two basic types of non-overlapping domain decomposition methods used in the finite element methods are the subdomain-by-subdomain and Schur complement method $[11]$. The first approach is based on multi-element group partitioning of the entire domain. The global stiffness matrix is stored as a partitioned matrix and the dominant matrix-vector operations of the stiffness matrix and the precondition solutions in the iterative algorithm are performed on the subdomain-by-subdomain basis. In the second approach the iterative algorithm is applied to the interface problem after first eliminating the internal degrees of freedom. In our parallel system, we use the non-overlapping subdomains.

Fig 2.4 illustrates the flow chart of parallel Poisson-Boltzmann solver (PPB).

Detail is described step by step in the followings.

- 1. Setup initial grids and input data for every processor.
- 2. Initialize MPI and synchronize all processors to prepare for parallel computation.
- 3. Compute the coefficients of shape functions.
- 4. Setup initial and boundary conditions
- 5. Compute each processor's coefficient matrix and communications among processor.
- 6. Compute each processor's loading matrix and communications among **JAMAR** processor.
- 7. Solve each processor's matrix and communications among processors
- 8. To determine results of potential converge or not, if converge go to the next step, otherwise update potential and return to step 5.
- 9. After gathers all potential data, calculate the electric field.
- 10. Host gathers all data and output it.

2-7 Parallel Adaptive Mesh Refinement

 In this section, the parallel mesh refinement module would be introduced and the algorithm would be outlined. And in order to understand easily, two-dimensional mesh would be used to explain additionally. Finally the parallel Poisson-Boltzmann solver would couple with parallel mesh refinement module to test and verify. The detail of parallel refinement can refer to [12].

2-7.1 The Basic Algorithm of Parallel Adaptive Mesh Refinement

 In the adaptive mesh refinement module, the data to record new added nodes is based on cell. In other words, every cell would only know new added nodes that belong to it. The number of added nodes is fixed in each process. However, before to divide cells, the number of added nodes must be unique in all processors.

 In this module, it needs a neighbor identifying arrays. This array defines the interfacial cell for each face. It would record the global cell number of interfacial cells for each face of the cell.

 At each mesh refinement step, individual edges are marked for refinement, or no change, based on an error indicator calculated from the solution, for example, the electric field. These cells which need to refine would add new nodes on each edge. They are called isotropic cells. For two-dimensional mesh, a parent cell [13] is divided to form four child cells. For three-dimensional mesh and tetrahedral cell, the parent cell is divided to form eight child cells, as show in **Fig2.5**.

 When isotropic cells add nodes on their edges, the cells neighbor them would appear one to three handing nodes at the same time. The cells which have hanging nodes but not belong to isotropic cells are called anisotropic cells. In order to remove hanging nodes in anisotropic cells, it has some procedures to do. Using two-dimensional mesh as an example is shown in **Fig2.6**. When hanging nodes appear in a triangular cell, the cell must be divided into different way. However, for three-dimensional mesh, the division is more complex. The division would consider the number and position of the hanging nodes, to decide whether to add new nodes to obey the refinement rules. There are three results. One is to divide into eight child cells. Another is to divide into four child cells. The other is to divide into two child cells. The detail refinement rules are be show in **Fig2.7**.

2-7.2 Cell Quality Controls

 A problem associated with repeated adaptive mesh refinement (AMR) operations.

Then, most mesh smoothing schemes tend to change the structure of a given mesh to achieve the "smoothing effect" (a better aspect ratio) by rearranging nodes in the mesh. The change made by a smoothing scheme, however, could modify the desired distribution of element density produced by AMR procedure, and the cost of performing a global mesh smoothing could be high. Alternatively, it is possible to prevent, or slow down, the degradation of cell quality during a repeated adaptive refinement process. The cell quality control scheme we have applied classifies element based on how they will be refined. This allows us to avoid creating elements with poor aspect ratios during the refinement. After identifying those elements, we can refine them with a better refinement by contrast.

Detail rules are shown in **Fig2.8.** For example, **Fig2.9** shows a typical cell (1-2-3-4). Because it is affecting by other cell, it has hanging nodes (8, 9, A). In order to handle hanging nodes, we connect nodes $(8, 9, A)$ to node 4. But the aspect ratios of typical cells (1-4-8-A, 5-4-8-9 and 7-4-9-A) will be worse. However, if we add three nodes (B, C and D), and connect them with other nodes. Those eight child typical cells (4-B-C-D, 1-8-A-B, 5-8-9-D, 7-9-A-C, 8-9-A-B, 8-9-B-D, 9-A-B-C and 9-B-C-D) would have better aspect ratios.

However in some cases, previous developed cell-quality-control would not be effective that is shown in **Fig2.10**. For example, as showed in **Fig2.11**. At this situation, after the last refinement there are four child cells. But at this refinement, there are three hanging nodes appear on edges (8, B, D). While cells are divided, it will be divided to four child cells. And these four child cells will not get worse aspect ratios. And, it would get better aspect ratios. So cell-quality-control will allow this

division and not to affect it.

If the boundaries of the computational domain are not straight, it is not sufficient to place the new node in the midway of the edge of the face of the parent cell. If this is done, it would dual to a rough piecewise representation of the original geometry results. What must be done is to move the new node location onto the real boundary contour surface. In the current implementation, it is assumed that the boundaries can be represented in parametric format. Specific neighbor identifiers are assigned to these non-straight boundary cells to distinguish from straight boundary cells. Whenever the boundary cells, which require mesh refinement, are identified as a non-straight boundary cell, the corresponding parametric function representing the surface contour are called in for mesh refinement to locate the correct node positions along the parametric surface.

2-7.3 Procedures of Parallel Mesh Refinement

Fig2.12 illustrates the flow chart of parallel adaptive mesh refinement (PAMR). Details are described step in the followings.

- 1. Set up initial grids and input data.
- 2. Initialize MPI and synchronize all processors to prepare for parallel computation.
- 3. Read grid and relative cell data, and distribute them to every processor at the same time.
- 4. Find and record the cells which need to be refined, based on the refinement criterion calculated from the other module.
- 5. If there is no cell required to be required, stop the module. Otherwise, go to next step.
- 6. Add new nodes to cells based on the module I., which is described in detail later. In this step, communications among processors are required.
- 7. Renumber all new added nodes in this step to "unify" the node numberings for all processors. Note that the node numberings for all original nodes are kept the same as those before refinement. In this step, communications among processors are required.
- 8. Update connectivity-related data to new child and old parent cells.
- 9. Build up new neighbor identifier array. Communication among processors is required in this step.
- 10. Decide if it reaches the preset maximum number of refinement. If it does, then go to next step, otherwise return to step 4.
- 11. Synchronize all processors.
- 12. Host gathers all data and output the data at the same time.

In addition, all modules (I-IV in **Fig2.12**) in the core of the PAMR are explained in detail as follows. 70000

Module I. Add nodes on cell edges (Fig2.13):

- I-1. Add new nodes on all edges of "isotropic" cells that require refinement. These cells are called "isotropic" cells since it is refined from one cell to eight smaller cells.
- I-2. Add new nodes to "anisotropic" cells, which may require further treatment in the following steps, if hanging nodes exits in these cells... Note that these cells are called "anisotropic" since they are not those cells originally require "isotropic" mesh refinement.
- I-3. Communicate the hanging-node data to corresponding neighboring processors if the hanging nodes are located at the IPB (Interface

Processor Boundary). If hanging-node data are received from other processors in this stage, then go back to Step I-2 for updating the node data. If there is no hanging-node data received at this stage, then move on to the next step.I-4. Remove hanging nodes based on refinement rules, if need to add new nodes go to I-2. If all cells obey the rules without to affect them, it mean all new nodes are be added.

I-4 . Remove hanging nodes based on Hanging-node Removal rules. Go to Step I-2 to add new nodes if some more nodes addition is required. If there is no more node addition required, then ends this module execution.

Module II. Renumber added nodes:

- II-1. Add up the number of the new added nodes in each processor, excluding those on the IPB.
- II-2. Communicate this number to all processors. These are used to add up the total number of added nodes in the interior of all processors.
- II-3. Renumber those added nodes in the interior of the processor according to results from Step-II-2.
- II-4. Communicate data of added nodes on IPBs among all processors.
- II-5. Renumber the added nodes on IPBs on all processors.

Module III. Update connectivity data:

Form all new cells and define the new connectivity data for all cells.

Module IV. Build neighbor identifier array:

IV-1. Reset the neighbor identifier array.

IV-2. Rebuild the neighbor identifier array for all the cells based on the new connectivity data. Note that those *nbr* information on faces of the cells on the IPBs are not rebuilt and require further treatment in the next step.

- IV-3. Record the neighbor identifier arrays that are not built in Step-IV-2, which the neighbor of the interested cell locates in the neighboring processor.
- IV-4. Broadcast all the recorded data in Step-IV-3 to all processors.
- IV-5. Build the *nbr* information on the IPBs, considering the overall connectivity data structure.

2-8 Coupling Procedures of Parallel P-B Equation Solver with PAMR

 2-8.1 Refinement Parameter and Criteria <u>بالاقتلاف</u>

 All mesh need some means to detect the requirement of local mesh refinement to better capture the variations EDL fields and hence to obtain more accurate numerical solutions. This also applies to parallel Poisson-Boltzmann solver. It is important for the refinement parameters to detect a variety of EDL. In literature, the electric field usually to be adopted as the refinement parameter. The electric field is the potential gradient. We use the electric field as the refinement parameter in parallel Poisson-Boltzmann solver.

 To use the electric field value as a refinement parameter, a local electric field can be defined as

$$
E = -\nabla \Psi \tag{2-36}
$$

Where Ψ is the local cell potential. When the mesh refinement module is initiated, local cell electric field value will be read in, and take compare with other cells around local cell. If the variation of electric field value between local cell and surroundings cell is more then preset value. We will give a symbol to refine both local cell and surroundings cell. If not, we do not refine these cells.

2-8.2 Parallel Poisson-Boltzmann Solver with Mesh Refinement

In **Fig2.14**, it shows couple PPB-PAMR method.

In summary, the following steps describe the mesh refinement:

- 1. Setup initial grids and input data.
- 2. Process PPB computation to get initial results.
- 3. Compute the refinement parameters in each cell.
- 4. Refine all the cells which are need to.
- 5. Create and update the grids data and input data.
- 6. Using the new grid data and input data to run PPB, to get new results.
- 7. Return to (4) if the accumulated adaptation levels are less than preset maximum value.
- 8. If the accumulated refinement levels are greater than the preset value or no mesh refinement is required. Stop the refinement mesh procedure.
- 9. Using the finial grids and input data to run PPB, and finish the all procedure.

Chapter 3 Results and Discussion

3-1 Code Verifications

 To ensure the accuracy of the EDL potential distribution, the numerical results are also compared along with the analytical results. For the small electrostatic potential, Eq. [2-6] can be approximated by the first terms in a Taylor series. In the literature, this is call the Debye-Huckel linear approximation. This approximation is valid only for small values of electrostatic potential ψ . In this section, we will compare our numerical results with the Debye-Huckel approximation and Tuinier's [7] approximate solution.

3.1-1 Potential Around a Sphere

Fig 3.1 shows the numerical model for the sphere, the dimensionless electrostatic potential of the sphere surface is chosen to be constant potential. The Neumann boundary conditions are implied on the other boundaries of the domain. And in this case, the normalized radius *a* is chosen to be 5. \overline{u} and \overline{u}

The Debye-Huckel linear approximation for sphere can defined as

$$
\Psi_{sp}(x) = \Psi_0\left(\frac{a}{a+x}\right) \exp(-x)
$$
 [3-1]

Where the sub "sp" refers to sphere, and *a* is normalized radius.

The approximate solution which proposed by Tuinier [7] is:

$$
\Psi_{sp,1}(x) = \left(\frac{2a}{a+x}\right) \ln\left(\frac{1+t_0 \exp(-x)}{1-t_0 \exp(-x)}\right)
$$
 [3-2]

Where t_0 is defined as

$$
t_0 = \tanh\left(\frac{\Psi_0}{4}\right) \tag{3-3}
$$

There are two kinds of different Ψ_0 is 1.0 and 5.0. In Fig 3.2 we can see three
kind of different results, are nearly all the same at small $\Psi_0 = 1$. Cleary, our PB solver has certain accuracy. In **Fig 3.3** we apply $\Psi_0 = 5$ at sphere surface. We can observe form the figures; there is a very steep decrease in the numerical results, while the Debye-Huckel approximation predicts a more gradual decay of the potential. And we also can discover Tuinier's approximate solution slightly under predicts the numerical results.

In **Fig 3.4**, we discuss the convergence situation between different initial guess.

 We use Debye-Huckel and Tuinier's approximation to be initial guess, and compared with zero. Cleary, using Tuinier's approximation to be initial guess has a good convergence situation; the Monotone sequence converges within two hundred iterations.

3.1-2 Potential Around a Cylinder

 For cylindrical geometry, we do the same thing with sphere. **Fig 3.5** is the numerical model for the cylinder. We also chose cylinder surface to allow Dirichlet boundary, the other surface is Neumann boundary conditions.

The Debye-Huckel linear approximation for cylindrical can defined as

$$
\Psi_{cy}(x) = \Psi_0 \frac{K_0(x+a)}{K_0(a)} \tag{3-4}
$$

Where the sub "cy" refers to cylinder and K_0 is the zeroth-order modified Bessel function of the second kind.

And the approximate solution for cylinder which proposed by Tuinier [7] is:

$$
\Psi_{cy,1}(x) = \frac{2K_0(x+a)}{K_0(a)\exp(-x)} \ln\left(\frac{1+t_0\exp(-x)}{1-t_0\exp(-x)}\right)
$$
 [3-5]

In **Fig 3.6** and **3.7** we can discover the same situation which is happened to

sphere. Debye-Huckel approximation also has wrong potential distribution at largeΨ .

3-2 Simulation of Two Interacting Identical Particles Coupled with PAMR

 The problem deals with two identical colloidal particles immersed in electricity neutral electrolyte. It was studied in several works [2, 3, 5, and 6] and can server as a test. The numerical model is shown in **Fig 3.8** We let segment AB to be half the separation distance which is call h , surface CD and DE are assumed the infinite of the electrolyte, surface BC represents a midplane for the problems with two particles. In this case, the force of interaction of two particles of the radius $a = 5$ and the separation distance $h = 0.5$. The constant potential Ψ_0 on the surfaces of both particles is equal to 2.0. The Neumann boundary conditions are implied on the other boundary conditions of the numerical model.

 The force of the interaction can be calculated by Eq. [2-23]. Here we will take integration over the surfaces of the particle^{B96}

 In the **Table 3-1** we can see the results in every refinement step; we can see the force at step 4 and step5 are almost the same. We speculate the mesh has become optimal at step 5. **Fig 3.9** to **Fig 3.14** is the mesh distribution for every refinement step, and **Fig 3.15** is the potential distribution at final step.

 It is ensured that the results shown in this article are independent of finite element mesh. The results obtained from different steps of the parallel adaptive mesh refinement are show in **Table 3-1**. From this table, it is clear that as we refine the mesh, the scaled of the force of the interaction obtained from the numerical solution of the Poisson-Boltzmann equation convergence toward a fixed value. After compares with literature $[6]$, we have almost the same results, but still have inaccuracy. The previously literature's work is shown in **Table 3-2**; we can see the force of the interaction at the final step is 48.840. After compare with our result, we have 0.4 inaccuracy. At small separation distance $h = 0.5$ the force of the interaction is repulsion.

3-3 Two Identical Particles in a Cylindrical Pore

 In this section, we will computer experiments with a geometrically confined pair of spheres concern the phenomenon of long-range electrostatic attraction between particles of like change [4]. The long-range electrostatic interaction of two colloidal particles confined in a cylindrical pore was studied in the present paper [3], we use the same values of parameters and geometry, such as the 1:1 electrolyte, the potential on surfaces of the sphere particles Ψ _s = 3.0, the potential on the cylindrical pore surface $\Psi_n = 5.0$, the radius of the particles $a = 1.185$, the sphere radius to pore radius ratio 0.13. The numerical model is shown in **Fig 3.8**; in this case we let surface CD to 1896 be the cylindrical pore surface.

 The results of the calculations are shown in **Table.3-3**. Positive values for the force F_s mean repulsion, negative mean attraction. We calculate four different separation distances, $h = 0.5$, 1, 3.5, 6, 8, respectively.

Fig 3.16 and **Fig 3.17** shows the calculated potential distribution for the sphere confined in a pore at separation distances $h = 0.5$ and $h = 6$. **Fig 3.18** and **3.19** shows the potential along the midplane BC at $h = 6$. We can see the potential along this plane is almost decreasing at all distance, but after Z=3.4 the potential become increasing. After compares with literature, we also have almost the same results, but still have 1% inaccuracy.

Chapter 4 Future Work

4-1 Summary

 In the chapter three, we deal with the two cases, one is two free identical particles, and other is two identical particles in a cylindrical pore. In order to make sure code validity, we use the same parameter in previously literature. All of the previously works are assumes the numerical model is symmetry and reduce to two-dimensional problem. But the calculation of the interaction between two spheres closed to a planar wall [4] requires a full three-dimensional problem. Assume the problem to two-dimensional may have some uncertain. We develop this three-dimensional Poisson-Boltzmann equation just can to deal with this troublesome problem. **SAMAR**

In the propose study, we can obtain the parallel Poisson-Boltzmann equation coupled with PAMR is very useful and convenience. It can be more closed to real 1896 situation at colloidal systems.

4-2 Recommendations for Future Work

In this propose study, we meet two difficulties, one is the convergence rate too slow, the other is refinement level can not over than five. We can use fine initial guess to overcome the convergence rate problem, but the cost of the refinement computation, we can not overcome directly. But there still have some way to overcome this situation, we can use the high order mesh and coupled different mesh such as hexahedral cell and pyramid. If we can use high order mesh to capture the EDL potential distribution, we can reduce the inaccuracy without large computationally cost.

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Table

Table3-1: Steps of the adaptive process:

PS: These cases are runed by six parallel processors.

Refinement	Number of elements	Force of interaction(Fs)
level		
Ω	946	36.518
	1992	43.716
$\overline{2}$	4466	46.596
3	7642	47.597
4	11314	48.472
5	13525	48.630
6	15187	48.862
	15477	48.826
8	15541	48.840
9	15555	48.843
10	15578	48.841
11	15588	48.840

Table3-2: Steps of the adaptive process for previously literature [6]

Table3-3: The interaction forces of two particles in a cylinder pore at different separation distance.

PS: These cases are runed by six parallel processors.

Figure

Fig 1.1 The illustration of like-charge attractions phenomenon

Fig 2.1 Simplified flow chart of the three-dimensional nonlinear Poisson-Boltzmann solver

Interconnection Network

Fig 2.3 Shared memory architecture

Fig 2.4 The flow chart of parallel Poisson-Boltzmann solver

Fig 2.5 Isotropic mesh refinement of tetrahedral mesh (T: Tetrahedron)

Fig 2.6 Mesh refinement rules for two-dimensional triangular cell

Fig 2.7 Schematic diagram for mesh refinement rules of tetrahedron

Fig 2.8 Schematic diagram of the proposed cell quality control

Fig 2.10 Schematic diagram of simple cell quality control

Fig 2.11 A case that the proposed cell-quality-control would not affect to it

Fig 2.12 Flow chart of parallel mesh refinement module

Fig 2-13 Flow chart of module

Fig 3.2 The comparison of different result at $\Psi = 1$ (sphere)

Fig 3.3 The comparison of different result at $\Psi = 5$ (sphere)

Fig 3.4 The relationship between iteration and residual with different initial guess $(\Psi = 5)$

Fig 3.11 Level 2 refinement mesh of two interacting identical particles case

Fig 3.16 The potential distribution for the sphere confined in a pore at separation distances h=0.5

distances h=6

