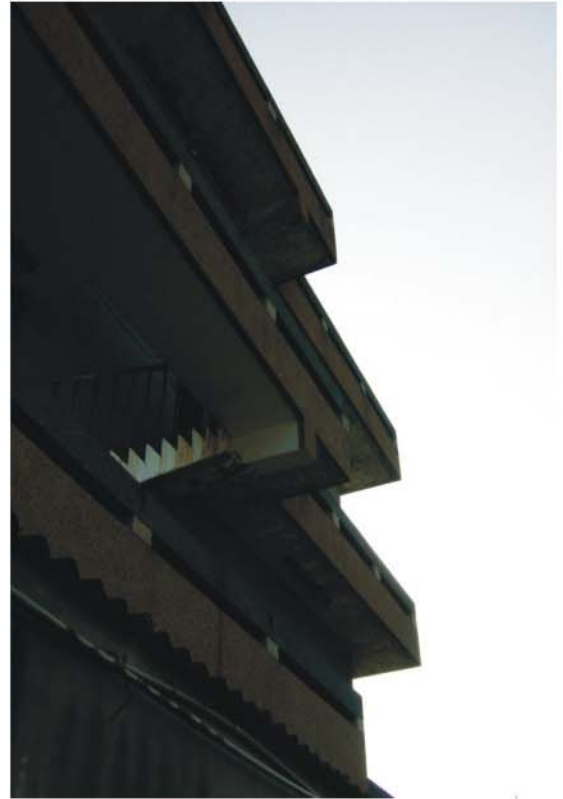


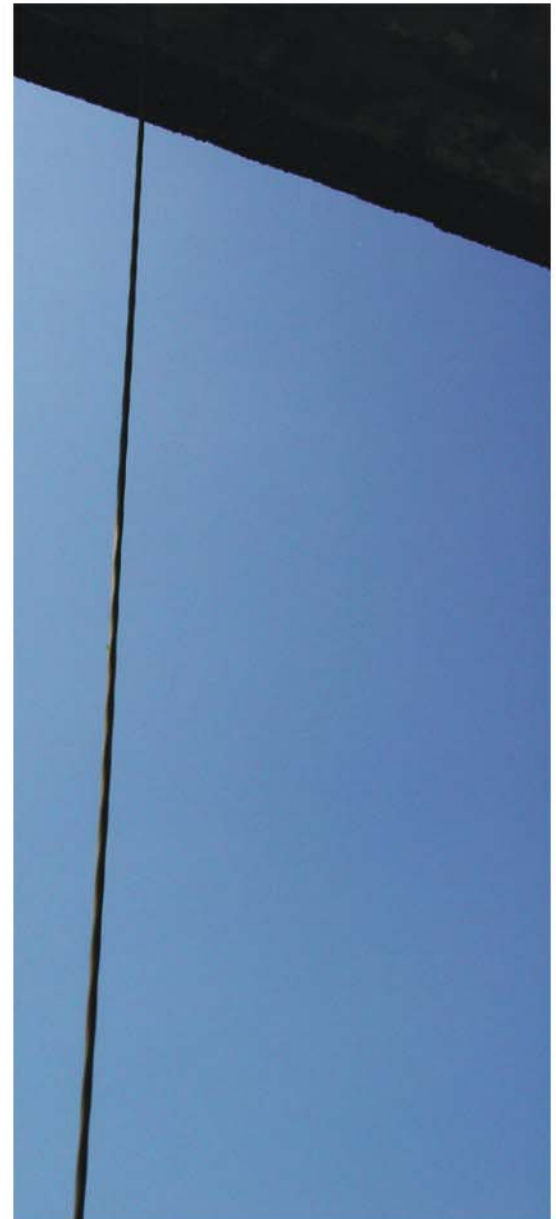


MASTERCLASS PROJECT

拍攝主題：一位婦人



NATIONAL CHIAO TUNG UNIVERSITY
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Metaspaces

E erasure

O origination

T transformation

M migration



EOTM

Sampling_100 randomly chosen sites

Mini-Scenario_game rule

SITE : [number]

Scenario title : " title name "

EOTM structure : erasure / origination /
transformation / migration

Description : [Erasure is talking things away,
making space.-Origination is a point in timewhere
something new begins to happen,origination sets
something into the realm of the other,it is the basis
reaction.-Transformation indicates a continuous
change between two states of an object or
situation,a change with a beginning and a
end.-Migration describes things moving from one
point to another,things that leave and don't
return,of which sometimes traces remain.]

Operation Field_diagram

Diagram making : erasure / origination /
transformation / migration

Description : simulation of possible realities and
interactions between those phenomena

PROTOTYPE_imported devices for
intervention

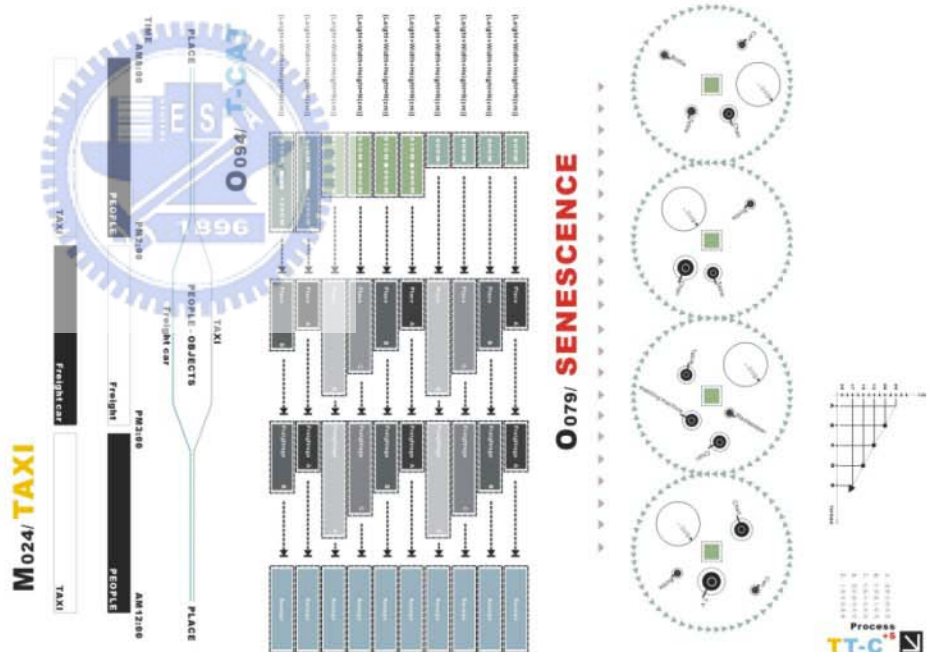
Sampling_100 randomly chosen sites



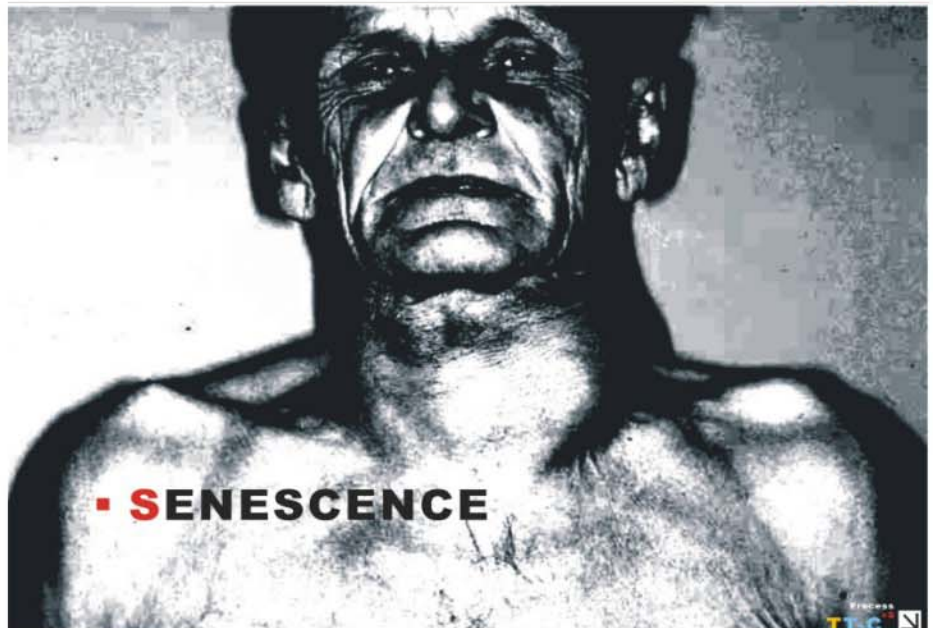
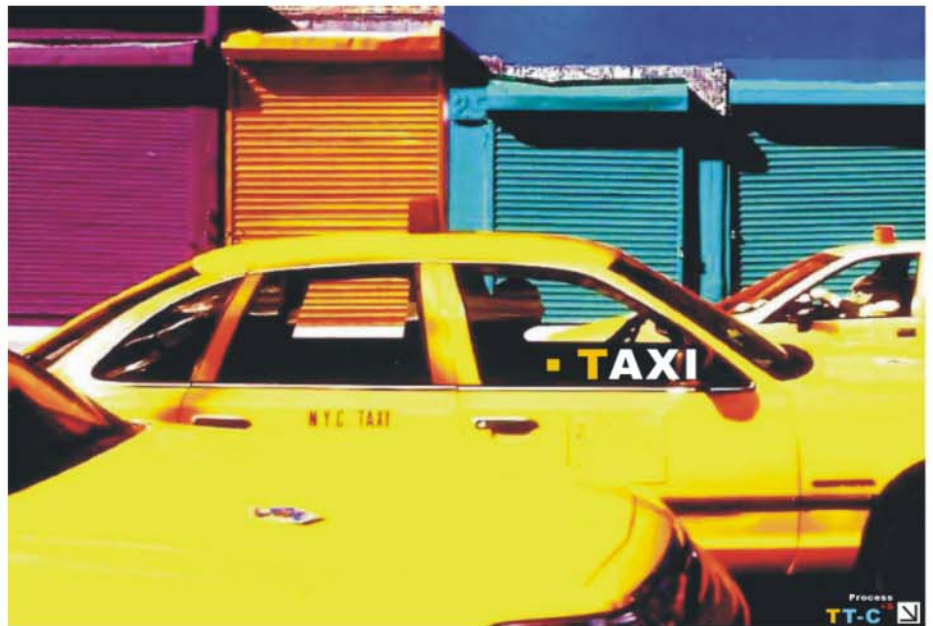


Sampling_100 randomly chosen sites

Mini-Scenario (eotm)



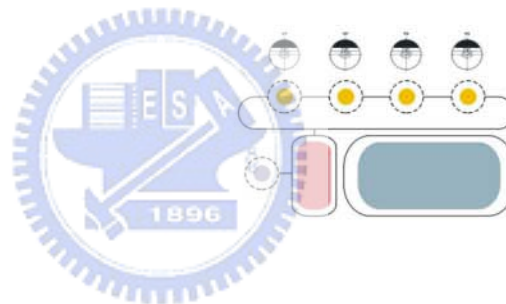
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PROTOTYPE
 (TAXI) + (T-CAT) + (SENESCENCE) → TT-C⁺

● Cabby ● Fare ● Freight ● CRYOTHERAPY



▣ TAXI - T-CAT



▣ T-CAT - TAXI



▣ TAXI - FARE



- ▣ TAXI - rush hour
- 1. AM 08:00-09:00
 - 2. P M 02:00-03:00
 - 3. P M 05:00-06:00
 - 4. P M 10:00-11:00

— RUSH HOUR — BLOOD BOX — FREIGHT



PROTOTYPE
(TAXI) + (T-CAT) + (SENESCENCE) → TT-C^{+S}

- City request stop / business / convenience store / bespeak → Terminus
- return address Business / convenience store Transfer station Business request stop Addressee

