中文摘要

近年來的網路流量特性之量測研究顯示,真實網路封包序列 (Packet-Train) 流量具有 自我類似 (Self-Similar) 的特性。換句話說,封包序列的瞬時增減 (Bursty) 特性具有非常 長時程的統計相關性。這個觀察與分析的結果,正好與傳統使用的僅具有短時程統計相關 性之封包序列流量模式大不相同。並且,過去根植於傳統封包序列流量模式---如波以松 (Poisson) 與瞬時波以松 (Bursty Poisson)—的分析與模擬結果,所得到的評估效能將會和此 裝置在真實網路上使用所得到的量測效能產生相當大的差異。在此三年的研究計畫中,我 們先探討現今網路之封包流量的長程相依特性是如何從原本的馬可夫模式的網路 (Markov-Modeled Network Arrival) 中產生。在計畫的第二年,我們提出一個根據濾波器原 理所設計的類化封包訊務產生器,並且從理論上分析其類化性質。我們注意到網路量測封 包訊務的類化性質,雖然延續至超越目前工程技術可掌控的範圍,但終究會收斂為非類化 訊務。因此合成並使用一個類化性質延續至極限範圍的訊務來作為模擬依據是否為必要, 是一個值得商確的問題。基於此,另一種出發點為合成一個類化性質延續至所需要的範圍, 而極限時則呈現非類化性質的訊務似乎更合乎實際量測訊務的行為。我們所提出的方法不 僅程式相當簡單且符合以上的觀察需求,更要的是我們的模式也不會有另外兩個知名類化 訊務產生器(傳立業轉換模式、隨機中點取代模式)的兩個問題: (1)所產生的封包序列可能為 負整數;(2)需事先設定所需產生的封包量,換句話說,當所需要製造的封包序列長度改變 時,整個封包序列必需要重新產生。在計畫的第三年,我們首先將第二年的濾波器類化封 包訊務產生器,由有限時間脈衝響應 (FIR) 延伸到無限時間脈衝響應 (IIR) 的情況。然 後,我們對自我類化訊務模式在資訊理論 (Information Theoretic) 上的特性展開探討。我們 發現,我們提出的類化訊務產生器所生成的訊務在自相關函數 (Autocorrelation Function) 上的長程相依性質與其在交互資訊 (Mutual Information) 的長程相依性質存在一個直接的 關係。

關鍵詞:統計模式、自我類似特性、長時程相關性、訊務產生器、交互資訊

英文摘要

Recent empirical studies have shown that the modern computer network traffic is much more appropriately modeled by long-range-dependent self-similar processes than traditional short-range-dependent processes such as Poisson. Hence, if long-range dependence is not considered when synthesizing experimental network traffic, it will lead to incorrect assessments of performance evaluation in network system. This arise the need of a well synthesizing trace with long-range dependence.

In the first year of this 3-year project, we defined and subsequently analyzed the degree of self-similarity for Markov packet sources. In this second-year project term, we developed a filter-based self-similar traffic generator, and theoretically analyze its self-similar property. Notably, the true measured network traffic, although appearing self-similar beyond the range of engineering manageability, is still ultimately non-self-similar. Therefore, it may be arguable to synthesize and use an ultimate self-similar traffic for system performance evaluation. An alternative that generates a traffic that has the desired degree of self-similarity in a controlled range, and that becomes non-self-similar beyond may be closer to the true traffic behavior. As expected, our generator can fulfill the above need. Most importantly, our generator eliminates two of the problems of two other well-known self-similar traffic generators (Paxson-FFT and Random-Mid-Point): (1) the synthesized traffic may be negative; (2) the length of the synthesized traffic must be pre-specified; namely, for different length of the synthesized traffic, the entire traffic must be re-generated. In the third-year project term, we extended the finite duration impulse response (FIR) filter-based self-similar traffic generator developed in the second year to the infinite duration impulse response (IIR) filter-based self-similar traffic generator. Besides, we discuss the information theoretic characteristic of the self-similar traffic. We found that the autocorrelation function and the mutual information of the traffic generated by the FIR filter-based self-similar traffic generator have a direct relationship.

Keywords: Network Traffic Model, Self-Similarity, Long-Range Dependence, Traffic generator, Mutual Information

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一、前言

Recent empirical studies have demonstrated that the packet network traffic is actually self-similar in nature [1, 2]. Therefore, the analysis and simulations, as well as their implications, based on the traditional traffic models, such as Poisson, may no longer be applicable to such self-similar networks. This results in the need of a new research direction over packet networks.

In early days, Poisson processes were commonly used as traffic models for packet network system. This was done under the premise that the traffic behavior in network system is similar to that in circuit-switch telephony system. Although the traffic behaviors of these two systems are both due to human behavior, the situation for the network system is more complicated because of its packet-switch nature. Other factors [3], such as network protocols, even further complicate the resultant traffic characteristic.

The measurement studies in [2, 4, 5, 7, 8] have shown that the actual network traffics for different networks (e.g. Ethernet LAN, WAN, CCSN/SS7, ISDN, and VBR Video) are clearly distinguishable from the synthesized traffics by traditional Poisson or related models. Specifically, Leland and Wilson, who recorded hundreds of millions of Ethernet packets with recorded time-stamp accurate to within 100 μ s, compared the measured traffic data on Ethernet LAN at Bellcore with the Markovian modeled sequences for the same load [2]. They found that in contrast to traditional models, measured traffic varies over a wide range of time scales, and the predicted performance with traditional models as the input stream is quite different from the performance with measured data as the input stream. Therefore, for performance assessments and predictions of these network systems, a good model that emulates the long-range dependence of the measured data becomes necessary. A representative long-range-dependent model is the self-similar model.

Self-similar processes were first introduced by Mandelbrot and his co-workers in 1968 [9, 10, 11]. These processes were thereafter found applications in many fields, such as astronomy, chemistry, economics, engineering, mathematics, physics, statistics, etc. Recently, measurement studies have shown that the actual traffic from computer networks is long-range dependent [2, 4, 5, 7, 8], and thus another new application of self-similar processes on network was initiated. Mandelbrot [12] characterizes the self-similarity as: "When each piece of a shape is geometrically similar to the whole, both the shape and the cascade that generates it are called *self-similar*."

Consider a wide-sense stationary real-valued stochastic process $X = \{X_i\}_{i=1,2,...}$ with finite marginal mean μ , marginal variance σ^2 , and autocorrelation function r(k). Let $X^{(m)}$ denote the *m*-averaged process of the original series, where $X^{(m)} = (X_1^{(m)}, X_2^{(m)}, ...)$ and $X_i^{(m)} = (X_{im-m+1}^{(m)}, X_i^{(m)}, ...)$

 $+ X_{tm-m+2} + ... + X_{tm}) / m$. Obviously, $X^{(m)}$ is also a wide-sense stationary stochastic process. Denote the autocorrelation function of $X^{(m)}$ by $r^{(m)}(k)$. Then we can introduce several definitions of self-similar processes as follows. **Definition 1.1** [13] A wide-sense stationary stochastic process $X = \{X_i\}_{i=1,2,...}$ is called *exactly* second-order self-similar with parameter $H = 1 - (\beta / 2)$, where $0 < \beta < 1$, if either of the following conditions holds:

(1)
$$r(k) = \frac{\sigma^2}{2} \{ |k+1|^{2H} - 2|k|^{2H} + |k-1|^{2H} \}, k = ..., -1, 0, 1, 2, ...$$

(2) $r^{(m)}(k) = r(k)m^{-\beta}, k = ..., -1, 0, 1, 2, ..., \text{ and } m = 1, 2, ...$

Definition 1.2 [13] A wide-sense stationary stochastic process $X = {X_i}_{i=1,2,...}$ is called *asymptotically second-order self-similar* with parameter $H = 1 - (\beta / 2)$, where $0 < \beta < 1$, if either of the following conditions holds:

- (1) $\lim_{m \to \infty} r^{(m)}(k) = \frac{\sigma^2}{2} \{ |k+1|^{2H} 2|k|^{2H} + |k-1|^{2H} \}, k = \dots, -1, 0, 1, 2, \dots$
- (2) $\lim_{k \to \infty} \frac{r(k)}{L(\tau) \times k^{-\beta}} = 1$, where $L(\tau)$ is a slowly varying function, satisfying for any x > 0, $\lim_{\tau \to \infty} L(\tau x) / L(\tau) = 1.$

The simplest self-similar process is the **Fractional Gaussian Process**, which has the autocorrelation function $r(k) = (|k+1|^{2H} - |k|^{2H} + |k-1|^{2H})/2$. For other commonly used models including **Fractional Autoregressive Integrated Moving-Average** (FARIMA) Processes, see [10, 14, 15, 16].

二、研究目的、方法、結果與討論

2.1 Extensions of Self-Similarity to Markov Processes

2.1.1 Motivations

Among all researches on network self-similarity, determination of its cause seems the most essential. Without a right interpretation of incoming traffic statistics, the network designers may not be able to come up with a due scheme to accommodate such network sources. For example, if the self-similar nature of the network arrivals is a consequence of the existing network protocols, to examine the performance of a newly proposed replacement protocol in terms of a self-similar incoming traffic will become an unjustifiable circle.

In [8], Paxson and Floyd found through the investigation of 24 network traces that user-initiated traffics, such as TELNET and FTP connection arrivals, are well-modeled as Poisson processes; however, protocol-involved packet arrivals, such as SMTP, NNTP and FTP data transfers, are better modeled using *self-similar* processes [17]. In addition, non-self-similar models such as Poisson are still the typical source models for circuited-switched telecommunication traffics [18], where the initiation and termination of a call are both controlled by the users. Although it is likely that there are multiple factors contributing to the self-similar behavior observed in real packet networks, the above observations seem to suggest the coincidence between the self-similarity phenomenon of aggregated traffics and the situation where the source (or end-point) *protocols* are involved in traffic generation. It is then nature to conjecture that the protocol-involved traffic generation, such as *re-transmission*, is perhaps one of the main causes for the self-similar statistics of overall incoming traffics.

The previous conjecture is numerically substantiated by Peha [19]. In his work, he showed that even with the traditional Poisson packet arrival, a simple re-transmission mechanism makes the aggregated traffic appear self-similar over time scales of engineering interest. Moreover, he found that some conventional techniques intended to decrease the likelihood of congestion also have the effect of prolonging congestion when it does occur and reinforcing the appearance of self-similarity. This motivates us to seek a theoretical interpretation for his results.

Along this research direction, we first found that his simple network scenario can be described through Markovians. Specifically, the network arrivals can be modeled as a stochastic function of the previous system state, where the system state parameterizes through the number of backlog packets in the system. From the knowledge of the current arrival and the previous network state comes the next network state. Since the state-dependent stochastic arrival function is assumed time-stationary, the system arrival is further simplified to a first-order Markov process.

We then notice that there are two possible gaps between the Markovian techniques and the current self-similar definitions. First, in the conventional definitions of exact and asymptotic discrete-time self-similarities, (second-order) stationary is always assumed [13], where the autocovariance function is required to be a function of the time difference only. This is not always

the case even for the commonly used first-order Markov-modeled network arrival, and the autocovariance function is in general a function of both the absolute time and the time difference. Yet, simulations that aim at determining the self-similar parameter of the network arrivals, based on these second-order self-similar definitions, often implicitly assume that the possible non-stationary arrival behavior is only transient in time and can be negligible if the simulation data are collected after a sufficiently large initial time period. A likely mis-interpretation of the simulation data may therefore arise.

Secondly, a Markov process can be made stationary by selecting a proper initial statistics. However, the most common initial state taken in system simulations is an empty backlog queue (more specifically, the number of backlog packets is initially set to zero). These two initial conditions often do not coincide. This may lead to a gap between the implication concluded from system simulations, and the analysis obtained through assuming stationary on Markovians, especially when the equilibrium initial probability is not asymptotic achievable in time from zero backlog queue.

We therefore propose an extension definition of self-similarity to Markov processes by incorporating the prior probability as an argument. If the prior is taken to be the equilibrium initial distribution of the Markov process, our definition reduces to the conventional second-order self-similarity. As did by the conventional definition to second-order-stationary processes, the extension definition answers the main concern of self-similarity that whether the variability of a Markov-modeled network arrival can be smoothed out by block averaging.

2.1.2 Main Results and Discussions

Suppose that $X_1, X_2, X_3, ...$ is a first-order Markov process with stationary transition probability $\mathbf{T} = [p_{ij}]$, where $p_{ij} = \Pr(X_2 = x_j | X_1 = x_i)$, and $\{x_1, x_2, x_3, ...\}$ is the state space of the Markov process. We assume that the state space is either finite or countable. The *t*th order transition probability of $\{X_i\}_{i=1}^{\infty}$ is equal to \mathbf{T}^t . This implies that the autocovariance function for the initial probability $\vec{\pi}$ is

$$b(t,\pi) = \vec{\pi}^{\mathrm{T}} \mathbf{X} \mathbf{T}^{t} \vec{x} - \vec{x}^{\mathrm{T}} \vec{\pi} \vec{\pi}^{\mathrm{T}} \mathbf{T}^{t} \vec{x},$$

where the capital letter "T" on superscript denotes the transpose operation, and **X** is a diagonal matrix with diagonal being the states $x_1, x_2, ...$ and $\vec{x}^T = [x_1, x_2, ...]$. It can be seen from the formula that the autocovariance function of a first-order Markov process depends on both the time difference and the prior probability on X_1 . We thus propose to define the asymptotic self-similarity for first-order Markov processes as follows.

Definition 2.1.2.1 (Asymptotic self-similarity for Markov processes) A discrete-time first-order Markov process $X_1, X_2, X_3, ...$ is *asymptotic second-order self-similar* with parameter *H*, where $1/2 < H \le 1$, and prior $\vec{\pi}$, if

$$\lim_{j \to \infty} \frac{b_{mj}(0, \vec{\pi})}{b_{i}(0, \vec{\pi})} = m^{-2(1-H)}$$

for $m \in \{1, 2, 3, ...\}$.

With the above definition, a nature query for a Markov process is ``Does there exist a justifiable sufficient condition on the transition matrix **T** and prior $\vec{\pi}$ under which the Markov process becomes self-similar?" The question can be answered by obtaining the formula of $b_m(0,\vec{\pi})$, i.e.,

$$b_m(0,\pi) = \frac{1}{m^2} \vec{\pi}^{\mathrm{T}} \left(\sum_{j=1}^{m-1} \mathbf{T}^j \right) \mathbf{X} \vec{x}$$

$$- \frac{1}{m^2} \vec{x}^{\mathrm{T}} \left(\sum_{j=0}^{m-1} (\mathbf{T}^{\mathrm{T}})^j \vec{\pi} \vec{\pi}^{\mathrm{T}} \mathbf{T}^j \right) \vec{x}$$

$$+ \frac{2}{m^2} \vec{\pi}^{\mathrm{T}} \left(\sum_{i=1}^{m-1} \sum_{j=0}^{m-i-1} \mathbf{T}^j \mathbf{X} \mathbf{T}^i \right) \vec{x}$$

$$- \frac{2}{m^2} \vec{x}^{\mathrm{T}} \left(\sum_{i=1}^{m-1} \sum_{j=0}^{m-i-1} (\mathbf{T}^{\mathrm{T}})^j \vec{\pi} \vec{\pi}^{\mathrm{T}} \mathbf{T}^{j+i} \right) \vec{x}.$$

This formula can be reduced to a computable formula if the transition probability matrix is *simple* [20, Sec. 5.7], where **T** can be decomposed into $\mathbf{T} = \mathbf{S}\mathbf{\Lambda}\mathbf{S}^{-1}$, and the superscript "-1" represents the matrix inverse operation, and $\mathbf{\Lambda}$ is the diagonal matrix with diagonals being the eigenvalues of **T**, and the columns of **S** are the eigenvectors of **T**. For example, a two-state Markov process will yield

$$\left(\sum_{j=1}^{m-1}\mathbf{T}^{j}\right) = \mathbf{S}\begin{bmatrix}m & 0\\ 0 & \frac{1-\lambda^{m}}{1-\lambda}\end{bmatrix}\mathbf{S}^{-1}$$

and

$$\left[\sum_{j=0}^{m-1} (\mathbf{T}^{\mathrm{T}})^{j} \vec{\pi} \vec{\pi}^{\mathrm{T}} \mathbf{T}^{j}\right] = (\mathbf{S}^{-1})^{T} \begin{bmatrix} m & \frac{\nu(1-\lambda^{m})}{1-\lambda} \\ \frac{\nu(1-\lambda^{m})}{1-\lambda} & \frac{\nu(1-\lambda^{2m})}{1-\lambda^{2}} \end{bmatrix} \mathbf{S}^{-1}$$

and

$$\left(\sum_{i=1}^{m-1}\sum_{j=0}^{m-i-1}\mathbf{T}^{j}\mathbf{X}\mathbf{T}^{i}\right) = \mathbf{S}\begin{bmatrix}h_{11}\frac{m(m-1)}{2} & h_{12}\lambda\left(\frac{m}{1-\lambda}-\frac{1-\lambda^{m}}{(1-\lambda)^{2}}\right)\\h_{21}\left(\frac{m}{1-\lambda}-\frac{1-\lambda^{m}}{(1-\lambda)^{2}}\right) & h_{22}\lambda\left(\frac{\lambda(1-\lambda^{m})}{(1-\lambda)^{2}}-\frac{m\lambda^{m}}{1-\lambda}\right)\end{bmatrix}\mathbf{S}^{-1}$$

and

$$\left(\sum_{i=1}^{m-1}\sum_{j=0}^{m-i-1} (\mathbf{T}^{\mathrm{T}})^{j} \vec{\pi} \vec{\pi}^{\mathrm{T}} \mathbf{T}^{j+i}\right) = (\mathbf{S}^{-1})^{\mathrm{T}} \begin{bmatrix} \frac{m(m-1)}{2} & \nu\left(\frac{m}{1-\lambda} - \frac{1-\lambda^{m}}{(1-\lambda)^{2}}\right) \\ \nu\left(\frac{m}{1-\lambda} - \frac{1-\lambda^{m}}{(1-\lambda)^{2}}\right) & \nu^{2}\left(\frac{m}{1-\lambda^{2}} - \frac{1-\lambda^{2m}}{(1-\lambda^{2})^{2}}\right) \end{bmatrix} \mathbf{S}^{-1},$$

where h_{ij} is the component of $\mathbf{H} = \mathbf{S}^{-1}\mathbf{XS}$, locating at *i*th row and *j*th column, and *v* is the second

component of $\mathbf{S}^T \vec{\pi}$. We can then examine the degree of asymptotic self-similarity of such a Markov process as:

$$\lim_{m\to\infty}m^{\beta}b_m(0,\vec{\pi}) = \begin{cases} \infty, & \beta > 1; \\ 0, & 0 \le \beta < 1, \end{cases}$$

and

$$\begin{split} \lim_{n \to \infty} m \cdot b_m(0, \vec{\pi}) &= E[X_1^2] - \frac{(ax_2 + bx_1)^2}{(a+b)^2} \\ &+ \frac{2ab(1-a-b)(x_1-x_2)^2}{(a+b)^3} \\ &- \frac{2(a\pi_1 - b\pi_2)^2(x_1-x_2)^2}{(2-a-b)(a+b)^3} \\ &- \frac{2(a\pi_1 - b\pi_2)(ax_2 + bx_1)(x_1-x_2)}{(a+b)^3}, \end{split}$$

where $a = \Pr\{X_2=x_2|X_1=x_1\}$ and $b = \Pr\{X_2=x_1|X_1=x_2\}$. With the above formulas, we conclude that the variation of the block-average of the Markov process with *simple* transition probability matrix asymptotic vanishes in block size, and the prior does not affect the degree of asymptotic self-similarity but highly affect the time-finite self-similarity.

2.2. On the Generator of Network Arrivals with Self-Similar Nature

2.2.1 Motivation

Whether a communication system is well operated or not resides on its reliability in communication quality from the user point of view. To illustrate, the current wired telephone system has been held in high esteem because it provides users reliable circuit-switch-based connections. In order to ensure the reliability of a system, a certain number of testing is a must-do before its deployment. These tests must be properly conducted so that the system performance after deployment can be predictable. This leads to the need of a synthesizing experimental traffic trace that well approximates the true traffic, possibly encountered in practice. As an example, the well-known Erlang B and Erlang C formulas, derived from the Markovian models, successfully characterize the user behaviors by accurately predicting the overall call blocking and queuing probability. We therefore realize the significance of a traffic model for system testing.

Several approaches have been proposed for synthesizing long-range dependent self-similar traffic data. In [21], Paxson synthesized self-similar traffic data by means of traffic spectrum fitting to fractional Gaussian noise. Lau, et al, [6] proposed a so-called random midpoint displacement algorithm to generate a self-similar network trace. We then noted two drawbacks of adopting these approaches. First, the required length of a traffic data should be determined prior to the generation of the traffic data; hence, when a longer traffic sequence is required, one needs to go through the entire process of data synthesization to obtain it. In other words, the traffic data cannot be generated in an on-the-fly fashion. In addition, their traffic generators may produce negative integers, unreasonable for any packet train arrival. Most importantly, the true measured network traffic, although appearing self-similar beyond the range of engineering manageability, is still ultimately non-self-similar. Therefore, it may be arguable to synthesize and use an ultimate self-similar traffic for system performance evaluation. An alternative that generates a traffic that has the desired degree of self-similarity in a controlled range, and that becomes non-self-similar beyond that can compensate these drawbacks.

2.2.2 A Filter-Based Self-Similar Traffic Generator

The key idea of our generator is based on power spectrum fitting. Let $S_y(w)$ denote the power spectrum of the discrete random process Y[n] obtained by passing the random process X[n] with power spectrum $S_x(w)$ through a filter with transfer function H(w). Then $S_y(w) = |H(w)|^2$ $S_x(w)$. As a result, if we let the input X[n] be i.i.d., and also design a filter whose transfer function satisfies that $|H(w)|^2$ approximates the power spectrum of self-similar traffics, then the filter output straightforwardly become self-similar.

The autocovariance function of an exactly second-order self-similar process with self-similar parameter H is given by

$$(c/2)[|k+1|^{2H} - 2|k|^{2H} + |k-1|^{2H}]$$

for some constant c > 0; thus, its power spectrum $F_H(w)$ is

$$c |1 - e^{-jw}|^2 \sum_{k=-\infty}^{\infty} |w + 2\pi k|^{-1-2H}$$

for $-\pi \le w < \pi$. By taking the major term with k = 0, and replacing, inside the summand, |w| by $|1 - e^{-jw}|$, we obtain $F_H(w) \approx c |1 - e^{-jw}|^{1-2H}$ for $-\pi \le w < \pi$. Hence, the problem is reduced to find a good filter for Poisson i.i.d. input with mean λ to yield

$$S_{v}(w) = |H(w)|^{2} S_{x}(w) = \lambda |H(w)|^{2} = \lambda |1 - e^{-jw}|^{1-2H}$$

When transforming the problem to its equivalent domain of Z-transform, we can achieve our goal by letting $H(z) = (1 - z^{-1})^{0.5-H}$, and result in

$$S_{y}(z) = S_{x}(z)H(z)H(z^{-1})$$

= $\lambda(1-z^{-1})^{0.5-H}(1-z)^{0.5-H}$
= $\lambda(2-z^{-1}-z)^{0.5-H}$

Apparently, by taking $z = e^{-jw}$ into the formula,

$$S_{v}(w) = \lambda (2 - e^{jw} - e^{-jw})^{0.5-H} = \lambda |1 - e^{-jw}|^{1-2H}$$

Now let us examine the effect of such a filter-based self-similar traffic generator. The impulse response of the filter is equal to $h[n] = \Gamma(n + H - 0.5)/[\Gamma(n + 1)\Gamma(H - 0.5)]$ for $n \ge 0$, where $\Gamma(\cdot)$ represents the Euler gamma function.

As h[n] is an infinite series, which is impractical in implementation, we limit its window size to W, i.e., h[n] is forced zero for n > W. Denote the variance of m-aggregated series with average window m and truncation window being W by $C_m(0;W)$. Figure 1 illustrates the relation between $\log[C_m(0;10^3)]$ and $\log[m]$. We found that for $0 \le \log_{10}[m] \le \log_{10}[W]$, the straight line with slope 2H-2 fits the curve of $\log[C_m(0;10^3)]$ against $\log[m]$. The resultant H' at the filter output is listed in Tab. I. From these data, we discovered that when the average window m is less than or equal to the truncated window W, the resultant H' tends to be a little smaller than the target H, although the deviation, defined as (H'-H)/H, is acceptably small in all cases. As a result, the degree of self-similarity is more accurate for smaller H.

For the case of m > W, $C_m(0;W)$ can be represented by $A_H(W)m^{-1} - B_H(W)m^{-2}$, and thus

$$\frac{\partial \log[C_m(0;W)]}{\partial \log(m)} = -1 + \frac{B_H(w)/A_H(w)}{m - B_H(w)/A_H(w)}$$

Accordingly, the degree of self-similarity is determined by the ratio where $O(\cdot)$ is the big-O notation.

Besides, we can also establish that if we wish to obtain a resultant $H' \in (0.5, 1)$ (close to the target *H*) up to the average window m' > W, then it requires that

$$-1 + \frac{B_H(w)/A_H(w)}{m' - B_H(w)/A_H(w)} > -\beta = 2H' - 2$$

which implies

$$W < m' < \left(\frac{2H'}{2H'-1}\right) \frac{B_H(w)}{A_H(w)}$$

This indicates that the output self-similarity for the truncated model can be extended up to

$$\left(\frac{2H'}{2H'-1}\right)\frac{B_{H}(w)}{A_{H}(w)} = \left(\frac{2H'}{2H'-1}\right)\left[\frac{(H-0.5)}{H(H+0.5)}\left(W + \frac{(H-1.5)}{2}\right) - O(W^{1-2H})\right]$$

Since for W > 0 and 0.5 < H < 1,

$$m' > W > \frac{(H - 0.5)}{H(H + 0.5)} \left(W + \frac{(H - 1.5)}{2} \right) > \frac{B_H(w)}{A_H(w)},$$

provided ideally that H' = H. The above inequality, together with m' > W, gives that

$$(H-0.5)W < -\frac{1.5-H}{2} - \left(\frac{2H}{2H-1}\right)O(W^{1-2H}),$$

contradicting to W > 0. We then conclude that as long as exact self-similarity is concerned (i.e., H'=H), to extend the output self-similarity up to the truncated window is impossible. From Fig.1, we further show by numerical that even if H' is allowed to be a little smaller than H, the conclusion remains.

2.2.3 Conclusions

In this section, we proposed a new model for self-similar traffic sythesization, based on the filter theory. This model is long range dependent with adjustable levels of bustiness and correlation. The model is parsimonious in its number of input parameters. Specially, it only depends on three parameters: H is the self-similar parameter, which controls the burstiness and autocorrelation of the synthesized traffic, λ defines the mean of the synthesized traffic and W determines not only the length of the filter but also the valid aggregation size of self-similar nature. Though filter length W limits the valid aggregation size of self-similarity, this phenomenon turns out to match the measured behavior of true network traffic, where the self-similar nature only lasts beyond a practically manageable range, but disappears as the considered aggregated window is much further extended. Other advantages of this model are that this filter-based model can synthesize traffic on the fly and always generate non-negative integers to represent network arrivals.

We verify the validity of our filter-based model through the mathematical analysis of its variance-time relation and statistics tests of V-T plot, R/S plot and periodogram plot (cf. table II). And we conclude that our model guarantee to synthesize self-similar traffic with high degree of accuracy in terms of self-similar parameter, H.

Window Length $= 10^4$				
Resultant H'	Deviation			
0.5000961	-7.7984E-006			
0.5481199	-0.0034			
0.5961926	-0.0063			
0.6909921	-0.0129			
0.7809945	-0.0238			
0.8599458	-0.0445			
	Indow Length = Resultant H' 0.5000961 0.5481199 0.5961926 0.6909921 0.7809945 0.8599458			

Table I. The resultant *H*' versus the targeted *H*. Deviation = (H'-H)/H.

Table II. H used versus H resultant.

Window Length = 10^4				
Н	H resultant	H resultant	H resultant	
used	(V-T Plot)	(R/S Plot)	(Periodogram)	
0.5001	0.4913099	0.5423777	0.5149618	
0.55	0.5243788	0.5839482	0.5433228	
0.6	0.5661478	0.6248291	0.5953569	
0.7	0.6860798	0.6991949	0.6902056	
0.8	0.7558080	0.7792713	0.7968477	
0.9	0.8662405	0.8784192	0.8822255	



Figure 1. Variance-Time Analysis for $W = 10^3$. The slope of the blue line is equal to 2H - 2 for $m \le W$, and -1 for m > W.

2.3. On the mutual information function of the self-similar traffic

2.3.1 Main Results

(A) Preliminary

A stochastic process is wild-sense stationary (WSS) if the marginal mean and the autocorrelation function are invariant to a time shift. A stochastic process is asymptotic second-order self-similar if its autocorrelation function decreases with power law (Boris Tsybakov and Nicolas D. Georganas [13]). In general, it seems no significant information-theoretic meaning could be found for the asymptotic second-order self-similar process. However, we found that the mutual information between two different instant values of the asymptotic second-order self-similar process also decreases with power law if it is generated by our filter type generator. Besides, we also show that the mutual information between two different instant values of any binary-valued WSS or any Gaussian process is about half the square of the autocorrelation coefficient.

(B) Nearly Independent

Two random processes $X_1, X_2, ..., X_n$ and $Y_1, Y_2, ..., Y_n$ are called *nearly independent* if when *n* goes to infinity, the correlation coefficient of X_n and Y_n approach to zero, and X_n and Y_n are almost independent, i.e.,

$$P_{X_n,Y_n}(x,y) - P_{X_n}(x)P_{Y_n}(y) = \rho_n \left(\frac{x - \mu_{X_n}}{\sigma_{X_n}}P_{X_n}(x)\right) \left(\frac{y - \mu_{Y_n}}{\sigma_{Y_n}}P_{Y_n}(x)\right) + o(\rho_n),$$

where ρ_n is the correlation coefficient of X_n and Y_n , that is,

$$\rho_{n} = E\left[\left(\frac{x - \mu_{X_{n}}}{\sigma_{X_{n}}}\right)\left(\frac{y - \mu_{Y_{n}}}{\sigma_{Y_{n}}}\right)\right], \quad \mu_{X_{n}} = E\{X_{n}\}, \quad \mu_{Y_{n}} = E\{Y_{n}\},$$
$$\sigma_{X_{n}} = E\{(x - \mu_{X_{n}})^{2}\}, \text{ and } \sigma_{Y_{n}} = E\{(x - \mu_{Y_{n}})^{2}\}.$$

(C) Mutual information of two different instant samples

Proposition 1: For two nearly independent random processes $X_1, X_2, ..., X_n$ and $Y_1, Y_2, ..., Y_n$, the mutual information of X_n and Y_n are

$$I(X_{n};Y_{n}) = \frac{1}{2}\rho_{n}^{2} + o(\rho_{n}^{2}).$$

The proof is omitted here.

(D) Mutual information of a sequence of two Gaussian random variables

If $X_1, X_2, ..., X_n$ and $Y_1, Y_2, ..., Y_n$ are two nearly independent random processes, and each (X_n, Y_n) are two jointly Gaussian random variables, the mutual information of X_n and Y_n are [2],

$$I(X_n; Y_n) = -\frac{1}{2}\log(1-\rho_n^2) = \frac{1}{2}\rho_n^2 + o(\rho_n^2).$$

If X_n is asymptotic second-order self-similar Gaussian process with parameter $H = 1 - (\beta / 2), 0 < \beta < 1$, and $Y_n = X_{n+m}$, then

$$\rho_n = g(k) = \frac{1}{2} \{ (k+1)^{2-\beta} - 2k^{2-\beta} + (k-1)^{2-\beta} \} \cong H(2H-1)k^{-\beta}, \text{ as } k \to \infty,$$

and

$$I(X_{n};X_{n+k}) = -\frac{1}{2}\log(1-g(k)^{2}) \cong \frac{1}{2}g(k)^{2} \cong 2H^{2}(H-\frac{1}{2})^{2}k^{-2\beta}, k \to \infty.$$

(E) Mutual information between two outputs of a filter

In last two years, we proposed a filter based method to generate an asymptotically self-similar traffic, which not only generates self-similar traffic on the fly but also fits the required self-similar Hurst parameter, *H*. The impulse response of the filter is equal to $h[n] = \Gamma(n+H-0.5)/[\Gamma(n+1)\Gamma(H-0.5)]$ for $n \ge 0$, where $\Gamma(\cdot)$ represents the Euler gamma function defined as $\Gamma[n] = \int_0^\infty t^{n-1}e^{-t}dt$, and the transfer function of the filter is $H(w) = (1-e^{jw})^{0.5-H}$. When an uncorrelated wide sense stationary sequence Z[n] is inputted, we have showed that the filter output X[n] becomes asymptotically second-order self-similar and its correlation function b(n) is power-law decreasing. Note $h[n] \ge 0$ for $n \ge 0$. Define a filter

$$p[i] = \frac{h[i]}{\sum_{i=0}^{M-1} h[i]} = (H - \frac{1}{2}) \frac{\Gamma(M)}{\Gamma(M + H - \frac{1}{2})} \frac{\Gamma(i + H - \frac{1}{2})}{\Gamma(i+1)}$$

for $M-1 \ge i \ge 0$, and p[i] = 0 for i > M-1 or i < 0. If an i.i.d. sequence Z[n] is inputted to the filter p[i], and the output sequence is $X[n] = \sum_{k=0}^{M-1} p[k]Z[n-k]$. Then we can find

$$I(X[n]; X[n+k]) \cong \frac{1}{2} \frac{\left(\sum_{i=0}^{n} h[i]h[i+k]\right)^{2}}{\left(\sum_{i=0}^{n} h[i]^{2}\right)\left(\sum_{i=0}^{n+k} h[i]^{2}\right)} \cong 2H^{2}(H-\frac{1}{2})^{2}k^{-2\beta}, \text{ as } k \to \infty, M \to \infty.$$

(F) Mutual information of a sequence of two binary-valued random variables

If $X_1, X_2, ..., X_n$ and $Y_1, Y_2, ..., Y_n$ are two binary-valued random processes, and each (X_n, Y_n) are two binary-valued random variables, the mutual information of X_n and Y_n are,

$$I(X_{n};Y_{n}) = h_{b}(\mu_{Y_{n}}) - \mu_{X_{n}}h_{b}(\mu_{Y_{n}} + \frac{r_{n}}{\mu_{X_{n}}}) - (1 - \mu_{X_{n}})h_{b}(1 - \mu_{Y_{n}} + \frac{r_{n}}{1 - \mu_{X_{n}}}),$$

where $h_b(.)$ is the binary entropy function, $\mu_{X_n} = E\{X_n\}, \quad \mu_{Y_n} = E\{Y_n\}$, and $r_n = E\{(x - \mu_{X_n})(y - \mu_{Y_n})\}$. If r_n approaches zero as n goes to infinity, then we have $I(X_n;Y_n) \cong \rho_n^2/2$. In particular, if X_n is any binary-valued asymptotic second-order self-similar process with parameter $H = 1 - (\beta/2)$, where $0 < \beta < 1$, then

$$I(X_n; X_{n+k}) \cong \frac{1}{2} \rho_k^2 \cong 2H^2(H - \frac{1}{2})^2 k^{-2\beta}, \text{ as } k \to \infty,$$

is also power law decreasing.

2.3.2 Concluding Remarks and Future Work

We already show that the mutual information between two different instant values of the asymptotic second-order self-similar process also decreases with power law if it is nearly independent. We also illustrate three different nearly independent sequences, i.e., the output of our filter type self-similar traffic generator with any i.i.d. inputs, the self-similar Gaussian process, and the binary-valued asymptotic second-order self-similar process. However, the mutual information between two aggregated traffic is still unsolved which is a challenging future work.

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四、研究成果自評

The study focus on three topics: (1) Discuss how the long-range dependence emerges from current Markov-modeled network arrival; (2) Synthesize the self-similar traffic; (3) The information theoretic characteristic of the self-similar traffic. We basically follow up the main plan of the project, and accomplished three main results: (1) Show the existence of time-finite self-similarity phenomenon and its definition for Markov-modeled network; (2) Propose and analyze a real-time, positive valued self-similar traffic generator; (3) Determine that the mutual information of several self-similar traffics are all power law decreasing. The results of the study are currently prepared for the submission to the IEEE Transaction on Information Theory.

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